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(54) **AUTOMATED SPATIAL SEPARATION OF SELF-DRIVING VEHICLES FROM OTHER VEHICLES BASED ON OCCUPANT PREFERENCES**

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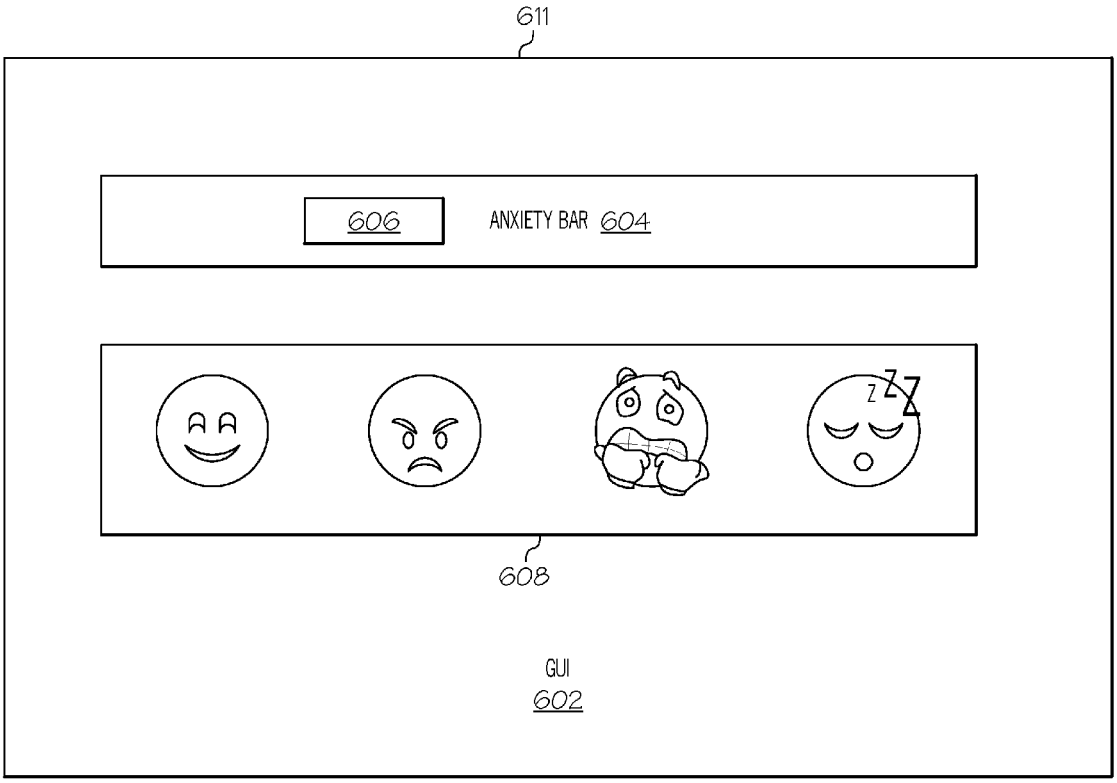
(57) **ABSTRACT**

A computer-implemented method, system, and/or computer program product automatically provides spatial separation between a self-driving vehicle (SDV) operating in an autonomous mode and another vehicle on a roadway. One or more processors receive an emotional state descriptor for at least one occupant of the SDV and determine an emotional state of the occupant(s) of the SDV. A vehicle detector on the SDV detects another vehicle within a predefined proximity of the SDV. The processor(s) determine the braking abilities of the SDV and issue spatial separation instructions to a control mechanisms controller on the SDV to adjust a spacing between the SDV and the other vehicle based on the emotional state of the occupant(s) in the SDV.



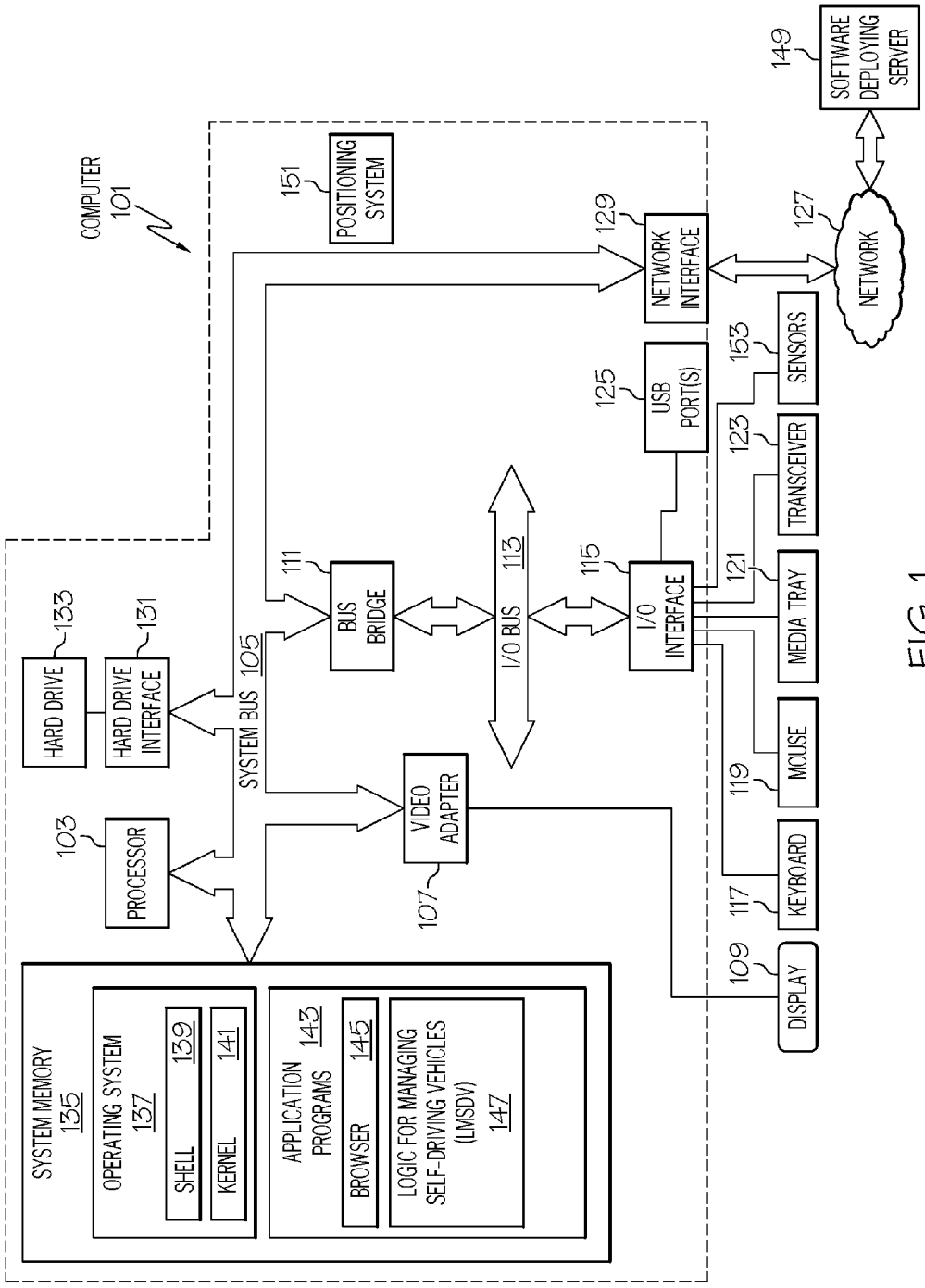

COMPUTER
101
SYSTEM MEMORY
135
OPERATING SYSTEM
137
SHELL
139
KERNEL
141
APPLICATION PROGRAMS
143
BROWSER
145
LOGIC FOR MANAGING SELF-DRIVING VEHICLES (LMSDV)
147
PROCESSOR
103
HARD DRIVE
133
HARD DRIVE INTERFACE
131
SYSTEM BUS
105
BUS BRIDGE
111
I/O BUS
113
I/O INTERFACE
115
VIDEO ADAPTER
107
DISPLAY
109
KEYBOARD
117
MOUSE
119
MEDIA TRAY
121
TRANSCEIVER
123
USB PORT(S)
125
SENSORS
153
POSITIONING SYSTEM
151
NETWORK INTERFACE
129
NETWORK
127
SOFTWARE DEPLOYING SERVER
149

FIG. 1

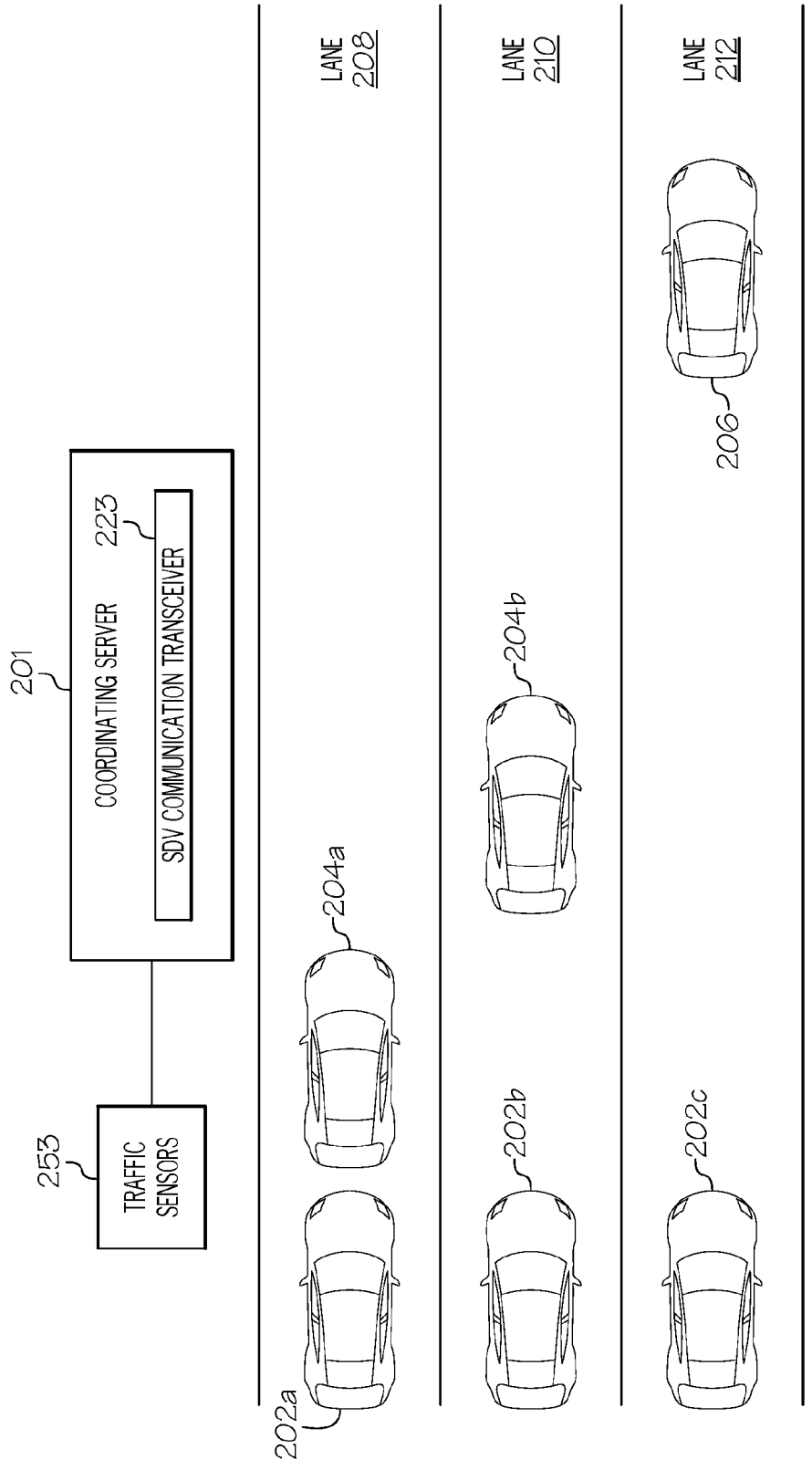

LANE 208
LANE 210
LANE 212
201
COORDINATING SERVER
223
SDV COMMUNICATION TRANSCEIVER
253
TRAFFIC SENSORS
202a
204a
202b
204b
202c
206
200

FIG. 2

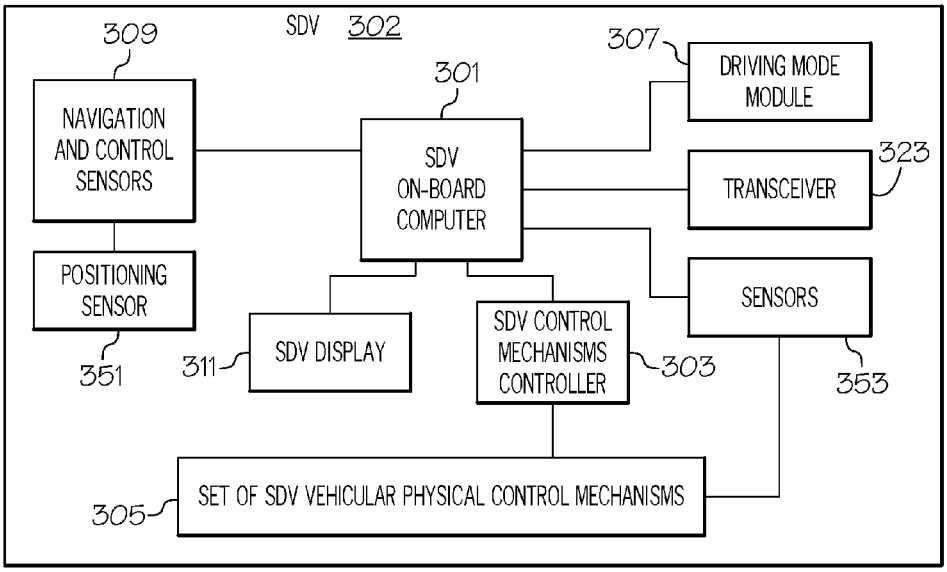

SDV 302
309
NAVIGATION AND CONTROL SENSORS
301
SDV ON-BOARD COMPUTER
307
DRIVING MODE MODULE
323
TRANSCEIVER
POSITIONING SENSOR
351
311
SDV DISPLAY
SDV CONTROL MECHANISMS CONTROLLER
303
SENSORS
353
305
SET OF SDV VEHICULAR PHYSICAL CONTROL MECHANISMS

FIG. 3

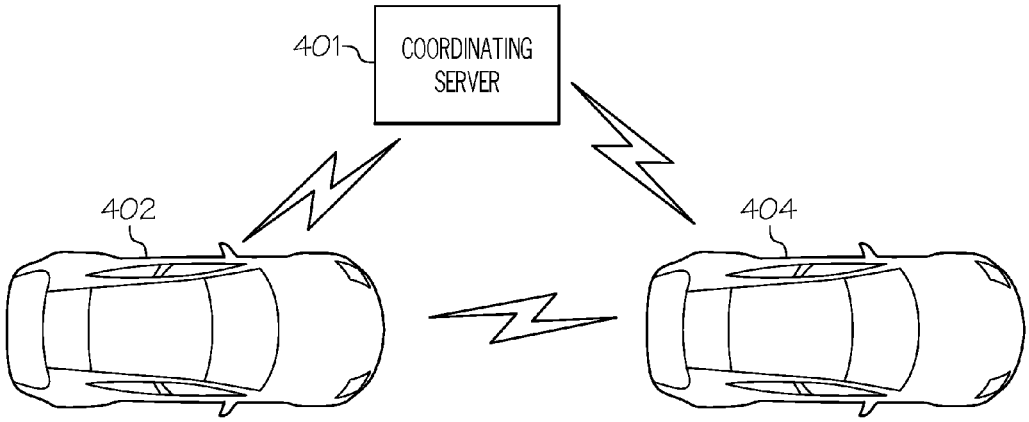

401
COORDINATING SERVER
402
404

FIG. 4

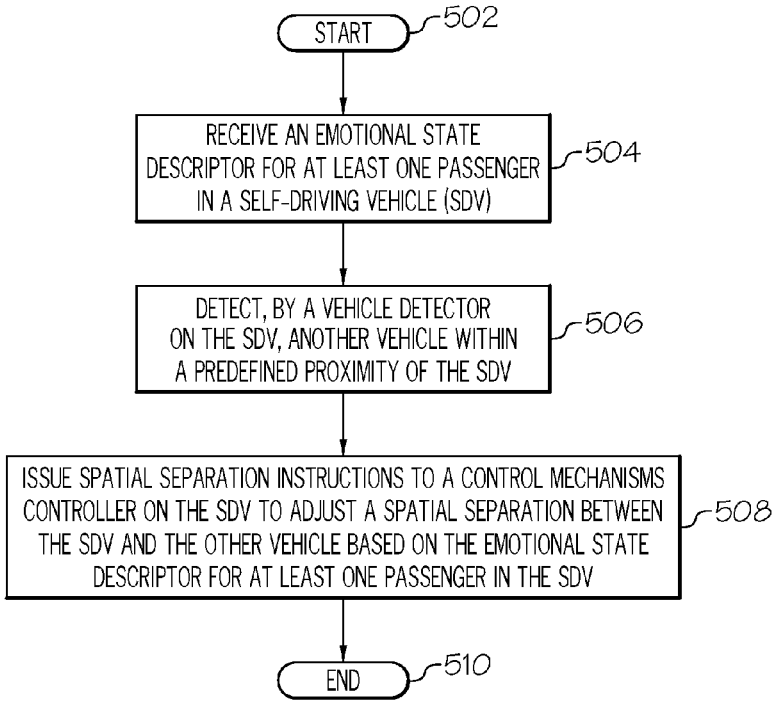

START
502
RECEIVE AN EMOTIONAL STATE DESCRIPTOR FOR AT LEAST ONE PASSENGER IN A SELF-DRIVING VEHICLE (SDV)
504
DETECT, BY A VEHICLE DETECTOR ON THE SDV, ANOTHER VEHICLE WITHIN A PREDEFINED PROXIMITY OF THE SDV
506
ISSUE SPATIAL SEPARATION INSTRUCTIONS TO A CONTROL MECHANISMS CONTROLLER ON THE SDV TO ADJUST A SPATIAL SEPARATION BETWEEN THE SDV AND THE OTHER VEHICLE BASED ON THE EMOTIONAL STATE DESCRIPTOR FOR AT LEAST ONE PASSENGER IN THE SDV
508
END
510

FIG. 5

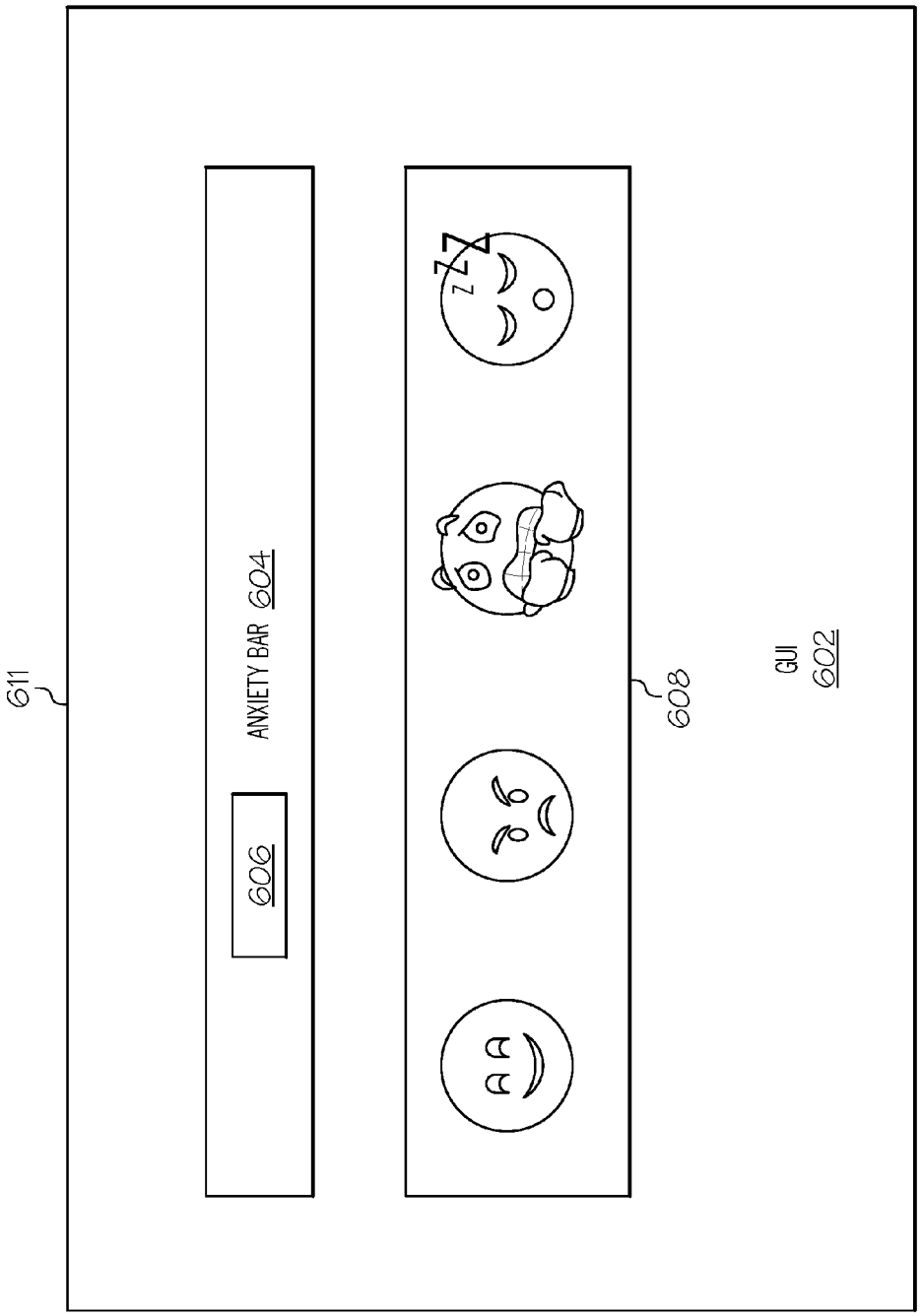


FIG. 6

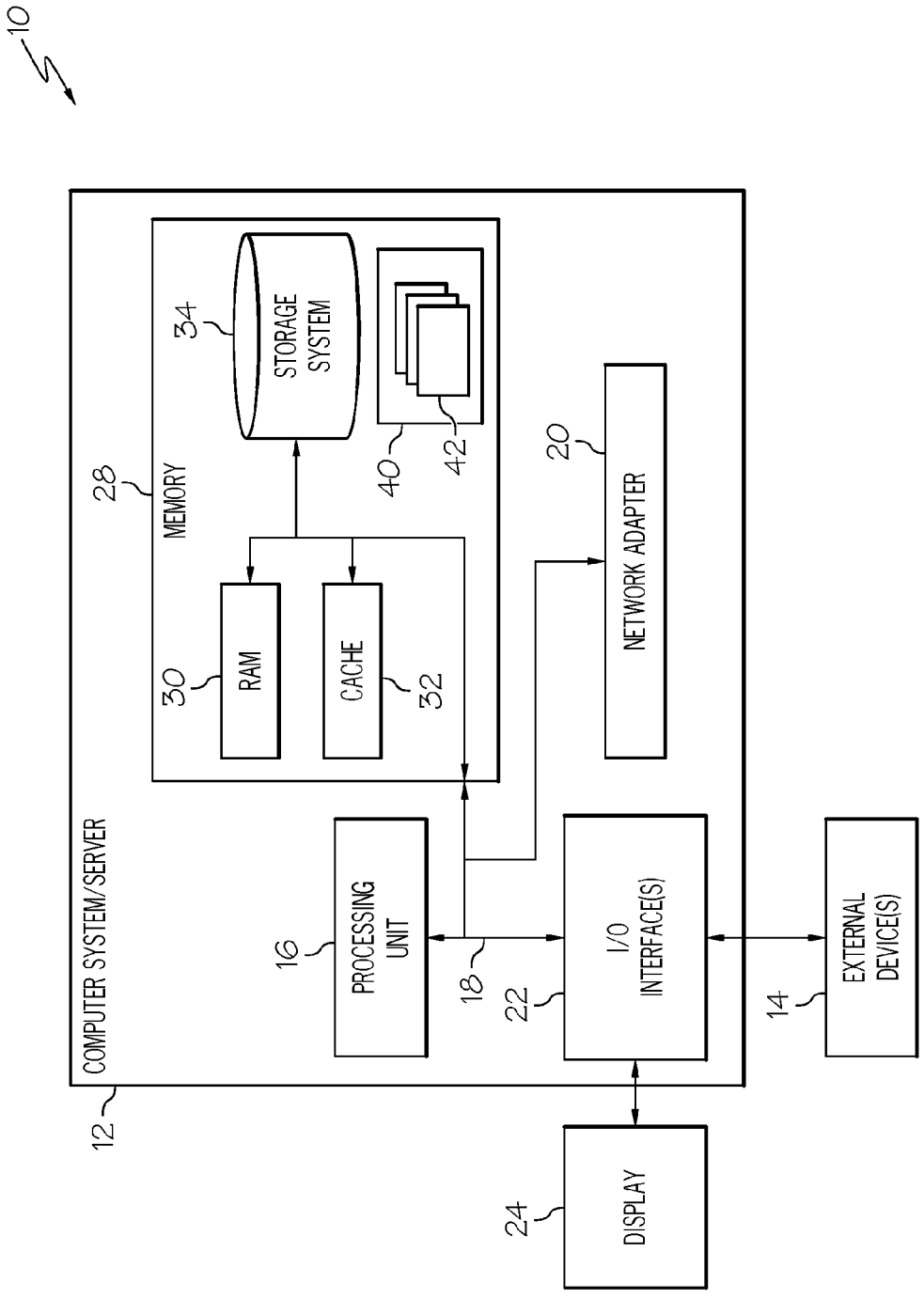

10
COMPUTER SYSTEM/SERVER
12
28
MEMORY
34
STORAGE SYSTEM
40
42
30
RAM
CACHE
32
20
NETWORK ADAPTER
16
PROCESSING UNIT
18
22
I/O INTERFACE(S)
14
EXTERNAL DEVICE(S)
24
DISPLAY

FIG. 7

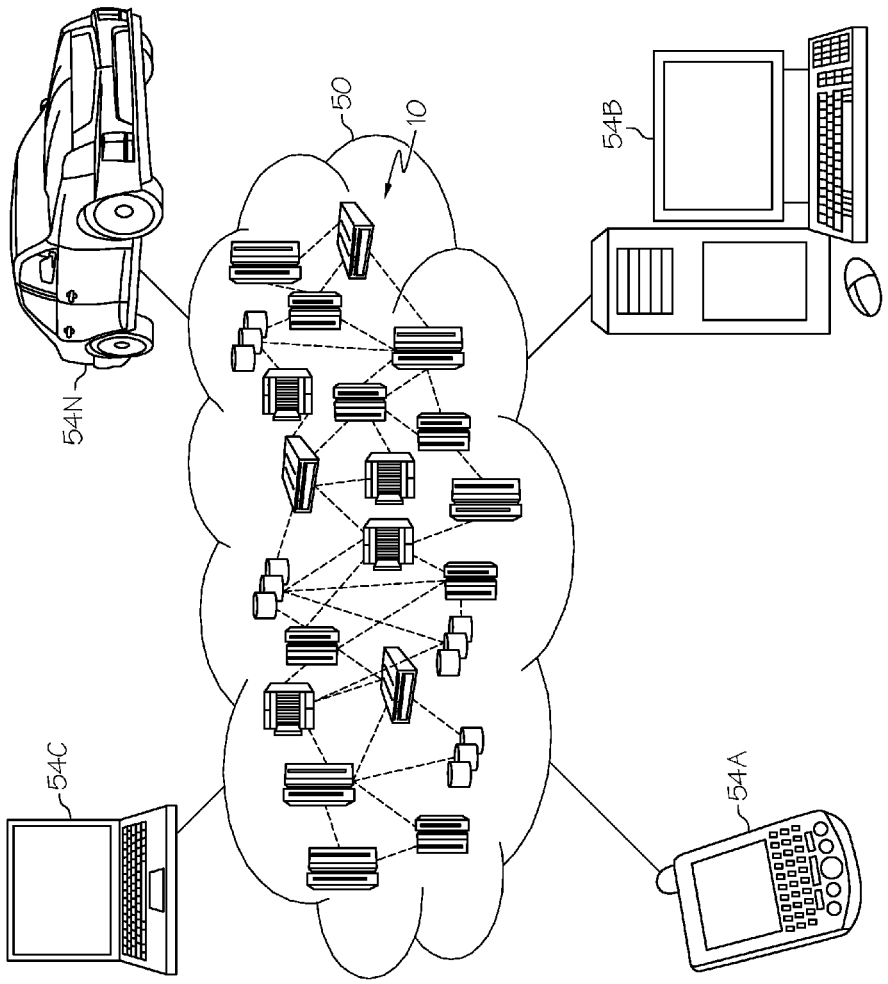


FIG. 8

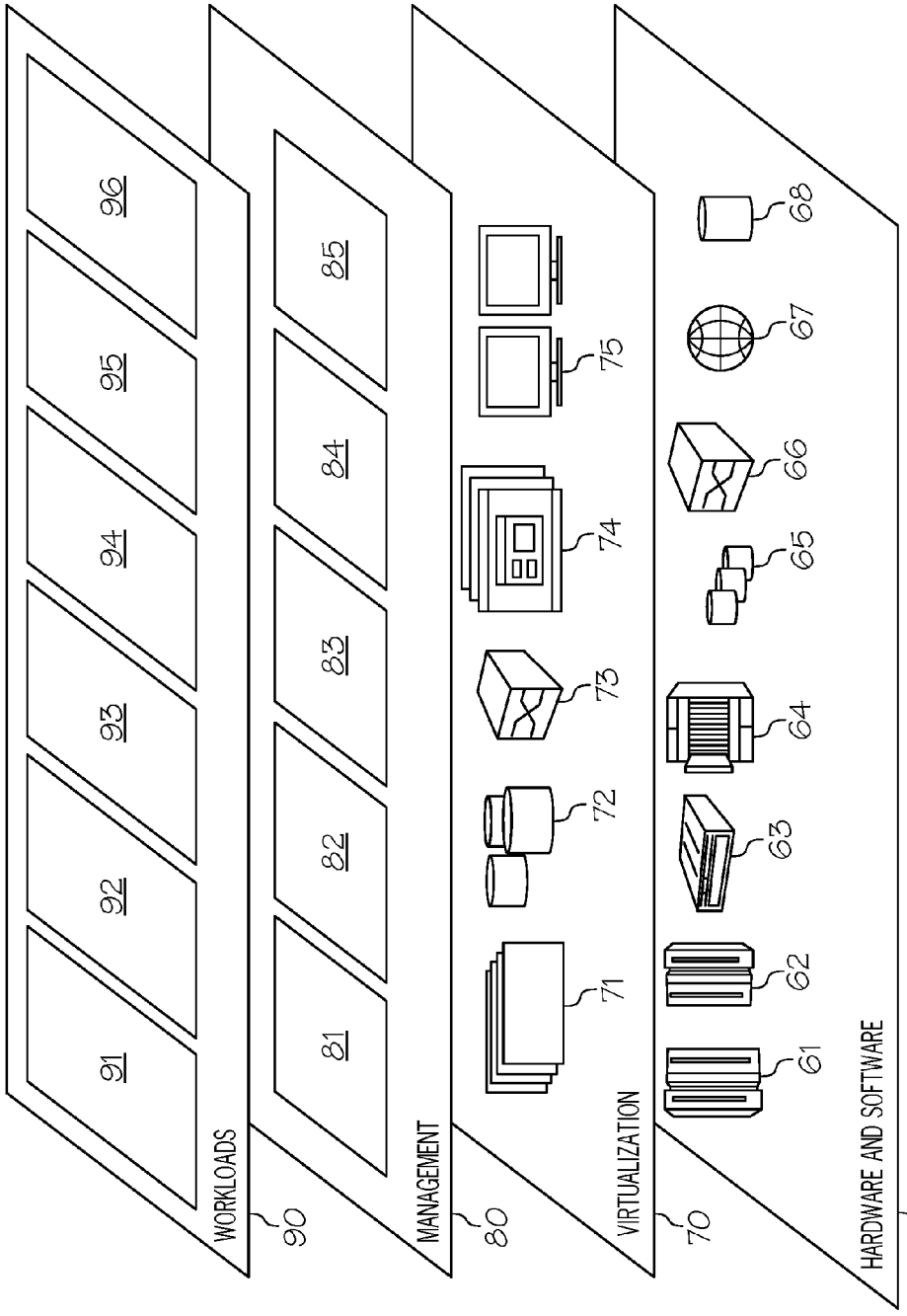

WORKLOADS
90
91
92
93
94
95
96
MANAGEMENT
80
81
82
83
84
85
VIRTUALIZATION
70
71
72
73
74
75
HARDWARE AND SOFTWARE
60
61
62
63
64
65
66
67
68

FIG. 9

AUTOMATED SPATIAL SEPARATION OF SELF-DRIVING VEHICLES FROM OTHER VEHICLES BASED ON OCCUPANT PREFERENCES

BACKGROUND

[0001] The present disclosure relates to the field of vehicles, and specifically to the field of self-driving vehicles. Still more specifically, the present disclosure relates to the field of automatically providing spatial separation between self-driving vehicles and other vehicles.

[0002] Self-driving vehicles (SDVs) are vehicles that are able to autonomously drive themselves through private and/or public spaces. Using a system of sensors that detect the location and/or surroundings of the SDV, logic within or associated with the SDV controls the propulsion, stopping, and steering of the SDV based on the sensor-detected location and surroundings of the SDV.

SUMMARY

[0003] A computer-implemented method, system, and/or computer program product automatically provides spatial separation between a self-driving vehicle (SDV) operating in an autonomous mode and another vehicle on a roadway. One or more processors receive an emotional state descriptor for at least one occupant of the SDV and determine an emotional state of the occupant(s) of the SDV. A vehicle detector on the SDV detects another vehicle within a predefined proximity of the SDV. The processor(s) determine the braking abilities of the SDV and issue spatial separation instructions to a control mechanisms controller on the SDV to adjust a spacing between the SDV and the other vehicle based on the emotional state of the occupant(s) in the SDV.

BRIEF DESCRIPTION OF THE DRAWINGS

[0004] FIG. **1** depicts an exemplary system and network in which the present disclosure may be implemented;

[0005] FIG. **2** illustrates exemplary self-driving vehicles (SDVs) operating on a roadway;

[0006] FIG. **3** depicts additional detail of control hardware within an SDV;

[0007] FIG. **4** illustrates exemplary communication linkages among multiple vehicles capable of operating in an autonomous mode and a coordinating server;

[0008] FIG. **5** is a high-level flow chart of one or more steps performed by one or more processors and/or other hardware to automatically provide spatial separation between a self-driving vehicle (SDV) operating in an autonomous mode and another vehicle on a roadway based on an emotional state of at least one occupant of the SDV;

[0009] FIG. **6** depicts an exemplary graphical user interface (GUI) that allows an occupant of an SDV to indicate his/her current emotional state;

[0010] FIG. **7** depicts a cloud computing node according to an embodiment of the present disclosure;

[0011] FIG. **8** depicts a cloud computing environment according to an embodiment of the present disclosure; and

[0012] FIG. **9** depicts abstraction model layers according to an embodiment of the present disclosure.

DETAILED DESCRIPTION

[0013] The present invention may be a system, a method, and/or a computer program product. The computer program product may include a computer readable storage medium (or media) having computer readable program instructions thereon for causing a processor to carry out aspects of the present invention.

[0014] The computer readable storage medium can be a tangible device that can retain and store instructions for use by an instruction execution device. The computer readable storage medium may be, for example, but is not limited to, an electronic storage device, a magnetic storage device, an optical storage device, an electromagnetic storage device, a semiconductor storage device, or any suitable combination of the foregoing. A non-exhaustive list of more specific examples of the computer readable storage medium includes the following: a portable computer diskette, a hard disk, a random access memory (RAM), a read-only memory (ROM), an erasable programmable read-only memory (EPROM or Flash memory), a static random access memory (SRAM), a portable compact disc read-only memory (CD-ROM), a digital versatile disk (DVD), a memory stick, a floppy disk, a mechanically encoded device such as punch-cards or raised structures in a groove having instructions recorded thereon, and any suitable combination of the foregoing. A computer readable storage medium, as used herein, is not to be construed as being transitory signals per se, such as radio waves or other freely propagating electromagnetic waves, electromagnetic waves propagating through a waveguide or other transmission media (e.g., light pulses passing through a fiber-optic cable), or electrical signals transmitted through a wire.

[0015] Computer readable program instructions described herein can be downloaded to respective computing/processing devices from a computer readable storage medium or to an external computer or external storage device via a network, for example, the Internet, a local area network, a wide area network and/or a wireless network. The network may comprise copper transmission cables, optical transmission fibers, wireless transmission, routers, firewalls, switches, gateway computers and/or edge servers. A network adapter card or network interface in each computing/processing device receives computer readable program instructions from the network and forwards the computer readable program instructions for storage in a computer readable storage medium within the respective computing/processing device.

[0016] Computer readable program instructions for carrying out operations of the present invention may be assembler instructions, instruction-set-architecture (ISA) instructions, machine instructions, machine dependent instructions, microcode, firmware instructions, state-setting data, or either source code or object code written in any combination of one or more programming languages, including an object oriented programming language such as Java, Smalltalk, C++ or the like, and conventional procedural programming languages, such as the "C" programming language or similar programming languages. The computer readable program instructions may execute entirely on the user's computer, partly on the user's computer, as a stand-alone software package, partly on the user's computer and partly on a remote computer or entirely on the remote computer or server. In the latter scenario, the remote computer may be connected to the user's computer through any type of network, including a local area network (LAN) or a wide area network (WAN), or the connection may be made to an external computer (for example, through the Internet using

an Internet Service Provider). In some embodiments, electronic circuitry including, for example, programmable logic circuitry, field-programmable gate arrays (FPGA), or programmable logic arrays (PLA) may execute the computer readable program instructions by utilizing state information of the computer readable program instructions to personalize the electronic circuitry, in order to perform aspects of the present invention.

[0017] Aspects of the present invention are described herein with reference to flowchart illustrations and/or block diagrams of methods, apparatus (systems), and computer program products according to embodiments of the invention. It will be understood that each block of the flowchart illustrations and/or block diagrams, and combinations of blocks in the flowchart illustrations and/or block diagrams, can be implemented by computer readable program instructions.

[0018] These computer readable program instructions may be provided to a processor of a general purpose computer, special purpose computer, or other programmable data processing apparatus to produce a machine, such that the instructions, which execute via the processor of the computer or other programmable data processing apparatus, create means for implementing the functions/acts specified in the flowchart and/or block diagram block or blocks. These computer readable program instructions may also be stored in a computer readable storage medium that can direct a computer, a programmable data processing apparatus, and/or other devices to function in a particular manner, such that the computer readable storage medium having instructions stored therein comprises an article of manufacture including instructions which implement aspects of the function/act specified in the flowchart and/or block diagram block or blocks.

[0019] The computer readable program instructions may also be loaded onto a computer, other programmable data processing apparatus, or other device to cause a series of operational steps to be performed on the computer, other programmable apparatus or other device to produce a computer implemented process, such that the instructions which execute on the computer, other programmable apparatus, or other device implement the functions/acts specified in the flowchart and/or block diagram block or blocks.

[0020] The flowchart and block diagrams in the Figures illustrate the architecture, functionality, and operation of possible implementations of systems, methods, and computer program products according to various embodiments of the present invention. In this regard, each block in the flowchart or block diagrams may represent a module, segment, or portion of instructions, which comprises one or more executable instructions for implementing the specified logical function(s). In some alternative implementations, the functions noted in the block may occur out of the order noted in the figures. For example, two blocks shown in succession may, in fact, be executed substantially concurrently, or the blocks may sometimes be executed in the reverse order, depending upon the functionality involved. It will also be noted that each block of the block diagrams and/or flowchart illustration, and combinations of blocks in the block diagrams and/or flowchart illustration, can be implemented by special purpose hardware-based systems that perform the specified functions or acts or carry out combinations of special purpose hardware and computer instructions.

[0021] The present invention provides a new technological solution to setting a desired distance between a self-driving vehicle (SDV) and another vehicle based on emotional factors and/or cognitive factors ascribed to occupants of the SDV. The other vehicle may be another SDV operating in autonomous (self-driving) mode, an SDV that is currently being controlled by a human driver (manual mode), or a non-SDV vehicle that is always controlled by a human driver.

[0022] Emotional factors include, but are not limited to, psychological emotions such as fear, calm, anger, anxiety, etc.

[0023] Cognitive factors include, but are not limited to, a person's mental abilities to understand and interpret circumstantial situations, such as the capabilities of autonomous controllers in an SDV.

[0024] Thus, if a person is uncomfortable with a spacing between the SDV in which he/she is riding and another vehicle, whether for issues caused by irrational emotional factors or rational cognitive factors, then the distance between the SDV and the other vehicle is adjusted until the person is comfortable (as indicated by feedback from the person). This feedback may be textual (e.g., as an input to a display) and/or biometric (e.g., as biometric indicators from biometric sensors), in accordance with various embodiments of the present invention.

[0025] In an embodiment of the present invention, the spatial distance between the SDV and the other vehicle is further adjusted according to the vehicle size/type of the other vehicle. For example, an SDV may be following a tall truck. Following closely to the tall truck results in the field of view of occupants of the SDV being blocked, thus leading to a feeling of being closed in, if not a feeling of being physically in danger.

[0026] In an embodiment of the present invention, the emotional state of the occupants is detected by biometrics of the occupants. Such biometrics, which are captured by an onboard video camera, wearable biometric sensors, etc., are used to automatically adjust the minimum distance between the SDV and the other vehicle in order to create a riding environment that is comfortable and not fear-inducing.

[0027] In an embodiment of the present invention, the emotional state of one or more of the occupants of the SDV is received by an input device (e.g., a touch screen), which allows the occupant(s) to adjust a dial, knob, slider, or similar graphical interface device to set emotional states used to establish a minimum distance between the SDV and the other vehicle. Based on these settings (from the input device or from sensors), the SDV maintains and/or communicates its minimum distance requirements to surrounding vehicles.

[0028] In an embodiment of the present invention, processors perform an emotional state assessment of the SDV's occupants by analyzing video and/or biometric sensor outputs, in order to determine the comfort level and/or the discomfort level of the SDV's occupants due to surrounding vehicles. In one embodiment, a further adjustment is made to minimum distance settings based on this assessment.

[0029] In an embodiment of the present invention, a driver profile provides an indication of an SDV occupant's abilities and preferences, including the SDV occupant's (base) emotional state.

[0030] In an embodiment of the present invention, the spacing between the SDV and the other vehicle is further

adjusted according to other occupants (adults, children, pets) of the SDV, which may be assumed to alter the emotional state of the driver of the SDV (i.e., the person who takes control of the SDV when the SDV switches from "autonomous mode" to "manual mode").

[0031] In an embodiment of the present invention, occupant profiles are downloaded from smart phones or wearable devices of the occupants. The occupant profiles may indicate a preferred distance (spatial or temporal) between another vehicle and the front, side, or rear of the SDV. However, in a preferred embodiment, the occupant profile indicates an overall emotional trait of the occupant (i.e., one who is a risk taker, one who has trust in technology, one who is mistrustful of new technology, one who is uncomfortable in confined areas, etc.). This overall emotional trait may be derived from a questionnaire, a history of biometric readings, etc. Based on this overall emotion trait, the system adjusts spacing between an SDV in which the occupant is riding and other vehicles, as described herein.

[0032] With reference now to the figures, and in particular to FIG. **1**, there is depicted a block diagram of an exemplary system and network that may be utilized by and/or in the implementation of the present invention. Some or all of the exemplary architecture, including both depicted hardware and software, shown for and within computer **101** may be utilized by software deploying server **149** shown in FIG. **1**, and/or coordinating server **201** depicted in FIG. **2**, and/or self-driving vehicle (SDV) on-board computer **301** shown in FIG. **3**, and/or coordinating server **401** depicted in FIG. **4**.

[0033] Exemplary computer **101** includes a processor **103** that is coupled to a system bus **105**. Processor **103** may utilize one or more processors, each of which has one or more processor cores. A video adapter **107**, which drives/supports a display **109**, is also coupled to system bus **105**. System bus **105** is coupled via a bus bridge **111** to an input/output (I/O) bus **113**. An I/O interface **115** is coupled to I/O bus **113**. I/O interface **115** affords communication with various I/O devices, including a keyboard **117**, a mouse **119**, a media tray **121** (which may include storage devices such as CD-ROM drives, multi-media interfaces, etc.), a transceiver **123** (capable of transmitting and/or receiving electronic communication signals), and external USB port(s) **125**. While the format of the ports connected to I/O interface **115** may be any known to those skilled in the art of computer architecture, in one embodiment some or all of these ports are universal serial bus (USB) ports.

[0034] As depicted, computer **101** is able to communicate with a software deploying server **149** and/or other devices/systems (e.g., coordinating server **201**, one or more of the SDVs **202***a*-**202***c*, and/or one or more of SDVs **204***a*-**204***b* shown in FIG. **2**) using a network interface **129**. Network interface **129** is a hardware network interface, such as a network interface card (NIC), etc. Network **127** may be an external network such as the Internet, or an internal network such as an Ethernet or a virtual private network (VPN). In one or more embodiments, network **127** is a wireless network, such as a Wi-Fi network, a cellular network, etc.

[0035] A hard drive interface **131** is also coupled to system bus **105**. Hard drive interface **131** interfaces with a hard drive **133**. In one embodiment, hard drive **133** populates a system memory **135**, which is also coupled to system bus **105**. System memory is defined as a lowest level of volatile memory in computer **101**. This volatile memory includes additional higher levels of volatile memory (not shown), including, but not limited to, cache memory, registers and buffers. Data that populates system memory **135** includes computer **101**'s operating system (OS) **137** and application programs **143**.

[0036] OS **137** includes a shell **139**, for providing transparent user access to resources such as application programs **143**. Generally, shell **139** is a program that provides an interpreter and an interface between the user and the operating system. More specifically, shell **139** executes commands that are entered into a command line user interface or from a file. Thus, shell **139**, also called a command processor, is generally the highest level of the operating system software hierarchy and serves as a command interpreter. The shell provides a system prompt, interprets commands entered by keyboard, mouse, or other user input media, and sends the interpreted command(s) to the appropriate lower levels of the operating system (e.g., a kernel **141**) for processing. While shell **139** is a text-based, line-oriented user interface, the present invention will equally well support other user interface modes, such as graphical, voice, gestural, etc.

[0037] As depicted, OS **137** also includes kernel **141**, which includes lower levels of functionality for OS **137**, including providing essential services required by other parts of OS **137** and application programs **143**, including memory management, process and task management, disk management, and mouse and keyboard management.

[0038] Application programs **143** include a renderer, shown in exemplary manner as a browser **145**. Browser **145** includes program modules and instructions enabling a world wide web (WWW) client (i.e., computer **101**) to send and receive network messages to the Internet using hypertext transfer protocol (HTTP) messaging, thus enabling communication with software deploying server **149** and other systems.

[0039] Application programs **143** in computer **101**'s system memory (as well as software deploying server **149**'s system memory) also include Logic for Managing Self-Driving Vehicles (LMSDV) **147**. LMSDV **147** includes code for implementing the processes described below, including those described in FIGS. **2**-**5**. In one embodiment, computer **101** is able to download LMSDV **147** from software deploying server **149**, including in an on-demand basis, wherein the code in LMSDV **147** is not downloaded until needed for execution. In one embodiment of the present invention, software deploying server **149** performs all of the functions associated with the present invention (including execution of LMSDV **147**), thus freeing computer **101** from having to use its own internal computing resources to execute LMSDV **147**.

[0040] Also within computer **101** is a positioning system **151**, which determines a real-time current location of computer **101** (particularly when part of a self-driving vehicle as described herein). Positioning system **151** may be a combination of accelerometers, speedometers, etc., or it may be a global positioning system (GPS) that utilizes space-based satellites to provide triangulated signals used to determine two or three dimensional locations.

[0041] Also associated with computer **101** are sensors **153**, which detect an environment of the computer **101**. More specifically, sensors **153** are able to detect other vehicles, road obstructions, pedestrians, construction sites, etc. For example, if computer **101** is on board a self-driving vehicle (SDV), then sensors **153** may be cameras, radar

transceivers, microphones, etc. that allow the SDV to detect the environment (e.g., other vehicles, road obstructions, pedestrians, etc.) of that SDV. Similarly, if hardware within computer **101** is used by coordinating server **201** shown in FIG. **2**, then sensors **153** may be cameras, radar transceivers, radio frequency identifier (RFID) transceivers, etc. that allow the coordinating server **201** to identify oncoming and/or passing-by vehicles, including SDVs.

[0042] The hardware elements depicted in computer **101** are not intended to be exhaustive, but rather are representative to highlight essential components required by the present invention. For instance, computer **101** may include alternate memory storage devices such as magnetic cassettes, digital versatile disks (DVDs), Bernoulli cartridges, and the like. These and other variations are intended to be within the spirit and scope of the present invention.

[0043] With reference now to FIG. **2**, exemplary self-driving vehicles (SDVs) **202***a*-**202***c* (where "c" is an integer) and SDVs **204***a*-**204***b* (where "b" is also an integer) traveling along a roadway **200** in accordance with one or more embodiments of the present invention is presented. For purposes of illustration, assume that all of the SDVs **202***a*-**202***c* are being operated in a self-driving (i.e., autonomous) mode, while SDVs **204***a*-**204***b* may or may not be operating in autonomous mode. That is, while vehicles **204***a*-**204***b* have hardware required to enable vehicles **204***a*-**204***b* to operate in self-driving (autonomous) mode, vehicles **204***a*-**204***b* may be operating in manual mode, in which they are controlled by manual inputs that are provided by a human driver. Furthermore, assume that vehicle **206** shown in FIG. **2** is not equipped with SDV-enabling hardware, such that vehicle **206** is always operated by a human driver.

[0044] Additional detail of one or more embodiments of one or more of the SDVs **202***a*-**202***c* and/or SDVs **204***a*-**204***b* shown in FIG. **2** is presented in FIG. **3** as SDV **302**. As shown in FIG. **3**, SDV **302** has an SDV on-board computer **301** that controls operations of the SDV **302**. According to directives from a driving mode module **307**, SDV **302** can be selectively operated in manual mode or autonomous mode.

[0045] While in manual mode, SDV **302** operates as a traditional motor vehicle, in which a human driver controls the engine, steering mechanism, braking system, horn, signals, etc. found on a motor vehicle. These vehicle mechanisms may be operated in a "drive-by-wire" manner, in which inputs to an SDV control mechanisms controller **303** by the driver result in output signals that control the SDV vehicular physical control mechanisms **305** (e.g., the engine throttle, steering mechanisms, braking systems, turn signals, etc.).

[0046] While in autonomous mode, SDV **302** operates without the input of a human driver, such that the engine, steering mechanism, braking system, horn, signals, etc. are still controlled by the SDV control mechanisms controller **303**, but now are under the control of the SDV on-board computer **301**. That is, by processing inputs taken from navigation and control sensors **309** (which may use inputs from a positioning sensor **351**, analogous to positioning sensor **151** shown in FIG. **1**, to indicate the current position of the SDV **302**) and the driving mode module **307** indicating that the SDV **302** is to be controlled autonomously, then driver inputs are no longer needed.

[0047] As just mentioned, the SDV on-board computer **301** uses outputs from navigation and control sensors **309** to control the SDV **302**. Navigation and control sensors **309** include hardware sensors that (1) determine the location of the SDV **302**; (2) sense other cars and/or obstacles and/or physical structures around SDV **302**; (3) measure the speed and direction of the SDV **302**; and (4) provide any other inputs needed to safely control the movement of the SDV **302**.

[0048] With respect to the feature of (1) determining the location of the SDV **302**, this can be achieved through the use of a positioning system such as positioning system **151** shown in FIG. **1**. Positioning system **151** may use a global positioning system (GPS), which uses space-based satellites that provide positioning signals that are triangulated by a GPS receiver to determine a 3-D geophysical position of the SDV **302**. Positioning system **151** may also use, either alone or in conjunction with a GPS system, physical movement sensors such as accelerometers (which measure rates of changes to a vehicle in any direction), speedometers (which measure the instantaneous speed of a vehicle), air-flow meters (which measure the flow of air around a vehicle), etc. Such physical movement sensors may incorporate the use of semiconductor strain gauges, electromechanical gauges that take readings from drivetrain rotations, barometric sensors, etc.

[0049] With respect to the feature of (2) sensing other cars and/or obstacles and/or physical structures around SDV **302**, the positioning system **151** may use radar or other electromagnetic energy that is emitted from an electromagnetic radiation transmitter (e.g., transceiver **323** shown in FIG. **3**), bounced off a physical structure (e.g., another car), and then received by an electromagnetic radiation receiver (e.g., transceiver **323**). By measuring the time it takes to receive back the emitted electromagnetic radiation, and/or evaluating a Doppler shift (i.e., a change in frequency to the electromagnetic radiation that is caused by the relative movement of the SDV **302** to objects being interrogated by the electromagnetic radiation) in the received electromagnetic radiation from when it was transmitted, the presence and location of other physical objects can be ascertained by the SDV on-board computer **301**.

[0050] With respect to the feature of (3) measuring the speed and direction of the SDV **302**, this can be accomplished by taking readings from an on-board speedometer (not depicted) on the SDV **302** and/or detecting movements to the steering mechanism (also not depicted) on the SDV **302** and/or the positioning system **151** discussed above.

[0051] With respect to the feature of (4) providing any other inputs needed to safely control the movement of the SDV **302**, such inputs include, but are not limited to, control signals to activate a horn, turning indicators, flashing emergency lights, etc. on the SDV **302**.

[0052] Returning now to FIG. **2**, assume that roadway **200** has multiple lanes, including lane **208**, lane **210**, and lane **212**.

[0053] As shown in lane **208**, SDV **202***a* is traveling very close to SDV **204***a* (e.g., within a predetermined distance that has been deemed safe for two SDV's moving at a certain speed under certain road conditions according to the parameters of the SDVs). That is, for current road conditions on lane **208** (e.g., traffic volume, weather, potholes, etc. on lane **208**), as well as the state of SDV **202***a* and SDV **204***a* (e.g., the condition of their tires, their brakes, their autonomous control system's, etc.), the distance between SDV **202***a* and/or SDV **204***a* may be safe.

[0054] In one embodiment of the present invention, the safe distance between two SDVs is based on the abilities of the SDV. For example, SDV **202***a* and/or SDV **204***a* shown in FIG. **2** may have certain types of tires (e.g., rain tires), velocity ability (e.g., ability to travel in excess of 70 miles per hour), and braking abilities (e.g., four wheel disk brakes) that allow them to safely travel at 70 miles per hour within 10 feet of one another. However, if SDV **202***a* and/or SDV **204***a* do not meet these standards, then the minimum distance between them will be adjusted accordingly (e.g., to travel within 200 feet of one another at 70 miles per hour).

[0055] In one embodiment of the present invention, determining the type and/or condition of tires on SDVs is performed by image analysis. For example, assume that the sensors **353** shown in FIG. **3** on SDV **302** are on-board cameras aimed at the tires on SDV **302**. The nature of the tread, inflation, etc. of the tires is determined by image analysis of images of the tires captured by these cameras, thereby determining one of the factors that determine the condition of the SDV **302**.

[0056] In one embodiment of the present invention, adjusting the spatial separation between an SDV and another vehicle is based on other dangerous conditions of the SDV and/or the other vehicle. For example, assume that SDV **202***a* is following SDV **204***a* closely, as shown in lane **208** in FIG. **2**, or that SDV **202***c* is following non-SDV vehicle **206** in lane **212**. Assume further that there is a visible danger that is posed to SDV **202***a* by SDV **204***a* (or to SDV **202***c* by vehicle **206**). This visible danger may be visually observed by occupants of SDV **202***a*/**202***c* and/or by sensors (e.g., sensors **353** shown in FIG. **3**) on the SDV **202***a*/**202***c*.

[0057] For example, assume that SDV **204***a* has a loose load (e.g., a mattress) tied to its top, which is showing indications of flying off at any moment (e.g., the straps holding the mattress are loose, etc.). Similarly, SDV **204***a* may have a wobbling tire that appears to be degrading the stability of SDV **204***a*, or SDV **204***a* may be swerving back and forth within lane **208**. Similarly, SDV **204***a* may be a tow truck that is towing another vehicle (not shown), which is showing signs of potentially becoming unattached to the tow truck (SDV **204***a*).

[0058] As a result of such visible dangers, two results may occur.

[0059] First, occupants within SDV **202***a* may become emotionally concerned (anxious, fearful, etc.) just by the sight of the visible danger. As such, sensors **353** on the SDV on-board computer **301** will detect the visible danger, and will adjust the spatial separation (e.g., by backing away or moving to another lane) from the SDV **204***a*, simply to alleviate and/or avoid the expected increase in discomfort that would be experienced by the occupants of SDV **202***a*.

[0060] Second, occupants within SDV **202***a* may be physically injured if the visible danger comes to fruition (e.g., the mattress flies off the top of SDV **204***a*). Again, sensors **353** on the SDV on-board computer **301** will detect the visible danger, and will adjust the spatial separation (e.g., by backing away or moving to another lane) from the SDV **204***a*, in order to protect the physical safety of the occupants of SDV **202***a*.

[0061] In one embodiment of the present invention, a risk analysis is performed on the visible danger. That is, a record of accidents that have occurred due to the same type of danger as the type being observed is retrieved. For example, this record of accidents is for all accidents in which a loose mattress flies off the top of a vehicle. If the record of such accidents indicates that more than a predefined percentage (e.g., 95%) of such accidents occurred when the trailing vehicle (e.g., SDV **202***a*) was within 200 feet of the lead vehicle (e.g., SDV **204***a* with the loose mattress on top), then the SDV on-board computer **301** on SDV **202***a* will cause SDV **202***a* to automatically drop back more than 200 feet behind SDV **204***a* and/or to automatically move to another lane.

[0062] In one or more embodiments of the present invention, the amount of discomfort or physical threat that occupants of the SDV may experience is speed dependent. For example, if SDV **202***a* and SDV **204***a* are both traveling at 20 miles per hour, then a spatial separation of only 50 feet between SDV **202***a* and SDV **204***a* may be comfortable/safe for the occupants of the SDV **202***a* and/or the SDV **204***a*. However, if SDV **202***a* and SDV **204***a* are both traveling at **70** miles per hour, then a spatial separation of only 50 feet may be uncomfortable and/or unsafe for the occupants of SDV **202***a* and/or SDV **204***a*. Thus, the SDV on-board computer **301** within the SDV **202***a* and/or SDV **204***a* will automatically adjust the spatial separation between SDV **202***a* and SDV **204***a* (e.g., expand the spatial separation to 300 feet) based on SDV **202***a* and SDV **204***a* traveling at 70 miles per hour.

[0063] In accordance with one or more embodiments and as described herein, the amount of discomfort of occupants of an SDV (which leads to an adjustment of spatial separation between the SDV and another vehicle) may be for occupants of a trailing vehicle (e.g., SDV **202***a* shown in FIG. **2**) or a leading vehicle (e.g., SDV **204***a* shown in FIG. **2**). Thus, based on the discomfort of occupants/passengers of either SDV, the presently-described invention will adjust the spatial separation between the two vehicles.

[0064] In one embodiment of the present invention, the adjustment to the spatial separation is created by the SDV on-board computer **301** in the SDV holding the uncomfortable occupants. That is, if the occupants of SDV **202***a* are uncomfortable with the amount of spatial separation between SDV **202***a* and SDV **204***a*, then the SDV on-board computer **301** in SDV **202***a* will adjust this spatial separation. Similarly, if the occupants of SDV **204***a* are uncomfortable with the amount of spatial separation between SDV **202***a* and SDV **204***a*, then the SDV on-board computer **301** in SDV **204***a* will adjust this spatial separation. However, in another embodiment, one vehicle will issues instructions to another SDV to adjust the spatial separation.

[0065] For example, assume that SDV **204***a* cannot speed up, due to a posted speed limit, heavy traffic, upcoming traffic congestion, upcoming construction zones, etc. As such, SDV **204***a* will issue a request (or an instruction) to SDV **202***a* to slow down, thereby increasing the spatial separation between SDV **202***a* and SDV **204***a*.

[0066] Similarly, the occupants of non-SDV vehicle **206** may be uncomfortable with the limited spatial separation between SDV **202***c* and vehicle **206**, and yet are unable to speed up for reasons just mentioned (e.g., heavy traffic, upcoming traffic congestion, upcoming construction zones, etc.). Although vehicle **206** is not equipped with an SDV on-board computer **301**, it may still be equipped with a special transmitter, which sends requests/instructions to proximate SDVs (e.g., SDV **202***c*) to adjust their spatial separation from vehicle **206**.

[0067] In one embodiment of the present invention, the trailing vehicle (e.g., SDV **202***a* shown in FIG. **2**) may be carrying fragile cargo. This fragile cargo may be inanimate (e.g., fragile glass) or live (e.g., a pet, a child, etc.). The operator of SDV **202***a* may be concerned that any sudden stopping or braking of SDV **202***a* may cause the fragile cargo to fall over or otherwise move within the cabin of the SDV **202***a* in an unsafe manner. As such, the operator of the SDV **202***a* may direct the SDV on-board computer **301** within the SDV **202***a* to slow the SDV **202***a* down, thus providing additional spatial separation between SDV **202***a* and SDV **204***a* (or any other SDV and/or non-SDV vehicle).

[0068] Continuing with the discussion of FIG. **2**, the depicted "tailgating" in lane **208** may be perfectly comfortable for some types of occupants of SDV **202***a* and/or SDV **204***a* (e.g., occupants who have a high trust in technology, or are simply used to traveling in close proximity to other vehicles), but may cause discomfort to other type of occupants of SDV **202***a* and/or SDV **204**. As such, the spacing around the SDV **202***a* is adjusted accordingly.

[0069] For example, assume that occupants of SDV **202***a* are comfortable tailgating another SDV **204***a*. If so, then the minimal spacing shown in lane **208** between SDV **202***a* and SDV **204***a* is acceptable to the occupants of SDV **202***a* and/or SDV **204***a*.

[0070] However, assume now that the occupants of SDV **202***b* are not comfortable tailgating another SDV **204***b*. In this case, the SDV on-board computer **301** shown in FIG. **3** will cause SDV **202***b* to slow down, thus providing the additional spacing between SDV **202***b* and SDV **204***b*, as shown in lane **210**.

[0071] In one embodiment of the present invention, a descriptor of whether SDV **204***b* is operating in autonomous mode or manual mode is sent to the SDV on-board computer **301** within SDV **202***b*. If SDV **204***b* is currently operating in manual mode, or if SDV **202***c* is following a non-SDV vehicle **206**, then the occupants of SDV **202***b* and/or SDV **202***c* may be less comfortable respectively following SDV **204***b* and/or vehicle **206**. As such, additional spacing is afforded between SDV **202***c* and vehicle **206**, as shown in lane **212**.

[0072] In an embodiment of the present invention, an SDV display **311** (see FIG. **3**) within the cabin of the SDV **302** alerts the occupant of SDV **202***b*/**202***c* that he/she is following a non-SDV vehicle (**204***b*/**206**). This alert thus causes the occupant of SDV **202***b*/**202***c* to feel differently about tailgating the other (**204***b*/**206**) than if the other vehicle were operating in autonomous SDV mode.

[0073] If sensors within SDV **202***a* indicate the presence of small children, pets, other occupants (e.g., using sensors **353** shown in FIG. **3** that pick up sounds, pressure on seats, etc.) within the cabin of vehicle **202***a*, which are likely distractions to the driver of the vehicle **202***a*, then the coordinating server **201** and/or the SDV on-board computer **301** within SDV **202***a* may determine that one or more occupants of SDV **202***a* are likely distracting one another, such that the occupants do not notice other vehicles on lane **208**, and thus let SDV **202***a* continue to tailgate SDV **204***a*. Alternatively, coordinating server **201** and/or the SDV on-board computer **301** within SDV **202***a* may interpret the presence of other occupants as being anxiety producing (e.g., as indicated by angry voices, nervous looks, etc.), and thus will automatically cause the SDV **202***a* to increase the distance between SDV **202***a* and SDV **204***a*, thereby removing one further source of stress to the occupant(s) of SDV **202***a*.

[0074] Note that this distance between SDV **202***a* and SDV **204***a* may be controlled by either SDV **202***a* or SDV **204***a*. That is, SDV **202***a* may slow down, thus providing more space between SDV **202***a* and SDV **204***a*, and meeting the emotional requirements of the occupants of SDV **202***a*. Alternatively, SDV **204***a* may speed up (i.e., up to a safe and/or legal speed limit), thus providing more space between SDV **202***a* and SDV **204***a* and meeting the emotional requirements of the occupants of SDV **204***a*. In either embodiment (SDV **202***a* slowing down or SDV **204***a* speeding up), once the desired spatial separation is achieved, the speed of the SDV **202***a* or the SDV **204***a* is then readjusted, such that the desired spatial separation between the SDV **202***a* and the SDV **204***a* is maintained.

[0075] In one embodiment of the present invention, lane **208** shown in FIG. **2** is limited to SDVs **202***a*/**204***a* that are in full autonomous control mode. As such, the spacing of SDVs **202***a*/**204***a* to one another is able to be very close since they are (1) able to communicate their operational parameters to one another and/or (2) have much faster response times than human drivers. This allows lane **208** to handle much more overall traffic than lane **210** or lane **212**, since the SDVs **202***a*/**204***a* are more tightly spaced (compacted), thereby improving the overall laminar flow-rate of vehicles on lane **208**. Thus, in one embodiment of the present invention, assume that lane **208** is restricted to SDVs that are closely spaced as shown for SDV **202***a* and SDV **204***a*. As such, only SDVs that are spaced without regard to emotional concerns of the occupants (as described herein) are allowed on lane **208**, such that these SDVs travel in a smoother and faster laminar flow. However, if such tight spacing is too uncomfortable for occupants of the SDVs, then these SDVs are required to travel in lane **210** or lane **212**, where travel is less efficient due to the greater spacing between vehicles.

[0076] While the spacing between SDVs shown in FIG. **2** has been described thus far as being related to the amount of distance between two vehicles in a single lane (i.e., the spacing in front of and/or behind an SDV), in an embodiment such spacing is lateral (i.e., the spacing between two vehicles traveling on adjacent lanes). For example, the occupants of SDV **202***a* may be uncomfortable traveling next to SDV **202***b*, as shown in FIG. **2**. As such, SDV **202***a* may speed up and/or slow down until it is no longer next to SDV **202***b*.

[0077] With reference now to FIG. **4**, communication linkages between the coordinating server **401** (analogous to coordinating server **201** shown in FIG. **2**) and/or the SDV **402** (analogous to one or more of the SDVs **202***a*-**202***c* shown in FIG. **2**) and/or a vehicle **404** (analogous to one or more of the vehicles **204***a*-**204***b* shown in FIG. **2**) are presented. That is, in one or more embodiments of the present invention, coordinating server **401** is able to communicate with SDV **402** and/or vehicle **404**, and SDV **402** is able to directly communicate with vehicle **404**, thus allowing SDV **402** to directly control the movement of vehicle **404** (and vice versa) when required.

[0078] With reference now to FIG. **5**, a high-level flow chart of one or more steps performed by one or more processors and/or other hardware to automatically provide spatial separation between a self-driving vehicle (SDV)

operating in an autonomous mode and another vehicle on a roadway based on an emotional state of at least one occupant of the SDV is presented.

[0079] After initiator block **502**, one or more processors receive an emotional state descriptor for at least one occupant of a self-driving vehicle (SDV), as described in block **504**.

[0080] In one embodiment of the present invention, the emotional state descriptor for the occupant(s) is received from an input device, which receives the emotional state descriptor from the occupant(s). For example, the SDV display **311** within the SDV **302** shown in FIG. **3** may present slider bars, input fields, touch-screen icons, etc. that represent various emotions and their levels in a graphical user interface (GUI), such as GUI **602** depicted in FIG. **6**.

[0081] GUI **602**, which is presented on a display **611** (analogous to SDV display **311** shown in FIG. **3**) within a cabin of an SDV (e.g., SDV **302** shown in FIG. **3**), allows an occupant of the SDV to input his/her current emotional state.

[0082] For example, the occupant of the SDV may slide a slider box **606** along an anxiety bar **604**, such that sliding the slider box **606** farther to the right indicates a higher level of anxiety being subjectively experienced by the occupant of the SDV in real time.

[0083] Similarly, the occupant of the SDV may click one of the icons shown in feelings box **608** to indicate that he/she is currently feeling happy, angry, nervous, sleepy (as represented by the depicted icons), etc.

[0084] Other inputs that can be generated by the occupant include typing text descriptors of his/her subjective emotional state (e.g., happy, angry, nervous, sleepy, etc.) onto the GUI **602** in a data entry box (not shown).

[0085] In another embodiment of the present invention, the emotional state descriptor for said occupant of the SDV is not subjectively determined by the occupant (and then entered onto GUI **602** shown in FIG. **6**), but rather is determined by a biometric sensor. In one embodiment, this biometric sensor is one of the sensors **353** coupled to the SDV on-board computer **301** shown in FIG. **3**. In another embodiment, the biometric sensor is a component of a smart phone or other device carried by an occupant of the SDV. In either embodiment, the biometric sensor is able to detect and output readings indicative of blood pressure, respiratory rate, pupil dilation, skin flushing, galvanic skin resistance from sweating, electrocardiogram reading, etc. Thus, it is the biometric sensor, and not just the subjective feelings of the occupant, that detects the emotional state of the occupant.

[0086] Returning now to FIG. **5**, a vehicle detector on the SDV detects another vehicle within a predefined proximity of the SDV, as described in block **506**. This vehicle detector (e.g., one or more of the sensors **353** shown in FIG. **3**) may be a camera, a radar detector, an infrared interrogator, a radio frequency (RF) transceiver that interrogates SDV on-board computers on other SDVs, etc.

[0087] As described in block **508**, one or more processors then issue spatial separation instructions to a control mechanisms controller (e.g., SDV control mechanisms controller **303** shown in FIG. **3**) on the SDV to adjust a spacing (spatial separation) between the SDV and the other vehicle based on the emotional state descriptor for said at least one occupant of the SDV. For example, if the emotional state of the occupant(s) is anxiety beyond a certain predefined level, then the spatial separation is adjusted until the anxiety level of the occupant(s) drops below that predefined level. The level of anxiety is determined by inputs from the occupant(s) (see FIG. **6**) and/or by interpreting outputs from biometric sensors (e.g., biometric sensors that measure physiological responses within the occupants' bodies, photo image interpretation that identifies certain known facial expressions that express certain levels of fear, calm, anxiety, etc.).

[0088] In one embodiment of the present invention, the emotional state of the occupant(s) of the SDV are re-evaluated after the spatial separation between the SDV and the other vehicle is adjusted (e.g., lengthened). If the emotional states are still beyond the predefined level, then additional spacing is added until the occupants are comfortable (according to their subjective inputs and/or according to readings taken from biometric sensors).

[0089] The flow chart depicted in FIG. **5** ends at terminator block **510**.

[0090] In one embodiment of the present invention, a vehicle interrogator (e.g., SDV on-board computer **301** shown in FIG. **3** being within SDV **202***c* shown in FIG. **2**) detects that the other vehicle (e.g., vehicle **206** in FIG. **2**) is a non-autonomous vehicle that is being operated by a human driver. The control mechanisms controller (e.g., SDV control mechanisms controller **303** shown in FIG. **3**) within the SDV (e.g., SDV **202***c*) then further adjusts the spatial separation between the SDV **202***c* and the other vehicle **206** based on detecting that the human driver is operating the other vehicle. That is, the SDV on-board computer **301** within SDV **202***c* may display (e.g., on SDV display **311** shown in FIG. **3**) a message indicating that vehicle **206** in FIG. **2** is being driven by a human. As such, rather than cause further consternation to the occupant(s) of SDV **202***c* (who now know that the operation of vehicle **206** is less likely to be predictable than if vehicle **206** was an SDV operating in autonomous mode), the system directs the SDV control mechanisms controller **303** to adjust operation of the set of SDV vehicular physical control mechanisms **305** to slow SDV **202***c*, thus providing more spatial separation between SDV **202***c* and vehicle **206**.

[0091] In one embodiment of the present invention, the vehicle detector on the SDV detects a size of the other vehicle. Based on this detection, the control mechanisms controller further adjusts the spatial separation between the SDV and the other vehicle based on a field of view for the occupants in the SDV that is blocked by the size of the other vehicle. For example, assume that SDV **202***a* is tailgating SDV **204***a* as shown in FIG. **2**. If SDV **202***a* and SDV **204***a* are both small automobiles, then the field of view of occupants of either SDV **202***a* or SDV **204***a* is not obstructed.

[0092] However, assume now that SDV **204***a* is a large truck and SDV **202***a* is a small sports car. In this scenario, the occupants of SDV **202***a* are likely to be unable to see anything in front of SDV **204***a*, as well as objects to the side of SDV **204***a*. This lack of vision (i.e., blocking the field of view) of the occupants of the SDV **202***a* is likely to increase their discomfort, due to a feeling of being closed in, as well as a legitimate concern about not being able to see unexpected items in front of or to the side of SDV **204***a*. Thus, the SDV control mechanisms controller **303** within SDV **202***a* responds by slowing SDV **202***a* down, thus opening up the field of view of the occupants of SDV **202***a*.

[0093] In an embodiment of the present invention, a weighted voting system is used to weight various variables

used in making the decisions regarding how much spacing is afforded around an SDV. Such inputs may include a level of anxiety or other emotional discomfort being felt by various occupants of an SDV, which provides a weighting for such factors. For example, if all occupants of an SDV feel moderately uncomfortable due to the spacing between the SDV in which they are riding and other vehicles, then a certain weighted sum will be determined, which may be enough to cause the SDV to slow down in order to provide a greater spatial separation from the other vehicle. Alternatively, if all but one of the occupants are feeling comfortable with the spatial separation between the SDV in which they are riding and another vehicle, but the remaining occupant is feeling highly anxious because of this spatial separation, then the feelings of the last person may be weighted greatly enough (based on the level of his/her discomfort, as derived by processes described above) to cause a weighted sum to be significant to cause the SDV to slow down in order to provide a greater spatial separation from the other vehicle. The emotion level inputs are (I1, I2, . . . , IN), where "N" denotes the total number of inputs. An input's weight (w) is how significant the input level is (i.e., how significant (weighted) the input is). A quota (q) is the minimum number of votes (e.g., weighted inputs from the occupants) required to "pass a motion", which in this case refers to a decision made to adjust the spatial separation between the SDV in which the occupants are riding and another vehicle.

[0094] Thus, in one embodiment of the present invention, multiple occupants are within the SDV, and one or more processors receive a weighted emotional state descriptor for each of the multiple occupants within the SDV. The processor(s) determine a weighted average emotional state descriptor for the multiple occupants within the SDV. The control mechanisms controller then further adjusts the spatial separation between the SDV and the other vehicle based on the weighted average emotional state descriptor for the multiple occupants within the SDV.

[0095] In one embodiment of the present invention, traffic sensors (e.g., traffic sensors **253** shown in FIG. **2**) receive a traffic level descriptor of a traffic level on the roadway (e.g., roadway **200** shown in FIG. **2**). The control mechanisms controller then further adjusts the spatial separation instructions used to adjust the spatial separation between the SDV and the other vehicle(s) based on the traffic level on the roadway. For example, if traffic is heavy on the roadway **200** shown in FIG. **2**, then the SDV control mechanisms controller **303** (shown in FIG. **3**) within the SDV **302** may increase the amount of spatial separation around the SDV **302**, since the heavy traffic is likely to make the occupants of the SDV **302** more nervous than if there was only light traffic on the roadway **200**.

[0096] In one or more embodiments of the present invention, adjusting the spatial separation between the SDV and another vehicle is partially dependent on the types of vehicles involved. For example, assume that vehicle **202***a* shown in FIG. **2** has characteristics (e.g., make, model, size, etc.) found in other members of a cohort of vehicles. Assume that this characteristic/trait affects the vehicles' ability to respond to emergency situations (such as obstacles in the road) when operating in autonomous mode. Assume further that historical data shows that these cohort members (e.g., particular makes and models of SDVs) have a history of fewer accidents when a certain minimum spatial separation from other vehicles is maintained at all times. As such, the system (e.g., SDV on-board computer **301** shown in FIG. **3**) will automatically maintain this minimum spatial separation between the SDV and other vehicles.

[0097] In one or more embodiments, the present invention is implemented in a cloud environment. It is understood in advance that although this disclosure includes a detailed description on cloud computing, implementation of the teachings recited herein are not limited to a cloud computing environment. Rather, embodiments of the present invention are capable of being implemented in conjunction with any other type of computing environment now known or later developed.

[0098] Cloud computing is a model of service delivery for enabling convenient, on-demand network access to a shared pool of configurable computing resources (e.g. networks, network bandwidth, servers, processing, memory, storage, applications, virtual machines, and services) that can be rapidly provisioned and released with minimal management effort or interaction with a provider of the service. This cloud model may include at least five characteristics, at least three service models, and at least four deployment models.

[0099] Characteristics are as follows:

[0100] On-demand self-service: a cloud consumer can unilaterally provision computing capabilities, such as server time and network storage, as needed automatically without requiring human interaction with the service's provider.

[0101] Broad network access: capabilities are available over a network and accessed through standard mechanisms that promote use by heterogeneous thin or thick client platforms (e.g., mobile phones, laptops, and PDAs).

[0102] Resource pooling: the provider's computing resources are pooled to serve multiple consumers using a multi-tenant model, with different physical and virtual resources dynamically assigned and reassigned according to demand. There is a sense of location independence in that the consumer generally has no control or knowledge over the exact location of the provided resources but may be able to specify location at a higher level of abstraction (e.g., country, state, or datacenter).

[0103] Rapid elasticity: capabilities can be rapidly and elastically provisioned, in some cases automatically, to quickly scale out and rapidly released to quickly scale in. To the consumer, the capabilities available for provisioning often appear to be unlimited and can be purchased in any quantity at any time.

[0104] Measured service: cloud systems automatically control and optimize resource use by leveraging a metering capability at some level of abstraction appropriate to the type of service (e.g., storage, processing, bandwidth, and active user accounts). Resource usage can be monitored, controlled, and reported providing transparency for both the provider and consumer of the utilized service.

[0105] Service Models are as follows:

[0106] Software as a Service (SaaS): the capability provided to the consumer is to use the provider's applications running on a cloud infrastructure. The applications are accessible from various client devices through a thin client interface such as a web browser (e.g., web-based e-mail). The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, storage, or even individual application capabilities, with the possible exception of limited user-specific application configuration settings.

[0107] Platform as a Service (PaaS): the capability provided to the consumer is to deploy onto the cloud infrastructure consumer-created or acquired applications created using programming languages and tools supported by the provider. The consumer does not manage or control the underlying cloud infrastructure including networks, servers, operating systems, or storage, but has control over the deployed applications and possibly application hosting environment configurations.

[0108] Infrastructure as a Service (IaaS): the capability provided to the consumer is to provision processing, storage, networks, and other fundamental computing resources where the consumer is able to deploy and run arbitrary software, which can include operating systems and applications. The consumer does not manage or control the underlying cloud infrastructure but has control over operating systems, storage, deployed applications, and possibly limited control of select networking components (e.g., host firewalls).

[0109] Deployment Models are as follows:

[0110] Private cloud: the cloud infrastructure is operated solely for an organization. It may be managed by the organization or a third party and may exist on-premises or off-premises.

[0111] Community cloud: the cloud infrastructure is shared by several organizations and supports a specific community that has shared concerns (e.g., mission, security requirements, policy, and compliance considerations). It may be managed by the organizations or a third party and may exist on-premises or off-premises.

[0112] Public cloud: the cloud infrastructure is made available to the general public or a large industry group and is owned by an organization selling cloud services.

[0113] Hybrid cloud: the cloud infrastructure is a composition of two or more clouds (private, community, or public) that remain unique entities but are bound together by standardized or proprietary technology that enables data and application portability (e.g., cloud bursting for load-balancing between clouds).

[0114] A cloud computing environment is service oriented with a focus on statelessness, low coupling, modularity, and semantic interoperability. At the heart of cloud computing is an infrastructure comprising a network of interconnected nodes.

[0115] Referring now to FIG. **7**, a schematic of an example of a cloud computing node is shown. Cloud computing node **10** is only one example of a suitable cloud computing node and is not intended to suggest any limitation as to the scope of use or functionality of embodiments of the invention described herein. Regardless, cloud computing node **10** is capable of being implemented and/or performing any of the functionality set forth hereinabove.

[0116] In cloud computing node **10** there is a computer system/server **12**, which is operational with numerous other general purpose or special purpose computing system environments or configurations. Examples of well-known computing systems, environments, and/or configurations that may be suitable for use with computer system/server **12** include, but are not limited to, personal computer systems, server computer systems, thin clients, thick clients, handheld or laptop devices, multiprocessor systems, microprocessor-based systems, set top boxes, programmable consumer electronics, network PCs, minicomputer systems, mainframe computer systems, and distributed cloud computing environments that include any of the above systems or devices, and the like.

[0117] Computer system/server **12** may be described in the general context of computer system-executable instructions, such as program modules, being executed by a computer system. Generally, program modules may include routines, programs, objects, components, logic, data structures, and so on that perform particular tasks or implement particular abstract data types. Computer system/server **12** may be practiced in distributed cloud computing environments where tasks are performed by remote processing devices that are linked through a communications network. In a distributed cloud computing environment, program modules may be located in both local and remote computer system storage media including memory storage devices.

[0118] As shown in FIG. **7**, computer system/server **12** in cloud computing node **10** is shown in the form of a general-purpose computing device. The components of computer system/server **12** may include, but are not limited to, one or more processors or processing units **16**, a system memory **28**, and a bus **18** that couples various system components including system memory **28** to processor **16**.

[0119] Bus **18** represents one or more of any of several types of bus structures, including a memory bus or memory controller, a peripheral bus, an accelerated graphics port, and a processor or local bus using any of a variety of bus architectures. By way of example, and not limitation, such architectures include Industry Standard Architecture (ISA) bus, Micro Channel Architecture (MCA) bus, Enhanced ISA (EISA) bus, Video Electronics Standards Association (VESA) local bus, and Peripheral Component Interconnects (PCI) bus.

[0120] Computer system/server **12** typically includes a variety of computer system readable media. Such media may be any available media that is accessible by computer system/server **12**, and it includes both volatile and non-volatile media, removable and non-removable media.

[0121] System memory **28** can include computer system readable media in the form of volatile memory, such as random access memory (RAM) **30** and/or cache memory **32**. Computer system/server **12** may further include other removable/non-removable, volatile/non-volatile computer system storage media. By way of example only, storage system **34** can be provided for reading from and writing to a non-removable, non-volatile magnetic media (not shown and typically called a "hard drive"). Although not shown, a magnetic disk drive for reading from and writing to a removable, non-volatile magnetic disk (e.g., a "floppy disk"), and an optical disk drive for reading from or writing to a removable, non-volatile optical disk such as a CD-ROM, DVD-ROM or other optical media can be provided. In such instances, each can be connected to bus **18** by one or more data media interfaces. As will be further depicted and described below, memory **28** may include at least one program product having a set (e.g., at least one) of program modules that are configured to carry out the functions of embodiments of the invention.

[0122] Program/utility **40**, having a set (at least one) of program modules **42**, may be stored in memory **28** by way of example, and not limitation, as well as an operating system, one or more application programs, other program modules, and program data. Each of the operating system, one or more application programs, other program modules,

and program data or some combination thereof, may include an implementation of a networking environment. Program modules **42** generally carry out the functions and/or methodologies of embodiments of the invention as described herein.

[0123] Computer system/server **12** may also communicate with one or more external devices **14** such as a keyboard, a pointing device, a display **24**, etc.; one or more devices that enable a user to interact with computer system/server **12**; and/or any devices (e.g., network card, modem, etc.) that enable computer system/server **12** to communicate with one or more other computing devices. Such communication can occur via Input/output (I/O) interfaces **22**. Still yet, computer system/server **12** can communicate with one or more networks such as a local area network (LAN), a general wide area network (WAN), and/or a public network (e.g., the Internet) via network adapter **20**. As depicted, network adapter **20** communicates with the other components of computer system/server **12** via bus **18**. It should be understood that although not shown, other hardware and/or software components could be used in conjunction with computer system/server **12**. Examples, include, but are not limited to: microcode, device drivers, redundant processing units, external disk drive arrays, RAID systems, tape drives, and data archival storage systems, etc.

[0124] Referring now to FIG. **7**, illustrative cloud computing environment **50** is depicted. As shown, cloud computing environment **50** comprises one or more cloud computing nodes **10** with which local computing devices used by cloud consumers, such as, for example, personal digital assistant (PDA) or cellular telephone **54**A, desktop computer **54**B, laptop computer **54**C, and/or automobile computer system **54**N may communicate. Nodes **10** may communicate with one another. They may be grouped (not shown) physically or virtually, in one or more networks, such as Private, Community, Public, or Hybrid clouds as described hereinabove, or a combination thereof. This allows cloud computing environment **50** to offer infrastructure, platforms and/or software as services for which a cloud consumer does not need to maintain resources on a local computing device. It is understood that the types of computing devices **54**A-N shown in FIG. **8** are intended to be illustrative only and that computing nodes **10** and cloud computing environment **50** can communicate with any type of computerized device over any type of network and/or network addressable connection (e.g., using a web browser).

[0125] Referring now to FIG. **9**, a set of functional abstraction layers provided by cloud computing environment **50** (FIG. **8**) is shown. It should be understood in advance that the components, layers, and functions shown in FIG. **9** are intended to be illustrative only and embodiments of the invention are not limited thereto. As depicted, the following layers and corresponding functions are provided:

[0126] Hardware and software layer **60** includes hardware and software components. Examples of hardware components include: mainframes **61**; RISC (Reduced Instruction Set Computer) architecture based servers **62**; servers **63**; blade servers **64**; storage devices **65**; and networks and networking components **66**. In some embodiments, software components include network application server software **67** and database software **68**.

[0127] Virtualization layer **70** provides an abstraction layer from which the following examples of virtual entities may be provided: virtual servers **71**; virtual storage **72**; virtual networks **73**, including virtual private networks; virtual applications and operating systems **74**; and virtual clients **75**.

[0128] In one example, management layer **80** may provide the functions described below. Resource provisioning **81** provides dynamic procurement of computing resources and other resources that are utilized to perform tasks within the cloud computing environment. Metering and Pricing **82** provide cost tracking as resources are utilized within the cloud computing environment, and billing or invoicing for consumption of these resources. In one example, these resources may comprise application software licenses. Security provides identity verification for cloud consumers and tasks, as well as protection for data and other resources. User portal **83** provides access to the cloud computing environment for consumers and system administrators. Service level management **84** provides cloud computing resource allocation and management such that required service levels are met. Service Level Agreement (SLA) planning and fulfillment **85** provide pre-arrangement for, and procurement of, cloud computing resources for which a future requirement is anticipated in accordance with an SLA.

[0129] Workloads layer **90** provides examples of functionality for which the cloud computing environment may be utilized. Examples of workloads and functions which may be provided from this layer include: mapping and navigation **91**; software development and lifecycle management **92**; virtual classroom education delivery **93**; data analytics processing **94**; transaction processing **95**; and self-driving vehicle control processing **96** (for controlling spatial distances between vehicles as described herein).

[0130] The terminology used herein is for the purpose of describing particular embodiments only and is not intended to be limiting of the present invention. As used herein, the singular forms "a", "an" and "the" are intended to include the plural forms as well, unless the context clearly indicates otherwise. It will be further understood that the terms "comprises" and/or "comprising," when used in this specification, specify the presence of stated features, integers, steps, operations, elements, and/or components, but do not preclude the presence or addition of one or more other features, integers, steps, operations, elements, components, and/or groups thereof.

[0131] The corresponding structures, materials, acts, and equivalents of all means or step plus function elements in the claims below are intended to include any structure, material, or act for performing the function in combination with other claimed elements as specifically claimed. The description of various embodiments of the present invention has been presented for purposes of illustration and description, but is not intended to be exhaustive or limited to the present invention in the form disclosed. Many modifications and variations will be apparent to those of ordinary skill in the art without departing from the scope and spirit of the present invention. The embodiment was chosen and described in order to best explain the principles of the present invention and the practical application, and to enable others of ordinary skill in the art to understand the present invention for various embodiments with various modifications as are suited to the particular use contemplated.

[0132] Any methods described in the present disclosure may be implemented through the use of a VHDL (VHSIC Hardware Description Language) program and a VHDL chip. VHDL is an exemplary design-entry language for Field

Programmable Gate Arrays (FPGAs), Application Specific Integrated Circuits (ASICs), and other similar electronic devices. Thus, any software-implemented method described herein may be emulated by a hardware-based VHDL program, which is then applied to a VHDL chip, such as a FPGA.

[0133] Having thus described embodiments of the present invention of the present application in detail and by reference to illustrative embodiments thereof, it will be apparent that modifications and variations are possible without departing from the scope of the present invention defined in the appended claims.

What is claimed is:

1. A computer-implemented method for automatically providing spatial separation between a self-driving vehicle (SDV) operating in an autonomous mode and another vehicle on a roadway, the computer-implemented method comprising:

receiving, by one or more processors, an emotional state descriptor for at least one occupant in a self-driving vehicle (SDV);

determining, by one or more processors, an emotional state of said at least one occupant in the SDV based on the emotional state descriptor;

detecting, by a vehicle detector on the SDV, another vehicle within a predefined proximity of the SDV;

determining, by one or more processors, braking abilities of the SDV; and

issuing, by one or more processors, spatial separation instructions to a control mechanisms controller on the SDV to adjust a spatial separation between the SDV and the other vehicle based on the emotional state of said at least one occupant in the SDV and the braking abilities of the SDV.

2. The computer-implemented method of claim **1**, further comprising:

receiving, by one or more processors, the emotional state descriptor for said at least one occupant in the SDV from an input device, wherein the input device receives the emotional state descriptor that is manually input by said at least one occupant.

3. The computer-implemented method of claim **1**, further comprising:

receiving, by one or more processors, the emotional state descriptor for said at least one occupant in the SDV from a biometric sensor within a cabin of the SDV, wherein the biometric sensor detects an emotional state of said at least one occupant.

4. The computer-implemented method of claim **1**, further comprising:

further adjusting, by the control mechanisms controller, the spatial separation between the SDV and the other vehicle based on braking abilities of the SDV.

5. The computer-implemented method of claim **1**, further comprising:

detecting, by the vehicle detector on the SDV, a size of the other vehicle; and

further adjusting, by the control mechanisms controller, the spatial separation between the SDV and the other vehicle based on a field of view for the occupants in the SDV that is blocked by the size of the other vehicle.

6. The computer-implemented method of claim **1**, wherein multiple occupants are within the SDV, and wherein the computer-implemented method further comprises:

receiving, by one or more processors, a weighted emotional state descriptor for each of the multiple occupants within the SDV, wherein a weighting of the emotional state descriptor for each of the multiple occupants is based on an intensity level of an emotional state that is described by the emotional state descriptor;

determining, by one or more processors, a weighted average emotional state descriptor for the multiple occupants within the SDV; and

further adjusting, by the control mechanisms controller, the spatial separation between the SDV and the other vehicle based on the weighted average emotional state descriptor for the multiple occupants within the SDV.

The computer-implemented method of claim **1**, further comprising:

receiving, from traffic sensors, a traffic level descriptor of a traffic level on the roadway; and

further adjusting, by the control mechanisms controller, the spatial separation instructions based on the traffic level on the roadway.

8. A computer program product for automatically providing spatial separation between a self-driving vehicle (SDV) operating in an autonomous mode and another vehicle on a roadway, the computer program product comprising a non-transitory computer readable storage medium having program code embodied therewith, the program code readable and executable by a processor to perform a method comprising:

receiving an emotional state descriptor for at least one occupant in a self-driving vehicle (SDV);

detecting another vehicle within a predefined proximity of the SDV;

determining braking abilities of the SDV; and

issuing spatial separation instructions to a control mechanisms controller on the SDV to adjust a spatial separation between the SDV and the other vehicle based on the emotional state descriptor for said at least one occupant in the SDV and the braking abilities of the SDV.

9. The computer program product of claim **8**, wherein the method further comprises:

receiving the emotional state descriptor for said at least one occupant in the SDV from an input device, wherein the input device receives the emotional state descriptor as an input from said at least one occupant.

10. The computer program product of claim **8**, wherein the method further comprises:

receiving the emotional state descriptor for said at least one occupant in the SDV from a biometric sensor within a cabin of the SDV, wherein the biometric sensor detects an emotional state of said at least one occupant.

11. The computer program product of claim **8**, wherein the method further comprises:

detecting that the other vehicle is a non-autonomous vehicle that is being operated by a human driver; and

issuing additional spatial separation instructions to the control mechanisms controller on the SDV to further adjust the spatial separation between the SDV and the other vehicle based on detecting that the human driver is operating the other vehicle.

12. The computer program product of claim **8**, wherein the SDV is a first SDV that is following the other vehicle, and wherein the method further comprises:

determining that the other vehicle is another SDV;

determining that the first SDV is unable to increase the spatial separation between the first SDV and the other vehicle; and

transmitting, to the other vehicle, instructions to speed up in order to increase the spatial separation between the first SDV and the other vehicle.

13. The computer program product of claim **8**, wherein multiple occupants are within the SDV, and wherein the method further comprises:

receiving a weighted emotional state descriptor for each of the multiple occupants within the SDV;

determining a weighted average emotional state descriptor for the multiple occupants within the SDV; and

issuing additional spatial separation instructions to the control mechanisms controller on the SDV to further adjust the spatial separation between the SDV and the other vehicle based on the weighted average emotional state descriptor for the multiple occupants within the SDV.

14. The computer program product of claim **8**, wherein the method further comprises:

receiving, from traffic sensors, a traffic level descriptor of a traffic level on the roadway; and

issuing additional spatial separation instructions to the control mechanisms controller on the SDV to further adjust the spatial separation between the SDV and the other vehicle based on the traffic level on the roadway.

15. A computer system comprising:

a processor, a computer readable memory, and a non-transitory computer readable storage medium;

first program instructions to receive an emotional state descriptor for at least one occupant in a self-driving vehicle (SDV), wherein the emotional state descriptor for said at least one occupant in the SDV is received as a text input from said at least one occupant into an input device;

second program instructions to detect another vehicle within a predefined proximity of the SDV;

third program instructions to determine braking abilities of the SDV; and

fourth program instructions to issue spatial separation instructions to a control mechanisms controller on the SDV to adjust a spatial separation between the SDV and the other vehicle based on the emotional state descriptor for said at least one occupant in the SDV and the braking abilities of the SDV; and wherein

the first, second, third and fourth program instructions are stored on the non-transitory computer readable storage medium for execution by one or more processors via the computer readable memory.

16. The computer system of claim **15**, further comprising:

fifth program instructions to further adjust the spatial separation between the SDV and the other vehicle based on an accident history of a make and model of the SDV; and wherein the fifth program instructions are stored on the non-transitory computer readable storage medium for execution by one or more processors via the computer readable memory.

17. The computer system of claim **15**, further comprising:

fifth program instructions to further receive the emotional state descriptor for said at least one occupant in the SDV from a biometric sensor within a cabin of the SDV, wherein the biometric sensor detects an emotional state of said at least one occupant; and wherein the fifth program instructions are stored on the non-transitory computer readable storage medium for execution by one or more processors via the computer readable memory.

18. The computer system of claim **15**, further comprising:

fifth program instructions to detect that the other vehicle is a non-autonomous vehicle that is being operated by a human driver; and

sixth program instructions to issue additional spatial separation instructions to the control mechanisms controller on the SDV to further adjust the spatial separation between the SDV and the other vehicle based on detecting that the human driver is operating the other vehicle; and wherein

the fifth and sixth program instructions are stored on the non-transitory computer readable storage medium for execution by one or more processors via the computer readable memory.

19. The computer-implemented method of claim **1**, wherein the emotional state descriptor describes an emotional state for the at least one occupant in the SDV that is affected by the spatial separation between the SDV and the other vehicle.

20. The computer-implemented method of claim **1**, wherein the emotional state descriptor for said at least one occupant in the SDV is from a group consisting of being happy, angry, nervous and sleepy.

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