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(54) **USING NON-REAL-TIME COMPUTERS FOR AGRICULTURAL GUIDANCE SYSTEMS**

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(57) **ABSTRACT**

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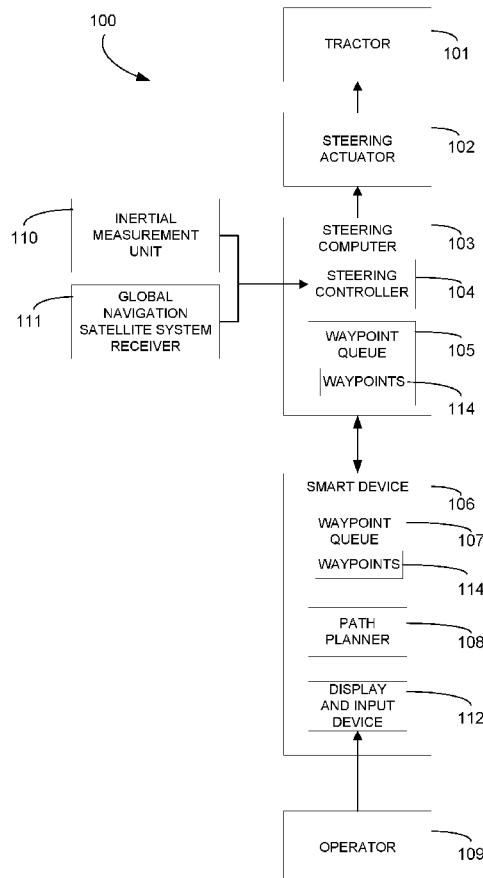
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A precision steering computer installed on a tractor uses waypoints generated by a hand-held smart-device to steer a tractor. The smart-device is the operators primary interface and is a component of the entire precision agriculture guidance system. The batched, time ordered waypoints represent a list of coordinates for steering the tractor. As the tractor is automatically steered in the field, the waypoints are consumed and discarded by the real-time steering computer in the order they are received from the non-real-time smart device. A planned path is generated by the tractor operator on the smart device and the tractors progress and status are displayed on the same smart-device.



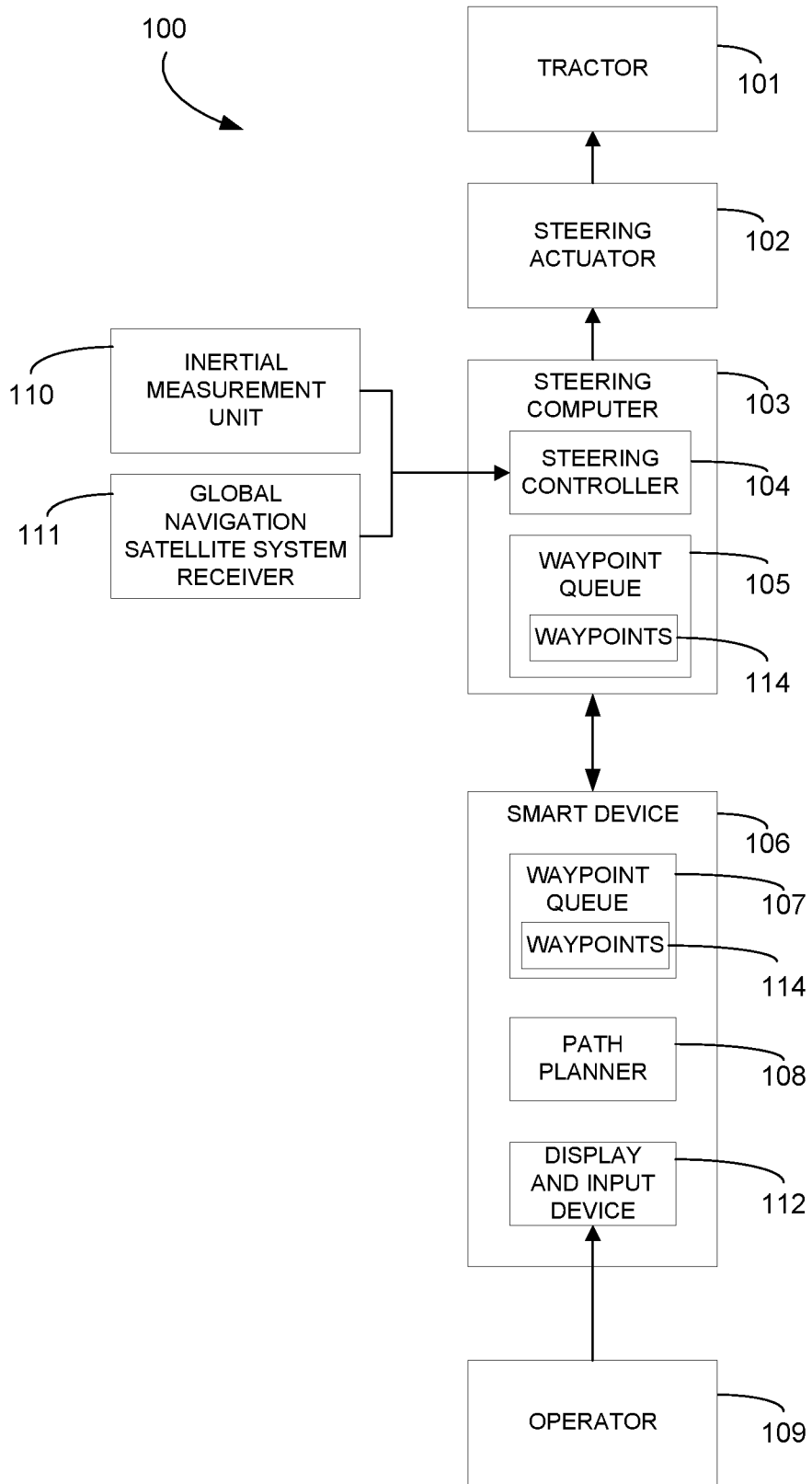


FIG. 1

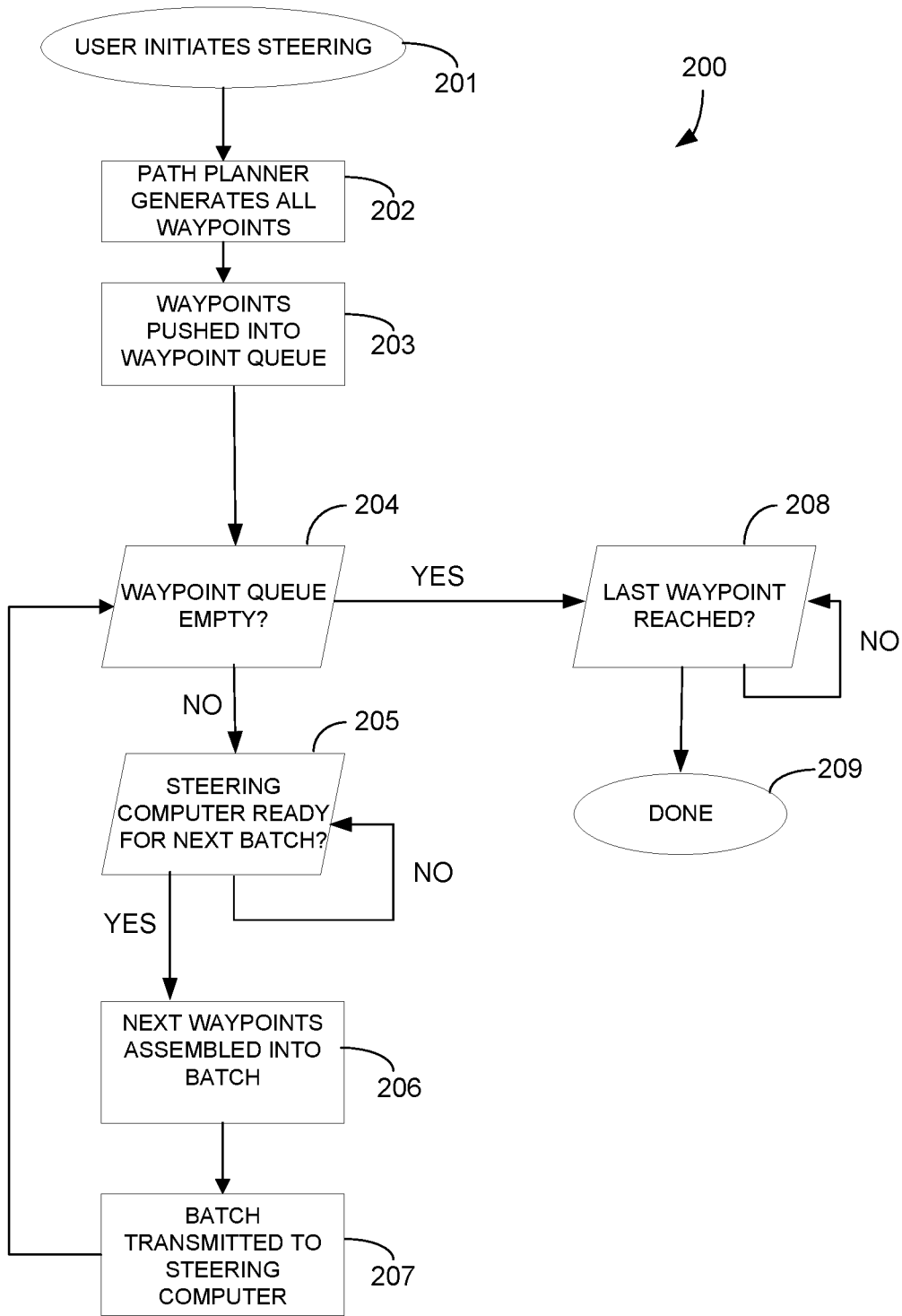


FIG. 2

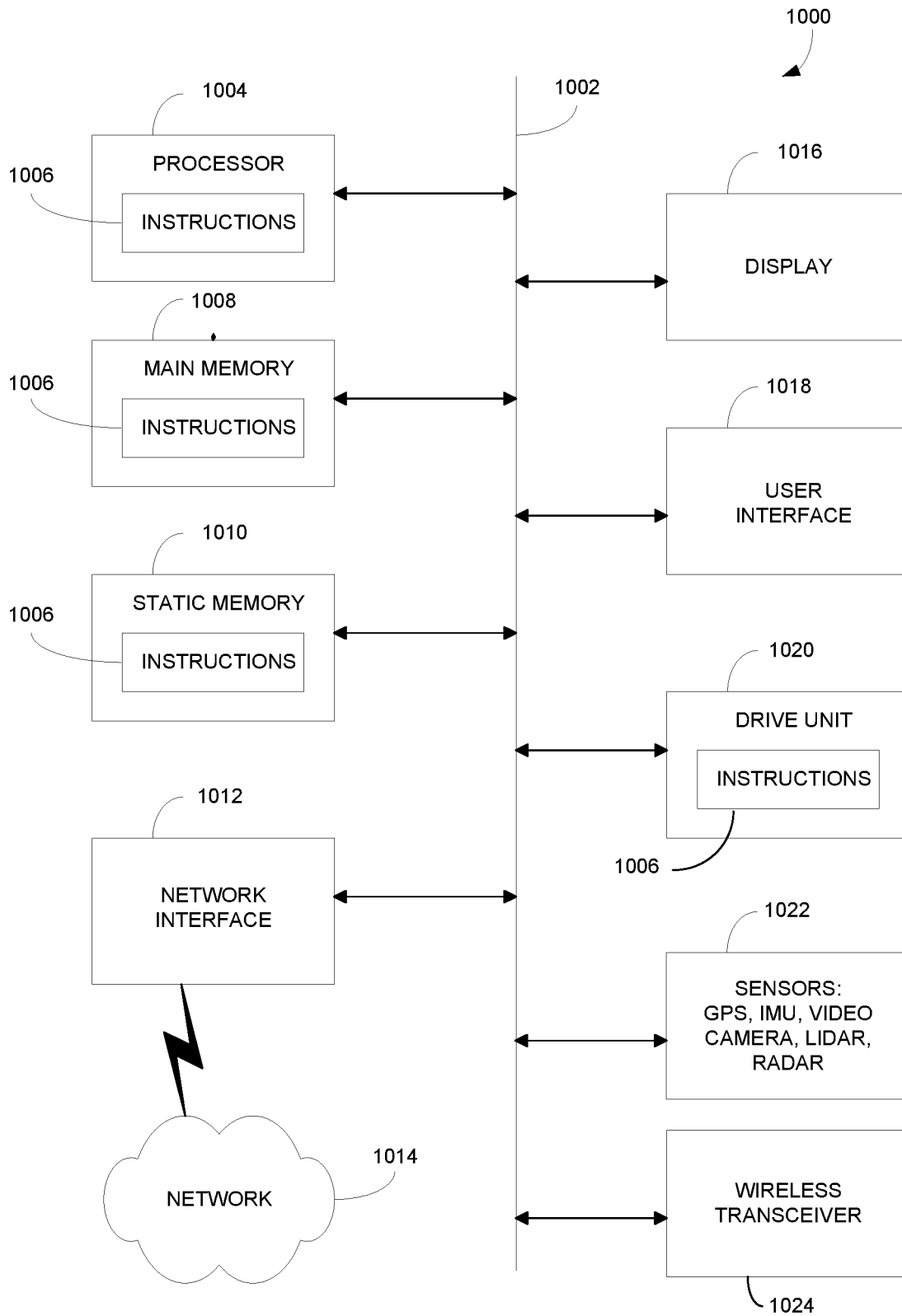


FIG. 3

USING NON-REAL-TIME COMPUTERS FOR AGRICULTURAL GUIDANCE SYSTEMS

[0001] The present application is a continuation application of U.S. patent application Ser. No. 16/570,358, filed on Sep. 13, 2019 which claims priority to U.S. Provisional Patent Application Ser. No. 62/731,698, filed on Sep. 14, 2018, which are all incorporated by reference in their entirety.

BACKGROUND

[0002] Precision agriculture uses technologies such as global navigation satellite systems (GNSS), inertial measurement sensors, and computers to guide a tractor through a field following carefully defined paths to improve crop yield, reduce operator fatigue, comply to environmental regulations, and reduce cost. The cost of these systems limits their application to only the largest farms with the economies of large scale required to purchase them.

[0003] Reducing the cost of precision agriculture technologies can be accomplished by leveraging common smart devices such as smart-phones and tablet computers. The primary barrier to using these devices is their inherent non-determinism where disruptions to wireless communications, application processor time allocation, and multitasking can block the steering and guidance software. Disruptions to timely operation complicate smart device integration into larger systems.

[0004] The disclosure that follows solves this and other problems.

SUMMARY

[0005] In one example, a precision steering computer installed on a tractor uses waypoints generated by the operators hand-held smart-device to navigate around a field. The smart-device may be used as the primary interface for the operator and is one component of an entire precision agriculture guidance system. Batched, time ordered waypoints generated by the smart-device represent a list of coordinates for steering the tractor.

[0006] The explanation below uses the example of a tractor plowing a field. However, it should be understood that the precision agricultural guidance system may be used with any vehicle to perform any type of agricultural or non-agricultural operation. For example, the precision agricultural guidance system may be used on a combine to harvest a crop in a field or may be used with construction machinery on construction sites, such as when building a road.

[0007] As the vehicle moves over the field, the waypoints are consumed and discarded by the real-time steering computer in the order received from the non-real-time smart device. The path planned by the operator is generated by the smart device and the progress and status of the tractor are displayed on the same smart-device.

[0008] Waypoints, consisting of time ordered geo-location coordinates along the operator defined path, are generated on the smart-device in advance of a tractor arriving at those locations. These waypoints are created in large batches a minute or more before the precision steering computer on the tractor needs them to stay on the commanded path. Batch waypoint generation conform well with the computing architecture of non-real-time devices such as smart-devices, laptops, and desktop computers and can be sent to the

real-time computer within the precision steering system using a wired connection or a wireless technology such as Bluetooth or WiFi.

[0009] Batched waypoints are stored in the precision steering computer in the order they are used for steering the vehicle along a predetermined path. In the event of a service interruption with the users smart-device or a communication failure between the smart-device and the steering computer, the steering computer can continue to pull future waypoints from the queued waypoint list ensuring the next waypoint is available. If the waypoint queue is depleted prior to the users smart-device providing the next batch of waypoints, the steering computer can notify the user to stop the tractor.

[0010] The division of computing between the real time domain of the steering computer and the non-real-time domain of the smart device is facilitated by way of the queue of waypoints are stored and transmitted as batches representing many minutes of future tractor travel.

[0011] While this summary describes a specific instance with a smart device generates an entire planned path of waypoints, it should be apparent that any source of waypoints could be used either onboard the tractor or remotely. Removing the non-real-time planning activities from the real-time steering system enables the use of internet-based control including remote operation as well as fully autonomous control from internet software-as-a-service or cloud computing sources.

[0012] Additional aspects and advantages will be apparent from the following detailed description of preferred embodiments, which proceeds with reference to the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

[0013] FIG. 1 illustrates a guidance steering system that steers a tractor with a non-deterministic, non-real-time guidance computer.

[0014] FIG. 2 illustrates operations of the precision guidance system shown in FIG. 1.

[0015] FIG. 3 shows an example computer system used in the guidance system.

DETAILED DESCRIPTION

[0016] FIG. 1 shows a precision guidance system **100** used for steering a tractor **101**. A steering computer **103** changes the attitude of tractor **101** by sending commands to a steering actuator **102** to turn a steering wheel of tractor **101** or to regulate a hydraulic steering actuator. Steering controller software **104** operated by steering computer **103** uses inputs from an inertial measurement unit (IMU) **110** and a global navigation satellite system (GNSS) **111** to compute a steering correction based on a computed error in the location of tractor **101** versus a current waypoint command from a waypoint queue **105**. Steering computer **103** is known to those skilled in the art and are therefore not described in further detail. One example steering computer is sold by AgJunction, Inc., 9105 E. Del Camino Dr. #115 Scottsdale, AZ USA 85258.

[0017] A tractor operator **109** uses a smart device **106** to plan a route for tractor **101** through a field. Smart device **106** may be a smart phone, tablet computer, laptop computer, or any other portable or handheld device. The tractor operator **109** uses path planner software **108** operating in smart device **106** when prepare the path for automatically steering

tractor 101. Path planning software, such as chart plotters, are known to those skilled in the art and are therefore not described in further detail.

[0018] The output of path planner 108 is a time ordered series of waypoints 114 stored in an output waypoint queue 107 of smart device 106. Smart device 106 transmits waypoints 114 in output waypoint queue 107 via wireless or wired communication channel to a receiving input waypoint queue 105 in steering computer 103. For example, waypoints 114 may be transmitted via a WiFi or Bluetooth wireless connection or via a universal serial bus (USB) wired connection.

[0019] To facilitate efficient data transfers, smart device 106 may send waypoints 114 in batches to steering computer 103. Steering controller 104 consumes received waypoints 114 from local input waypoint queue 105 as tractor 101 travels over the commanded location within each waypoint 114. For example, steering controller 104 steers from a current location to a next waypoint 114 in waypoint queue 105. After reaching the next waypoint 114, steering controller 104 steers to a next subsequently stored waypoint 114 in waypoint queue 105.

[0020] FIG. 2 shows an overall process 200 for computing, communicating, and executing steering operations based on a series of waypoints 114. Referring to FIGS. 1 and 2, tractor operator 109 in operation 201 initiates automatic steering process 200 where smart device 106 generates waypoints 114 and steering computer 103 generates steering commands based on waypoints 114.

[0021] In operation 202, path planner 108 in smart device 106 uses a previously defined path through a field defined by tractor operator 109 to generate a time series of waypoints 114. For example, smart device 106 may include a user interface 112 with a display and keyboard or touch screen input. Path planner 108 may display an electronic map of a field on user interface 112. Operator 109 then may select points on the electronic map to create a field path for tractor 101. Path planner 108 may generate a set of waypoints 114 that each include a latitude, longitude, and a time identifier indicating the order waypoints 114 were selected by operator 109.

[0022] In operation 203, smart device 106 pushes waypoints 114 into waypoint queue 107 prior to transmission. Smart device 106 then transmits a group or batch of the waypoints 114 for the field path to waypoint queue 105 in steering computer 103.

[0023] In operation 204, smart device 106 enters a loop waiting for waypoint queue 107 in smart device 106 to be empty 204 which indicates the last waypoints 114 of the path have been transmitted by smart device 106 to steering computer 103.

[0024] Prior to transmitting waypoints 114 to steering computer 103, smart device 106 in operation 205 queries steering computer 103 for the status of waypoint queue 105. If input queue 105 in steering computer 103 is full, or steering computer 103 is busy, smart device 106 will hold-off transmitting additional waypoints 114 and wait before querying steering computer 103 again. This buffering protocol allows use of a low-cost shallow buffer depth for waypoint queue 105 in steering computer 103.

[0025] In operation 205, smart device 106 may receive a message back from steering computer 103 indicating steering computer 103 is ready to receive more waypoints. Smart device 106 in operation 206 then bundles a next number of

waypoints from output queue 107 into a batch appropriate to the size of memory used as waypoint input queue 105. Smart device 106 in operation 207 then transmits the batch of waypoints 114 to queue 105 in steering computer 103 prior to returning to operation 204.

[0026] Smart device 208 starts operation 208 after the last waypoint 114 is transmitted from waypoint queue 107 to waypoint input queue 105 in the steering computer 103. Smart device 106 then continuously queries steering computer 103 in operation 208 waiting for tractor 101 to reach the last waypoint. When smart device 208 receives a message back from steering computer 103 indicating the last waypoint has been reached, smart device 106 in operation 209 may display a message on user interface display 112 indicating tractor 101 has reached the end of the selected path.

[0027] As mentioned above, precision steering system 100 includes a first navigation computing device 106 configured to generate a time series of geo-location waypoints 114 for a path. Second steering computing device 103 includes input buffer 105 configured to receive the geo-location waypoints from first navigation computing device 106. Second computing device 103 is configured to generate steering commands for steering vehicle 101 based on waypoints 114 received by input buffer 105.

[0028] First navigation computing device 106 may be a non-real-time computer configured to run path planning software on a best-effort schedule and second computer 103 may be a real-time computer running steering control software at a periodic rate. In one example, first navigation computing device 106 may operate on a handheld smart device and the second steering computing device 103 may operate on a dedicated vehicle steering control system coupled to steering actuator 102 that steers vehicle 101 based on the steering commands.

[0029] First navigation computing device 106 may transmit geo-location waypoints 114 to input buffer 105 on second computer 103 over a wireless network. In another example, first navigation computing device 106 may transmit geo-location waypoints 114 in batches to input buffer 105 in second computer 103.

[0030] In one example, second steering computing device 106 uses input buffer 105 as a First-In-First-Out (FIFO) queue for processing geo-location waypoints 114. In another example, second steering computing device 103 is configured to send status messages to first navigation computing device 106 indicating when the First-In-First-Out queue is ready to accept additional geo-location waypoints 114.

[0031] In one example, first navigation computing device 106 includes output buffer 107 for storing the geo-location waypoints 114. First navigation computing device 106 also may operate output buffer 107 as a First-In-First-Out (FIFO) queue first buffering geo-location waypoints 114 and then transmitting the buffered geo-location waypoints 114 to second steering computing device 103.

[0032] In one example, path planner 108 repeatedly sends queries to steering controller 104 to check for available space in queue 105. Additional batches of waypoints 114 are sent to queue 105 based on the available space. For example, second steering computing device 103 may send a first message to first navigation computing device 106 indicating input buffer 105 is approaching capacity for storing the geo-location waypoints 114. The message may cause first navigation computing device 106 to stop sending additional

geo-location waypoints **114** until receiving a second continue transmitting message from second steering computing device **103**.

[0033] In another example, second steering computing device **103** is configured to send a message to first navigation computing device **106** indicating a current capacity of input buffer **105**. First navigation computing device **106** may decide to send additional geo-location waypoints **114** to second steering computing device **103** based on the current capacity of input buffer **105**. In one example, first navigation computing device **106** is configured to encode geo-location waypoints **114** transmitted to second steering computing device **103** to reduce transmission errors. For example, first navigation computing device **106** may use orthogonal frequency-division multiplexing (OFDM) to overcome errors in mobile communication channels.

[0034] As also explained above, a first program, such as path planner **108**, generates a time series of future geo-location waypoints **114** for a selected vehicle path and transmits waypoints **114** over a communication channel to an asynchronous buffer **105**. A second program, such as steering controller **104**, generates steering commands for steering vehicle **101** based on the geo-location waypoints **114** in buffer **105**.

[0035] In another embodiment, a same computing device **106** or **103** runs first program **108** and second program **104**. In another example, first computing device **106** runs first program **108** and second computing device **103** operating asynchronously from first computing device **106** runs second program **104**. In one example, first program **108** and second program **104** run on separate processor cores in a same physical central processing unit.

[0036] In another example, first program **108** and second program **104** run on a same processing device **106** or **103** controlled by a time partitioned operating system. In yet another example, first program **108** and second program **104** may run on a same processing device **106** or **103**. An operating system running on the processing device **106** or **103** may asynchronously generate target waypoints **114** with first program **108** and the steering commands with second program **104**.

[0037] Utilizing smart device **208** in conjunction with steering computer **103** provides many technical computing advantages. For example, a large amount of memory storage can be offloaded onto smart device **106**. Further, the computational and memory requirements for operating electronic maps, chart plotters/path planners, and display and user input interfaces can all be offloaded to smart device **106** or to cloud based services accessed by smart device **106**. In addition, any wireless communication hardware or software needed to communicate with a central server or cloud based services that may provide electronic maps and path planning software can also be offloaded to smart device **106** and/or the cloud based service.

[0038] Precision agriculture guidance system **100** lowers the cost of precision agriculture to improve yield, reduce fatigue, and lower ecological impact of farming. It enables a commodity processing platform such as a smart-phone or tablet to act as the user interface and path planning element of an agricultural guidance system. It maintains the safety capabilities of existing systems while adding flexibility to use lower cost, non-proprietary hardware for the user interface, path planning, logging, diagnostics, and connectivity functions. These advantages also include the ability to scale

a single guidance system into a larger coordinated fleet without requiring expensive on-premises computing or communications hardware.

[0039] FIG. 3 shows a computing device **1000** that may be used for implementing or operating steering computer **103** or smart device **106** used in precision guidance system **100** discussed above. The computing device **1000** may operate in the capacity of a server or a client machine in a server-client network environment, or as a peer machine in a peer-to-peer (or distributed) network environment. In other examples, computing device **1000** may be a personal computer (PC), a tablet, a Personal Digital Assistant (PDA), a cellular telephone, a smart phone, a web appliance, central processing unit, programmable logic device, or any other machine or device capable of executing instructions **1006** (sequential or otherwise) that specify actions to be taken by that machine.

[0040] While only a single computing device **1000** is shown, the computing device **1000** may include any collection of devices or circuitry that individually or jointly execute a set (or multiple sets) of instructions to perform any one or more of the operations discussed above. Computing device **1000** may be part of an integrated control system or system manager, or may be provided as a portable electronic device configured to interface with a networked system either locally or remotely via wireless transmission.

[0041] Processors **1004** may comprise a central processing unit (CPU), a graphics processing unit (GPU), programmable logic devices, dedicated processor systems, micro controllers, or microprocessors that may perform some or all of the operations described above. Processors **1004** may also include, but may not be limited to, an analog processor, a digital processor, a microprocessor, multi-core processor, processor array, network processor, etc.

[0042] Some of the operations described above may be implemented in software and other operations may be implemented in hardware. One or more of the operations, processes, or methods described herein may be performed by an apparatus, device, or system similar to those as described herein and with reference to the illustrated figures.

[0043] Processors **1004** may execute instructions or “code” **1006** stored in any one of memories **1008**, **1010**, or **1020**. The memories may store data as well. Instructions **1006** and data can also be transmitted or received over a network **1014** via a network interface device **1012** utilizing any one of a number of well-known transfer protocols.

[0044] Memories **1008**, **1010**, and **1020** may be integrated together with processing device **1000**, for example RAM or FLASH memory disposed within an integrated circuit microprocessor or the like. In other examples, the memory may comprise an independent device, such as an external disk drive, storage array, or any other storage devices used in database systems. The memory and processing devices may be operatively coupled together, or in communication with each other, for example by an I/O port, network connection, etc. such that the processing device may read a file stored on the memory.

[0045] Some memory may be “read only” by design (ROM) by virtue of permission settings, or not. Other examples of memory may include, but may be not limited to, WORM, EPROM, EEPROM, FLASH, etc. which may be implemented in solid state semiconductor devices. Other memories may comprise moving parts, such a conventional

rotating disk drive. All such memories may be “machine-readable” in that they may be readable by a processing device.

[0046] “Computer-readable storage medium” (or alternatively, “machine-readable storage medium”) may include all of the foregoing types of memory, as well as new technologies that may arise in the future, as long as they may be capable of storing digital information in the nature of a computer program or other data, at least temporarily, in such a manner that the stored information may be “read” by an appropriate processing device. The term “computer-readable” may not be limited to the historical usage of “computer” to imply a complete mainframe, mini-computer, desktop, wireless device, or even a laptop computer. Rather, “computer-readable” may comprise storage medium that may be readable by a processor, processing device, or any computing system. Such media may be any available media that may be locally and/or remotely accessible by a computer or processor, and may include volatile and non-volatile media, and removable and non-removable media.

[0047] Computing device **1000** can further include a video display **1016**, such as a liquid crystal display (LCD) or a cathode ray tube (CRT) and a user interface **1018**, such as a keyboard, mouse, touch screen, etc. All of the components of computing device **1000** may be connected together via a bus **1002** and/or network.

[0048] Computing device **1000** may include any combination of sensors **1022** including, but not limited to, GSP, IMU, video camera, LIDAR, and radar. Computing device **100** also may include a wireless transceiver **1024** for wirelessly transmitting and receiving commands to and from other computing devices.

[0049] For the sake of convenience, operations may be described as various interconnected or coupled functional blocks or diagrams. However, there may be cases where these functional blocks or diagrams may be equivalently aggregated into a single logic device, program or operation with unclear boundaries. Having described and illustrated the principles of a preferred embodiment, it should be apparent that the embodiments may be modified in arrangement and detail without departing from such principles.

[0050] Having described and illustrated the principles of a preferred embodiment, it should be apparent that the embodiments may be modified in arrangement and detail without departing from such principles. Claim is made to all modifications and variation coming within the spirit and scope of the following claims.

1. A system, comprising:
 - a first navigation computing device configured to generate, in a non-real-time domain, a batch of a plurality of geo-location waypoints for a path; and
 - a second steering computing device including an input buffer configured to accumulate the geo-location waypoints from the first navigation computing device, wherein the second steering computing device is configured to consume the accumulated geo-location waypoints from the input buffer and generate, at a periodic rate in a real time domain, steering commands for steering a vehicle based, at least in part, on the accumulated geo-location waypoints.
2. The system of claim **1**, wherein the first navigation computing device operates on a handheld smart device and the second steering computing device operates on a dedi-

cated vehicle steering control system coupled to a steering actuator that steers the vehicle based on the steering commands.

3. The system of claim **1**, wherein the first navigation computing device transmits the geo-location waypoints to the input buffer in the second steering computing device over a wireless network.

4. The system of claim **1**, wherein the first navigation computing device transmits a sub-batch of at least two or more of the geo-location waypoints to the input buffer in the second steering computing device.

5. The system of claim **1**, wherein the second steering computing device uses the input buffer as a First-In-First-Out queue for processing the geo-location waypoints.

6. The system of claim **5**, wherein the second steering computing device is configured to send status messages to the first navigation computing device indicating when the First-In-First-Out queue is ready to accept additional geo-location waypoints.

7. The system of claim **5**, wherein the first navigation computing device includes an output buffer for storing the geo-location waypoints, wherein the first navigation computing device is configured to operate the output buffer as a First-In-First-Out queue first buffering the geo-location waypoints and then transmitting the buffered geo-location waypoints to the input buffer in the second steering computing device.

8. The system of claim **1**, wherein the second steering computing device is configured to send a first message to the first navigation computing device indicating the input buffer is approaching capacity for storing the geo-location waypoints, wherein the first message causes the first navigation computing device to stop sending additional geo-location waypoints until receiving a second continue transmitting message from the second steering computing device.

9. The system of claim **1**, wherein the second steering computing device is configured to send a message to the first navigation computing device indicating a current capacity of the input buffer, wherein the first navigation computing device decides to send additional geo-location waypoints to the second steering computing device based on the current capacity of the input buffer.

10. The system of claim **1**, wherein the first navigation computing device is configured to encode the geo-location waypoints transmitted to the second steering computing device to reduce transmission errors.

11. A method for steering a vehicle, comprising:
 - using a first program to:
 - generate, in a non-real-time domain, a batch of a plurality of future geo-location waypoints for a selected vehicle path; and
 - transmit the waypoints over a communication channel to an input buffer that is configured to accumulate the future geo-location waypoints; and
 - using a second program to consume the accumulated geo-location waypoints from the input buffer and generate, at a periodic rate in a real time domain, steering commands for steering the vehicle based, at least in part, on the accumulated geo-location waypoints.
12. The method of claim **11**, wherein a same computing device runs the first program and the second program.

13. The method of claim **11**, wherein a first computing device runs the first program and a second computing device operating asynchronously from the first computing device runs the second program.

14. The method of claim **11**, including wirelessly transmitting the geo-location waypoints over the communication channel from the first computing device to the input buffer operating with the second computing device.

15. The method of claim **11**, wherein the first and second program run on separate processor cores in a same physical central processing unit.

16. The method of claim **11**, wherein the first and second program run on a same processing device controlled by a time partitioned operating system.

17. The method of claim **11**, wherein the first and second program run on a same processing device and an operating system running on the processing device asynchronously generates the target waypoints with the first program and the steering commands with the second program.

18. One or more non-transitory computer-readable media (NCRM) comprising instructions that, upon execution of the instructions by one or more processors of one or more electronic devices, are to cause the one or more processors to:

generate, by a first program in a non-real-time domain, a batch of a plurality of future geo-location waypoints for a selected vehicle path;

transmit, by the first program, at least two or more of the waypoints over a communication channel to an asynchronous buffer that is configured to accumulate the future geo-location waypoints; and

use a second program to consume the accumulated geo-location waypoints from the asynchronous buffer and generate, at a periodic rate in a real time domain, steering commands for steering the vehicle based, at least in part, on the accumulated geo-location waypoints.

19. The one or more NCRM of claim **11**, wherein the instructions are to cause a same electronic device of the one or more electronic devices to run the first program and the second program.

20. The one or more NCRM of claim **11**, wherein the instructions are to cause a first electronic device of the one or more electronic devices to run the first program, and a second electronic device of the one or more electronic devices to run the second program, wherein the second electronic device is to operate asynchronously from the first electronic device.

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