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(54) **HANDBELD ELECTRONIC DEVICE AND METHOD FOR LEARNING CONTEXTUAL DATA DURING DISAMBIGUATION OF TEXT INPUT**

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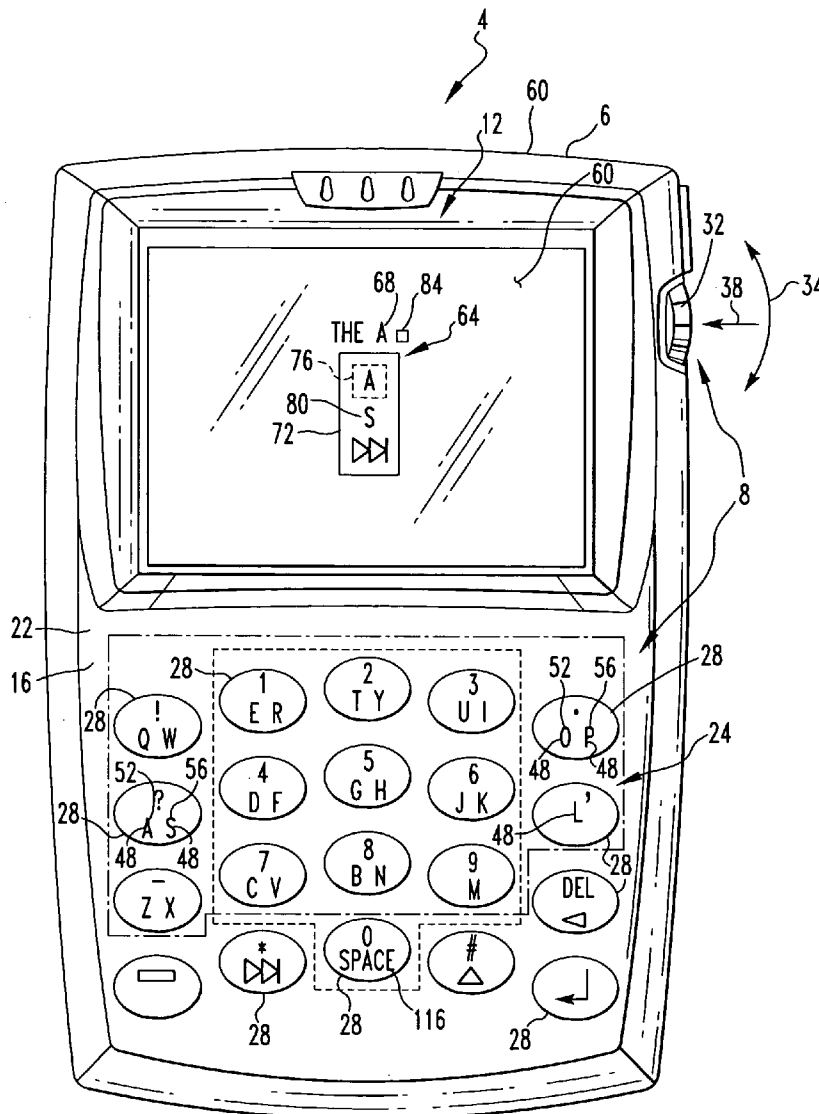
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(57) **ABSTRACT**

A handheld electronic device includes a reduced QWERTY keyboard and is enabled with disambiguation software that is operable to disambiguate text input. In addition to identifying and outputting representations of language objects that are stored in the memory and that correspond with a text input, the device is able to employ contextual data in certain circumstances to prioritize output and to learn new contextual data.

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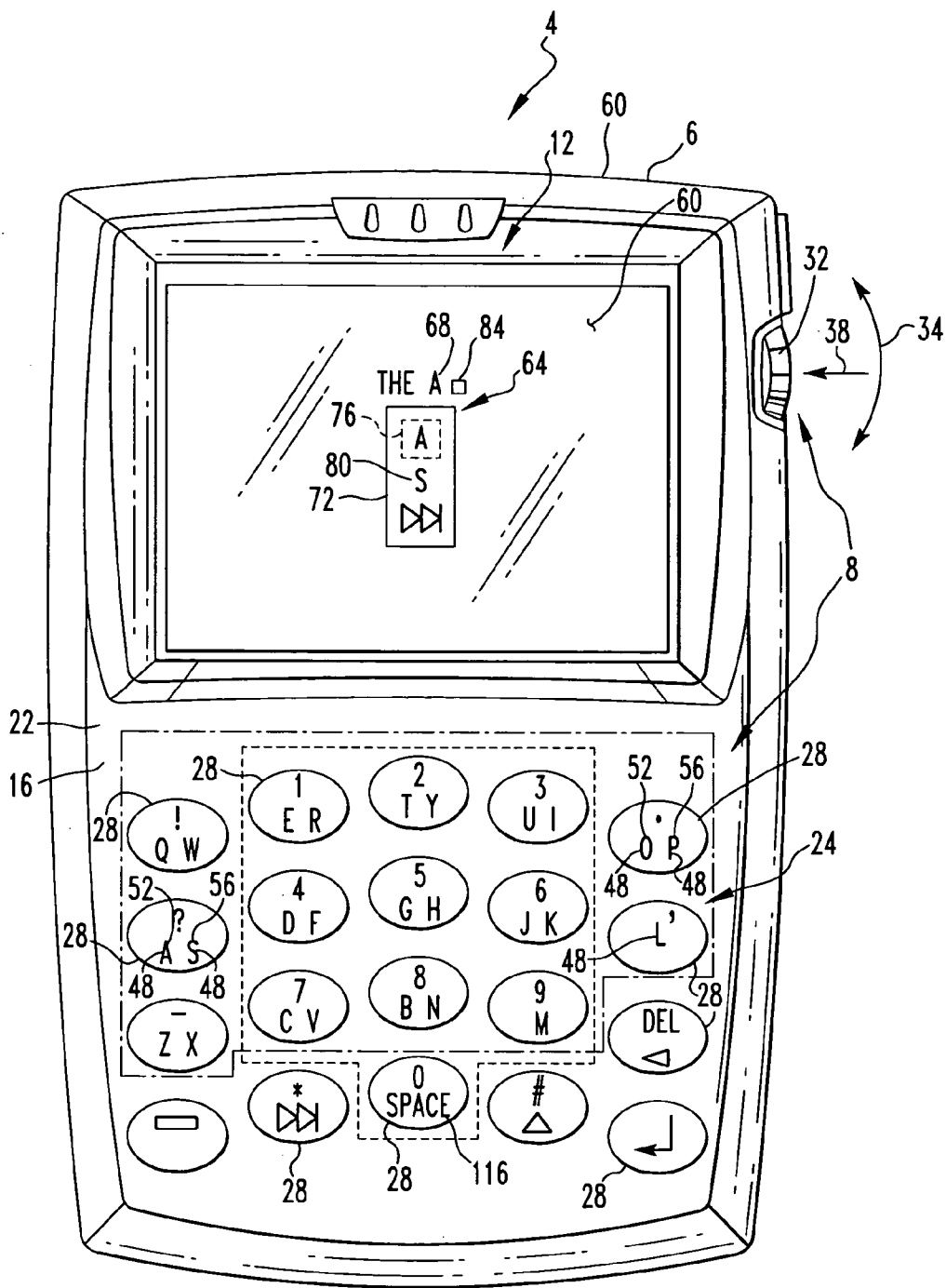


FIG. 1

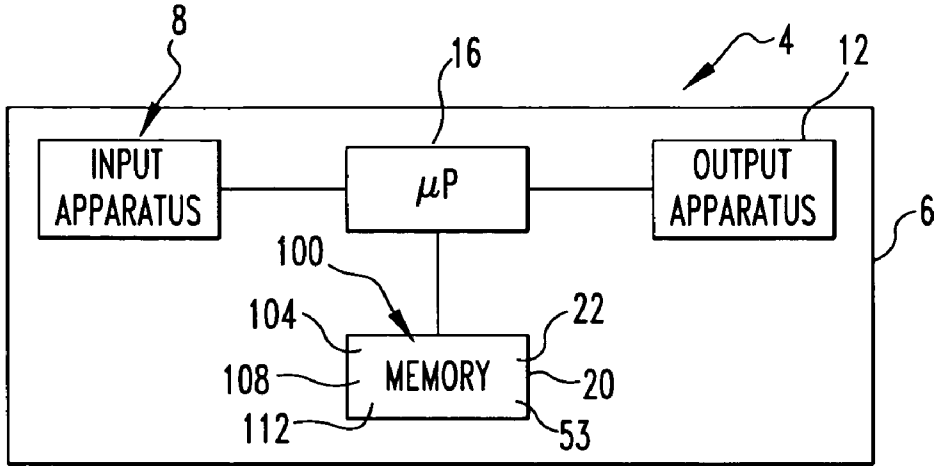


FIG. 2

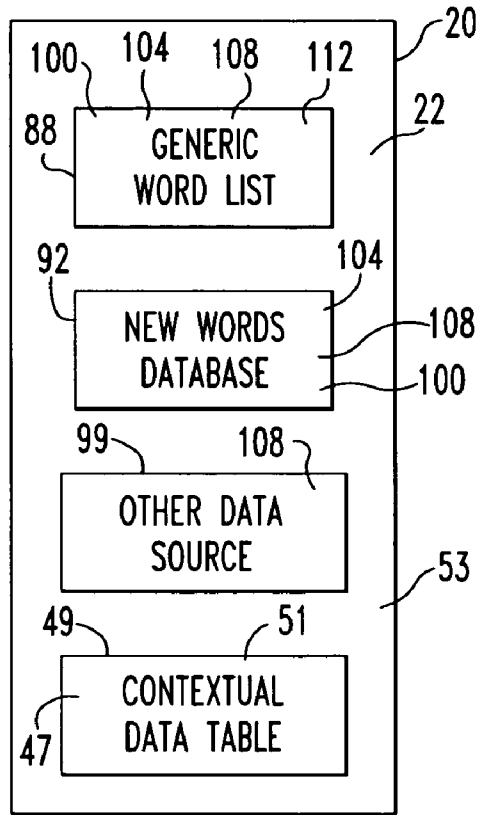


FIG. 2A

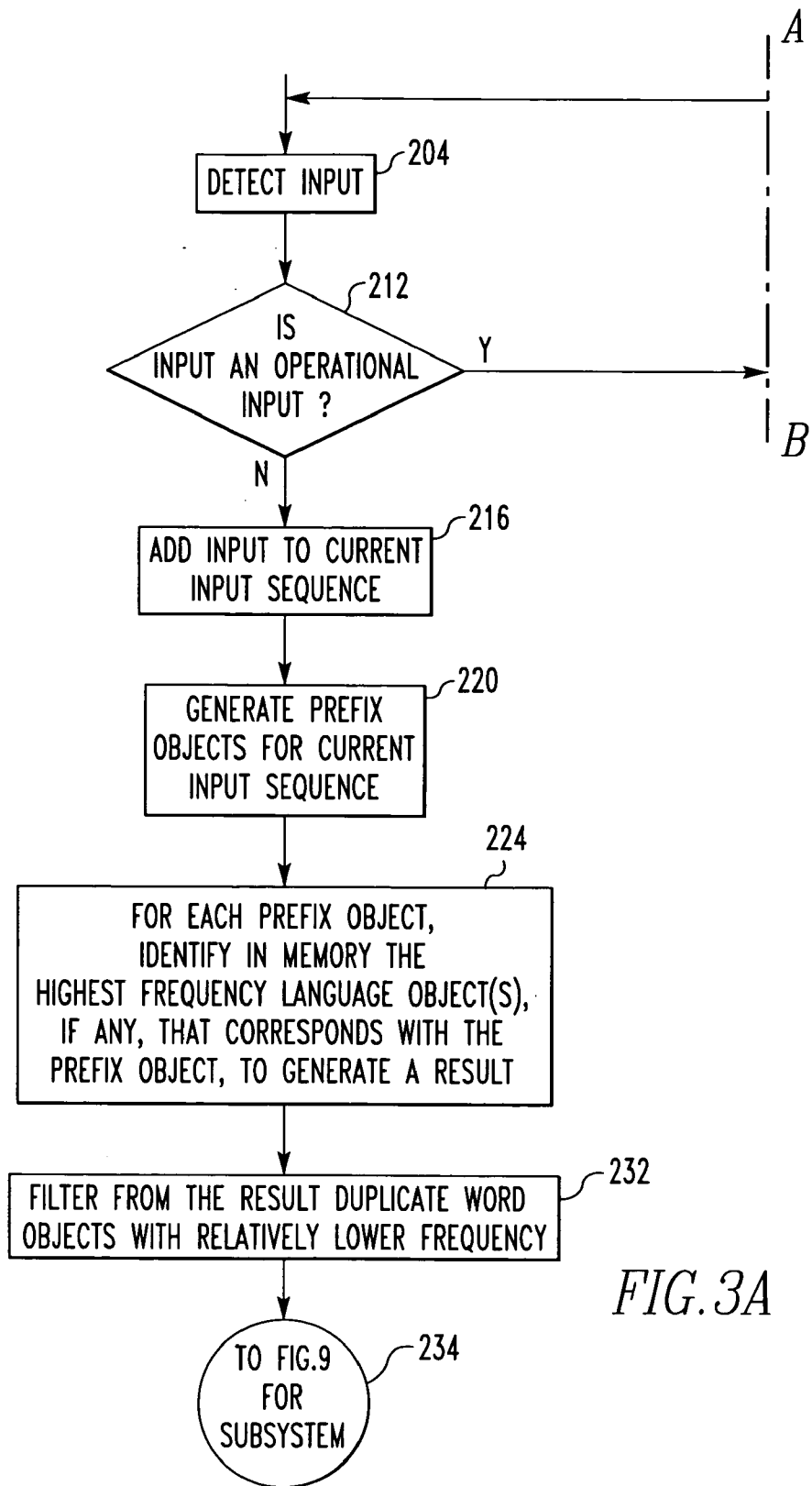


FIG. 3A

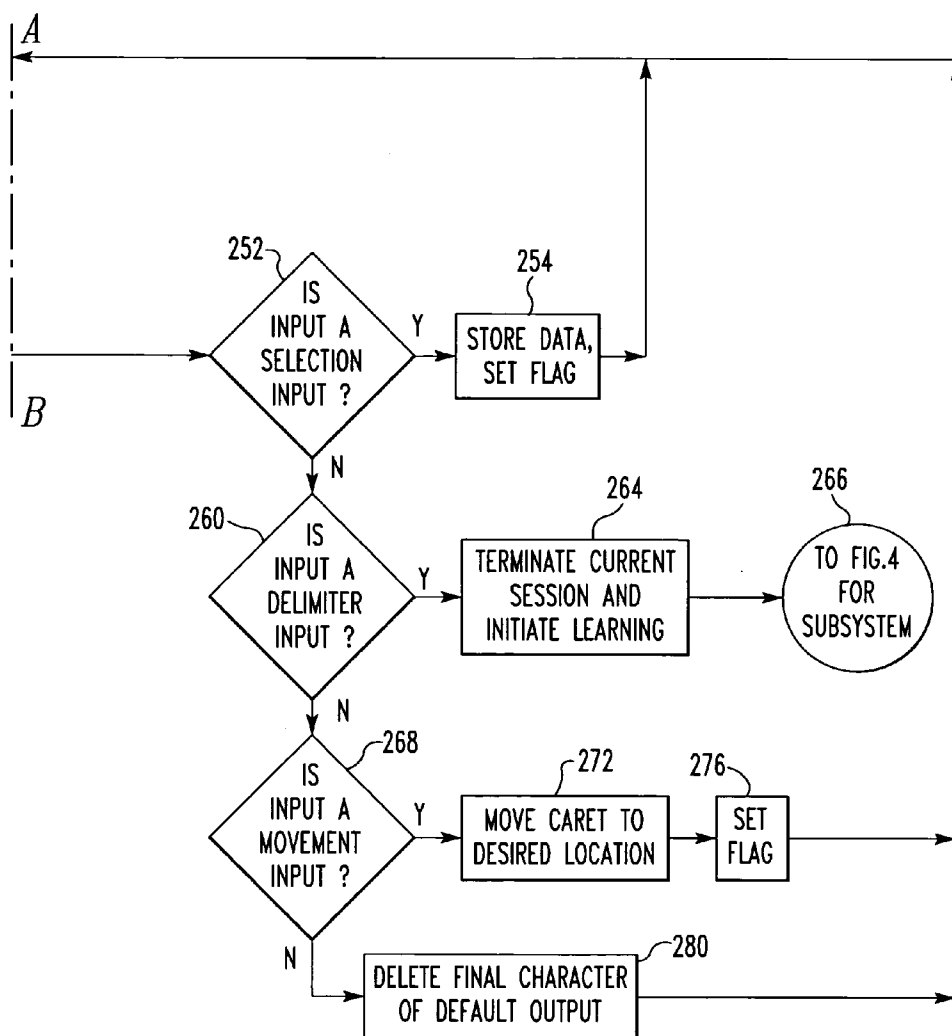


FIG. 3B

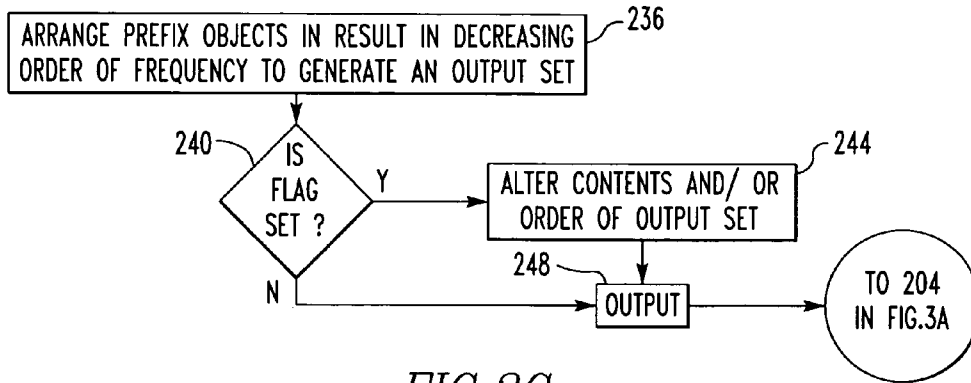


FIG. 3C

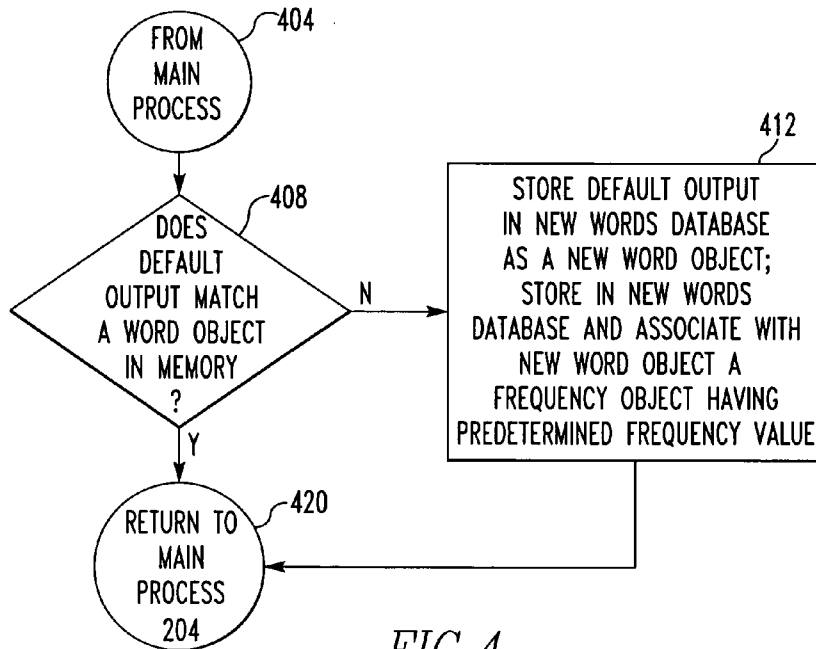


FIG. 4

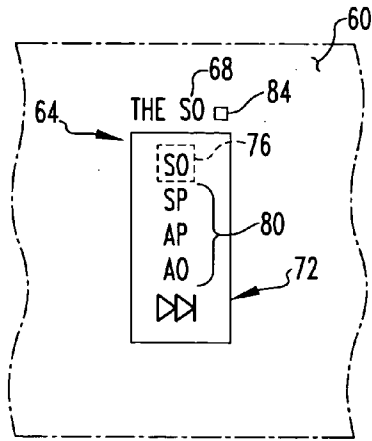


FIG. 5

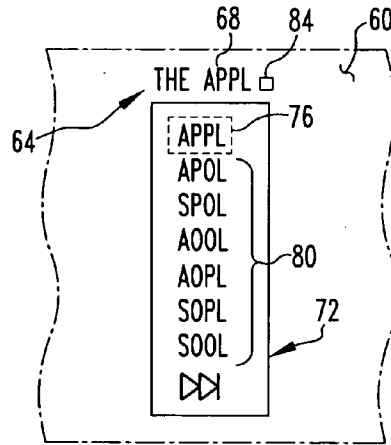


FIG. 6

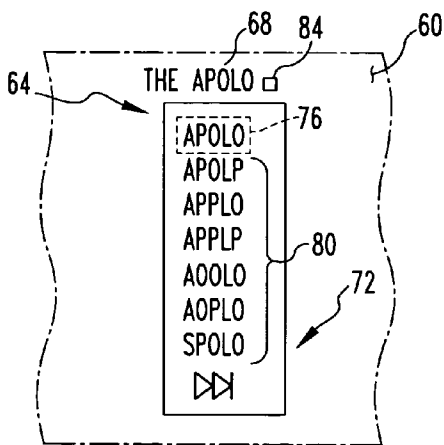


FIG. 7

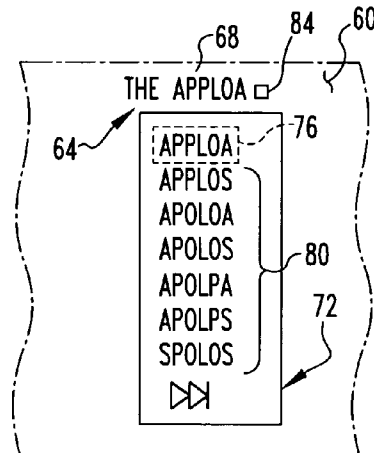


FIG. 8

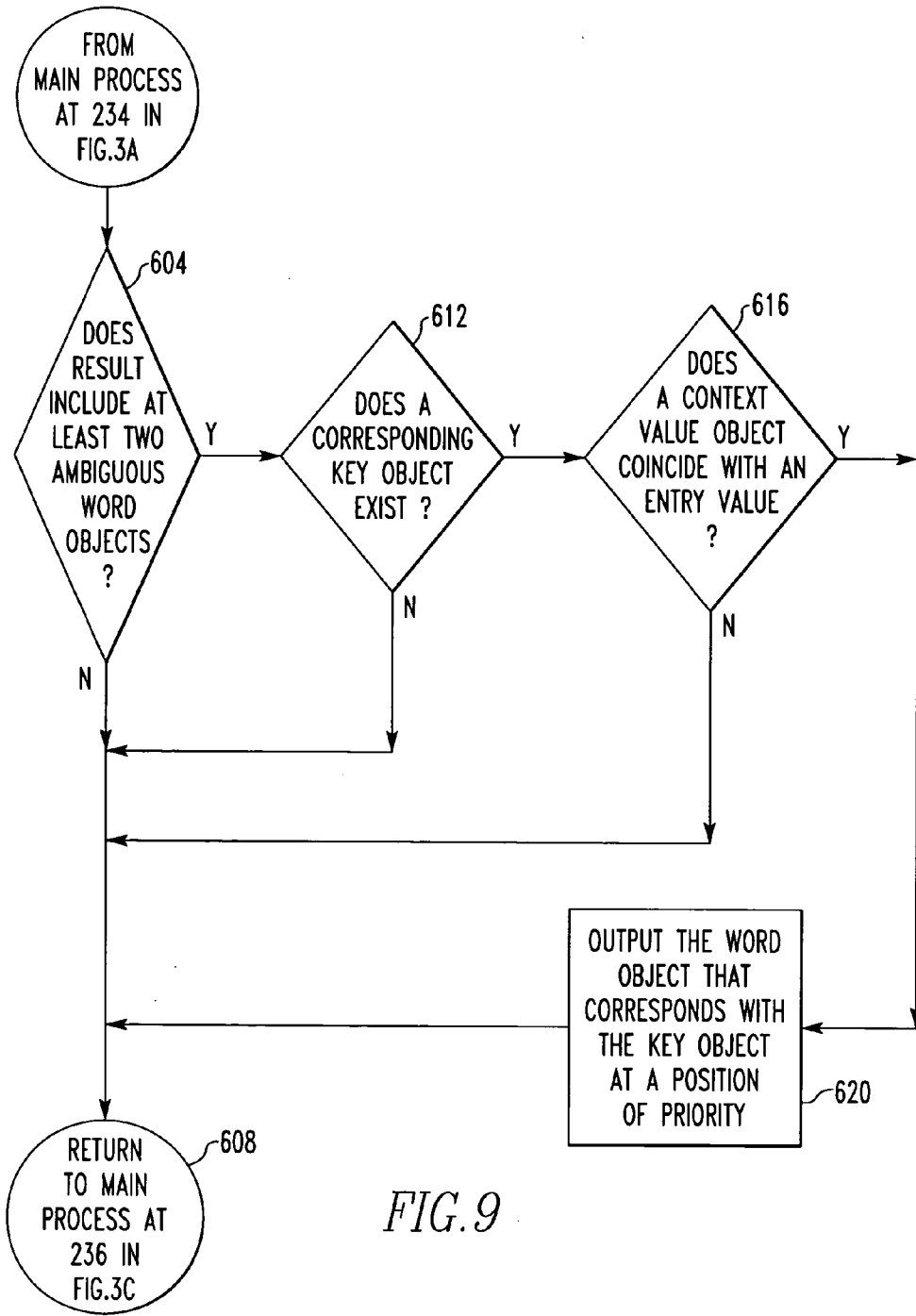


FIG. 9



**HANDHELD ELECTRONIC DEVICE AND METHOD FOR LEARNING CONTEXTUAL DATA DURING DISAMBIGUATION OF TEXT INPUT**

**BACKGROUND**

**[0001]** 1. Field

**[0002]** The disclosed and claimed concept relates generally to handheld electronic devices and, more particularly, to a handheld electronic device having a reduced keyboard and a text input disambiguation function that can employ contextual data.

**[0003]** 2. Background Information

**[0004]** Numerous types of handheld electronic devices are known. Examples of such handheld electronic devices include, for instance, personal data assistants (PDAs), handheld computers, two-way pagers, cellular telephones, and the like. Many handheld electronic devices also feature wireless communication capability, although many such handheld electronic devices are stand-alone devices that are functional without communication with other devices.

**[0005]** Such handheld electronic devices are generally intended to be portable, and thus are of a relatively compact configuration in which keys and other input structures often perform multiple functions under certain circumstances or may otherwise have multiple aspects or features assigned thereto. With advances in technology, handheld electronic devices are built to have progressively smaller form factors yet have progressively greater numbers of applications and features resident thereon. As a practical matter, the keys of a keypad can only be reduced to a certain small size before the keys become relatively unusable. In order to enable text entry, however, a keypad must be capable of entering all twenty-six letters of the Latin alphabet, for instance, as well as appropriate punctuation and other symbols.

**[0006]** One way of providing numerous letters in a small space has been to provide a "reduced keyboard" in which multiple letters, symbols, and/or digits, and the like, are assigned to any given key. For example, a touch-tone telephone includes a reduced keypad by providing twelve keys, of which ten have digits thereon, and of these ten keys eight have Latin letters assigned thereto. For instance, one of the keys includes the digit "2" as well as the letters "A", "B", and "C". Other known reduced keyboards have included other arrangements of keys, letters, symbols, digits, and the like. Since a single actuation of such a key potentially could be intended by the user to refer to any of the letters "A", "B", and "C", and potentially could also be intended to refer to the digit "2", the input generally is an ambiguous input and is in need of some type of disambiguation in order to be useful for text entry purposes.

**[0007]** In order to enable a user to make use of the multiple letters, digits, and the like on any given key, numerous keystroke interpretation systems have been provided. For instance, a "multi-tap" system allows a user to substantially unambiguously specify a particular character on a key by pressing the same key a number of times equivalent to the position of the desired character on the key. Another exemplary keystroke interpretation system would include key chording, of which various types exist. For instance, a particular character can be entered by pressing two keys in succession or by pressing and holding first key while press-

ing a second key. Still another exemplary keystroke interpretation system would be a "press-and-hold/press-and-release" interpretation function in which a given key provides a first result if the key is pressed and immediately released, and provides a second result if the key is pressed and held for a short period of time. Another keystroke interpretation system that has been employed is a software-based text disambiguation function. In such a system, a user typically presses keys to which one or more characters have been assigned, generally pressing each key one time for each desired letter, and the disambiguation software attempt to predict the intended input. Numerous such systems have been proposed, and while many have been generally effective for their intended purposes, shortcomings still exist.

**[0008]** It would be desirable to provide an improved handheld electronic device with a reduced keyboard that seeks to mimic a QWERTY keyboard experience or other particular keyboard experience. Such an improved handheld electronic device might also desirably be configured with enough features to enable text entry and other tasks with relative ease.

**BRIEF DESCRIPTION OF THE DRAWINGS**

**[0009]** A full understanding of the disclosed and claimed concept can be gained from the following Description when read in conjunction with the accompanying drawings in which:

**[0010]** FIG. 1 is a top plan view of an improved handheld electronic device in accordance with the disclosed and claimed concept;

**[0011]** FIG. 2 is a schematic depiction of the improved handheld electronic device of FIG. 1;

**[0012]** FIG. 2A is a schematic depiction of a portion of the handheld electronic device of FIG. 2;

**[0013]** FIGS. 3A, 3B, and 3C are an exemplary flowchart depicting certain aspects of a disambiguation function that can be executed on the handheld electronic device of FIG. 1;

**[0014]** FIG. 4 is another exemplary flowchart depicting certain aspects of a learning method that can be executed on the handheld electronic device;

**[0015]** FIG. 5 is an exemplary output during a text entry operation;

**[0016]** FIG. 6 is another exemplary output during another part of the text entry operation;

**[0017]** FIG. 7 is another exemplary output during another part of the text entry operation;

**[0018]** FIG. 8 is another exemplary output during another part of the text entry operation;

**[0019]** FIG. 9 is an exemplary flowchart depicting the use of context data during a text entry operation.

**[0020]** Similar numerals refer to similar parts throughout the specification.

**DESCRIPTION**

**[0021]** An improved handheld electronic device 4 is indicated generally in FIG. 1 and is depicted schematically in

FIG. 2. The exemplary handheld electronic device 4 includes a housing 6 upon which are disposed a processor unit that includes an input apparatus 8, an output apparatus 12, a processor 16, a memory 20, and at least a first routine. The processor 16 may be, for instance, and without limitation, a microprocessor ( $\mu$ P) and is responsive to inputs from the input apparatus 8 and provides output signals to the output apparatus 12. The processor 16 also interfaces with the memory 20. The processor 16 and the memory 20 together form a processor apparatus. Examples of handheld electronic devices are included in U.S. Pat. Nos. 6,452,588 and 6,489,950, which are incorporated by record herein.

[0022] As can be understood from FIG. 1, the input apparatus 8 includes a keypad 24 and a thumbwheel 32. As will be described in greater detail below, the keypad 24 is in the exemplary form of a reduced QWERTY keyboard including a plurality of keys 28 that serve as input members. It is noted, however, that the keypad 24 may be of other configurations, such as an AZERTY keyboard, a QWERTZ keyboard, or other keyboard arrangement, whether presently known or unknown, and either reduced or not reduced. As employed herein, the expression “reduced” and variations thereof in the context of a keyboard, a keypad, or other arrangement of input members, shall refer broadly to an arrangement in which at least one of the input members has assigned thereto a plurality of linguistic elements such as, for example, characters in the set of Latin letters, whereby an actuation of the at least one of the input members, without another input in combination therewith, is an ambiguous input since it could refer to more than one of the plurality of linguistic elements assigned thereto. As employed herein, the expression “linguistic element” and variations thereof shall refer broadly to any element that itself can be a language object or from which a language object can be constructed, identified, or otherwise obtained, and thus would include, for example and without limitation, characters, letters, strokes, ideograms, phonemes, morphemes, digits, and the like. As employed herein, the expression “language object” and variations thereof shall refer broadly to any type of object that may be constructed, identified, or otherwise obtained from one or more linguistic elements, that can be used alone or in combination to generate text, and that would include, for example and without limitation, words, shortcuts, symbols, ideograms, and the like.

[0023] The system architecture of the handheld electronic device 4 advantageously is organized to be operable independent of the specific layout of the keypad 24. Accordingly, the system architecture of the handheld electronic device 4 can be employed in conjunction with virtually any keypad layout substantially without requiring any meaningful change in the system architecture. It is further noted that certain of the features set forth herein are usable on either or both of a reduced keyboard and a non-reduced keyboard.

[0024] The keys 28 are disposed on a front face of the housing 6, and the thumbwheel 32 is disposed at a side of the housing 6. The thumbwheel 32 can serve as another input member and is both rotatable, as is indicated by the arrow 34, to provide selection inputs to the processor 16, and also can be pressed in a direction generally toward the housing 6, as is indicated by the arrow 38, to provide another selection input to the processor 16.

[0025] As can further be seen in FIG. 1, many of the keys 28 include a number of linguistic elements 48 disposed

thereon. As employed herein, the expression “a number of” and variations thereof shall refer broadly to any quantity, including a quantity of one. In the exemplary depiction of the keypad 24, many of the keys 28 include two linguistic elements, such as including a first linguistic element 52 and a second linguistic element 56 assigned thereto.

[0026] One of the keys 28 of the keypad 24 includes as the characters 48 thereof the letters “Q” and “W”, and an adjacent key 28 includes as the characters 48 thereof the letters “E” and “R”. It can be seen that the arrangement of the characters 48 on the keys 28 of the keypad 24 is generally of a QWERTY arrangement, albeit with many of the keys 28 including two of the characters 48.

[0027] The output apparatus 12 includes a display 60 upon which can be provided an output 64. An exemplary output 64 is depicted on the display 60 in FIG. 1. The output 64 includes a text component 68 and a variant component 72. The variant component 72 includes a default portion 76 and a variant portion 80. The display also includes a caret 84 that depicts generally where the next input from the input apparatus 8 will be received.

[0028] The text component 68 of the output 64 provides a depiction of the default portion 76 of the output 64 at a location on the display 60 where the text is being input. The variant component 72 is disposed generally in the vicinity of the text component 68 and provides, in addition to the default proposed output 76, a depiction of the various alternate text choices, i.e., alternates to the default proposed output 76, that are proposed by an input disambiguation function in response to an input sequence of key actuations of the keys 28.

[0029] As will be described in greater detail below, the default portion 76 is proposed by the disambiguation function as being the most likely disambiguated interpretation of the ambiguous input provided by the user. The variant portion 80 includes a predetermined quantity of alternate proposed interpretations of the same ambiguous input from which the user can select, if desired. It is noted that the exemplary variant portion 80 is depicted herein as extending vertically below the default portion 76, but it is understood that numerous other arrangements could be provided.

[0030] The memory 20 is depicted schematically in FIG. 2A. The memory 20 can be any of a variety of types of internal and/or external storage media such as, without limitation, RAM, ROM, EPROM(s), EEPROM(s), and the like that provide a storage register for data storage such as in the fashion of an internal storage area of a computer, and can be volatile memory or nonvolatile memory. The memory 20 additionally includes a number of routines depicted generally with the numeral 22 for the processing of data. The routines 22 can be in any of a variety of forms such as, without limitation, software, firmware, and the like. As will be explained in greater detail below, the routines 22 include the aforementioned disambiguation function as an application, as well as other routines.

[0031] As can be understood from FIG. 2A, the memory 20 additionally includes data stored and/or organized in a number of tables, sets, lists, and/or otherwise. Specifically, the memory 20 includes a generic word list 88, a new words database 92, another data source 99 and a contextual data table 49.

[0032] Stored within the various areas of the memory **20** are a number of language objects **100** and frequency objects **104**. The language objects **100** generally are each associated with an associated frequency object **104**. The language objects **100** include, in the present exemplary embodiment, a plurality of word objects **108** and a plurality of N-gram objects **112**. The word objects **108** are generally representative of complete words within the language or custom words stored in the memory **20**. For instance, if the language stored in the memory **20** is, for example, English, generally each word object **108** would represent a word in the English language or would represent a custom word.

[0033] Associated with substantially each word object **108** is a frequency object **104** having frequency value that is indicative of the relative frequency within the relevant language of the given word represented by the word object **108**. In this regard, the generic word list **88** includes a plurality of word objects **108** and associated frequency objects **104** that together are representative of a wide variety of words and their relative frequency within a given vernacular of, for instance, a given language. The generic word list **88** can be derived in any of a wide variety of fashions, such as by analyzing numerous texts and other language sources to determine the various words within the language sources as well as their relative probabilities, i.e., relative frequencies, of occurrences of the various words within the language sources.

[0034] The N-gram objects **112** stored within the generic word list **88** are short strings of characters within the relevant language typically, for example, one to three characters in length, and typically represent word fragments within the relevant language, although certain of the N-gram objects **112** additionally can themselves be words. However, to the extent that an N-gram object **112** also is a word within the relevant language, the same word likely would be separately stored as a word object **108** within the generic word list **88**. As employed herein, the expression "string" and variations thereof shall refer broadly to an object having one or more characters or components, and can refer to any of a complete word, a fragment of a word, a custom word or expression, and the like.

[0035] In the present exemplary embodiment of the handheld electronic device **4**, the N-gram objects **112** include 1-gram objects, i.e., string objects that are one character in length, 2-gram objects, i.e., string objects that are two characters in length, and 3-gram objects, i.e., string objects that are three characters in length, all of which are collectively referred to as N-grams **112**. Substantially each N-gram object **112** in the generic word list **88** is similarly associated with an associated frequency object **104** stored within the generic word list **88**, but the frequency object **104** associated with a given N-gram object **112** has a frequency value that indicates the relative probability that the character string represented by the particular N-gram object **112** exists at any location within any word of the relevant language. The N-gram objects **112** and the associated frequency objects **104** are a part of the corpus of the generic word list **88** and are obtained in a fashion similar to the way in which the word object **108** and the associated frequency objects **104** are obtained, although the analysis performed in obtaining the N-gram objects **112** will be slightly different because it will involve analysis of the various character strings within the various words instead of relying primarily on the relative occurrence of a given word.

[0036] The present exemplary embodiment of the handheld electronic device **4**, with its exemplary language being

the English language, includes twenty-six 1-gram N-gram objects **112**, i.e., one 1-gram object for each of the twenty-six letters in the Latin alphabet upon which the English language is based, and further includes **676** 2-gram N-gram objects **112**, i.e., twenty-six squared, representing each two-letter permutation of the twenty-six letters within the Latin alphabet.

[0037] The N-gram objects **112** also include a certain quantity of 3-gram N-gram objects **112**, primarily those that have a relatively high frequency within the relevant language. The exemplary embodiment of the handheld electronic device **4** includes fewer than all of the three-letter permutations of the twenty-six letters of the Latin alphabet due to considerations of data storage size, and also because the 2-gram N-gram objects **112** can already provide a meaningful amount of information regarding the relevant language. As will be set forth in greater detail below, the N-gram objects **112** and their associated frequency objects **104** provide frequency data that can be attributed to character strings for which a corresponding word object **108** cannot be identified or has not been identified, and typically is employed as a fallback data source, although this need not be exclusively the case.

[0038] In the present exemplary embodiment, the language objects **100** and the frequency objects **104** are maintained substantially inviolate in the generic word list **88**, meaning that the basic language dictionary remains substantially unaltered within the generic word list **88**, and the learning functions that are provided by the handheld electronic device **4** and that are described below operate in conjunction with other object that are generally stored elsewhere in memory **20**, such as, for example, in the new words database **92**.

[0039] The new words database **92** stores additional word objects **108** and associated frequency objects **104** in order to provide to a user a customized experience in which words and the like that are used relatively more frequently by a user will be associated with relatively higher frequency values than might otherwise be reflected in the generic word list **88**. More particularly, the new words database **92** includes word objects **108** that are user-defined and that generally are not found among the word objects **108** of the generic word list **88**. Each word object **108** in the new words database **92** has associated therewith an associated frequency object **104** that is also stored in the new words database **92**.

[0040] FIGS. 3A, 3B, and 3C depict in an exemplary fashion the general operation of certain aspects of the disambiguation function of the handheld electronic device **4**. Additional features, functions, and the like are depicted and described elsewhere.

[0041] An input is detected, as at **204**, and the input can be any type of actuation or other operation as to any portion of the input apparatus **8**. A typical input would include, for instance, an actuation of a key **28** having a number of characters **48** thereon, or any other type of actuation or manipulation of the input apparatus **8**.

[0042] The disambiguation function then determines, as at **212**, whether the current input is an operational input, such as a selection input, a delimiter input, a movement input, an alternation input, or, for instance, any other input that does not constitute an actuation of a key **28** having a number of characters **48** thereon. If the input is determined at **212** to not be an operational input, processing continues at **216** by adding the input to the current input sequence which may or may not already include an input.

[0043] Many of the inputs detected at 204 are employed in generating input sequences as to which the disambiguation function will be executed. An input sequence is built up in each "session" with each actuation of a key 28 having a number of characters 48 thereon. Since an input sequence typically will be made up of at least one actuation of a key 28 having a plurality of characters 48 thereon, the input sequence will be ambiguous. When a word, for example, is completed the current session is ended and a new session is initiated.

[0044] An input sequence is gradually built up on the handheld electronic device 4 with each successive actuation of a key 28 during any given session. Specifically, once a delimiter input is detected during any given session, the session is terminated and a new session is initiated. Each input resulting from an actuation of one of the keys 28 having a number of the characters 48 associated therewith is sequentially added to the current input sequence. As the input sequence grows during a given session, the disambiguation function generally is executed with each actuation of a key 28, i.e., input, and as to the entire input sequence. Stated otherwise, within a given session, the growing input sequence is attempted to be disambiguated as a unit by the disambiguation function with each successive actuation of the various keys 28.

[0045] Once a current input representing a most recent actuation of the one of the keys 28 having a number of the characters 48 assigned thereto has been added to the current input sequence within the current session, as at 216 in FIG. 3A, the disambiguation function generates, as at 220, substantially all of the permutations of the characters 48 assigned to the various keys 28 that were actuated in generating the input sequence. In this regard, the "permutations" refer to the various strings that can result from the characters 48 of each actuated key 28 limited by the order in which the keys 28 were actuated. The various permutations of the characters in the input sequence are employed as prefix objects.

[0046] For instance, if the current input sequence within the current session is the ambiguous input of the keys "AS" and "OP", the various permutations of the first character 52 and the second character 56 of each of the two keys 28, when considered-in the sequence in which the keys 28 were actuated, would be "SO", "SP", "AP", and "AO", and each of these is a prefix object that is generated, as at 220, with respect to the current input sequence. As will be explained in greater detail below, the disambiguation function seeks to identify for each prefix object one of the word objects 108 for which the prefix object would be a prefix.

[0047] For each generated prefix object, the memory 20 is consulted, as at 224, to identify, if possible, for each prefix object one of the word objects 108 in the memory 20 that corresponds with the prefix object, meaning that the sequence of letters represented by the prefix object would be either a prefix of the identified word object 108 or would be substantially identical to the entirety of the word object 108. Further in this regard, the word object 108 that is sought to be identified is the highest frequency word object 108. That is, the disambiguation function seeks to identify the word object 108 that corresponds with the prefix object and that also is associated with a frequency object 104 having a relatively higher frequency value than any of the other frequency objects 104 associated with the other word objects 108 that correspond with the prefix object.

[0048] It is noted in this regard that the word objects 108 in the generic word list 88 are generally organized in data

tables that correspond with the first two letters of various words. For instance, the data table associated with the prefix "CO" would include all of the words such as "CODE", "COIN", "COMMUNICATION", and the like. Depending upon the quantity of word objects 108 within any given data table, the data table may additionally include sub-data tables within which word objects 108 are organized by prefixes that are three characters or more in length. Continuing onward with the foregoing example, if the "CO" data table included, for instance, more than 256 word objects 108, the "CO" data table would additionally include one or more sub-data tables of word objects 108 corresponding with the most frequently appearing three-letter prefixes. By way of example, therefore, the "CO" data table may also include a "COM" sub-data table and a "CON" sub-data table. If a sub-data table includes more than the predetermined number of word objects 108, for example a quantity of 256, the sub-data table may include further sub-data tables, such as might be organized according to a four letter prefixes. It is noted that the aforementioned quantity of 256 of the word objects 108 corresponds with the greatest numerical value that can be stored within one byte of the memory 20.

[0049] Accordingly, when, at 224, each prefix object is sought to be used to identify a corresponding word object 108, and for instance the instant prefix object is "AP", the "AP" data table will be consulted. Since all of the word objects 108 in the "AP" data table will correspond with the prefix object "AP", the word object 108 in the "AP" data table with which is associated a frequency object 104 having a frequency value relatively higher than any of the other frequency objects 104 in the "AP" data table is identified. The identified word object 108 and the associated frequency object 104 are then stored in a result register that serves as a result of the various comparisons of the generated prefix objects with the contents of the memory 20.

[0050] It is noted that one or more, or possibly all, of the prefix objects will be prefix objects for which a corresponding word object 108 is not identified in the memory 20. Such prefix objects are considered to be orphan prefix objects and are separately stored or are otherwise retained for possible future use. In this regard, it is noted that many or all of the prefix objects can become orphan object if, for instance, the user is trying to enter a new word or, for example, if the user has mis-keyed and no word corresponds with the mis-keyed input.

[0051] Processing continues, as at 232, where duplicate word objects 108 associated with relatively lower frequency values are deleted from the result. Such a duplicate word object 108 could be generated, for instance, by the other data source 99.

[0052] Once the duplicate word objects 108 and the associated frequency objects 104 have been removed at 232, processing branches, as at 234, to a subsystem in FIG. 9, described below, wherein the need to examine context data is evaluated. Once context data is evaluated, as in FIG. 9, processing returns to 236, as in FIG. 3C, wherein the remaining prefix objects are arranged in an output set in decreasing order of frequency value.

[0053] If it is determined, as at 240, that the flag has been set, meaning that a user has made a selection input, either through an express selection input or through an alternation input of a movement input, then the default output 76 is considered to be "locked," meaning that the selected variant will be the default prefix until the end of the session. If it is determined at 240 that the flag has been set, the processing

will proceed to 244 where the contents of the output set will be altered, if needed, to provide as the default output 76 an output that includes the selected prefix object, whether it corresponds with a word object 108 or is an artificial variant. In this regard, it is understood that the flag can be set additional times during a session, in which case the selected prefix associated with resetting of the flag thereafter becomes the “locked” default output 76 until the end of the session or until another selection input is detected.

[0054] Processing then continues, as at 248, to an output step after which an output 64 is generated as described above. Processing thereafter continues at 204 where additional input is detected. On the other hand, if it is determined at 240 that the flag had not been set, then processing goes directly to 248 without the alteration of the contents of the output set at 244.

[0055] If the detected input is determined, as at 212, to be an operational input, processing then continues to determine the specific nature of the operational input. For instance, if it is determined, as at 252, that the current input is a selection input, processing continues at 254 where the flag is set. Processing then returns to detection of additional inputs as at 204.

[0056] If it is determined, as at 260, that the input is a delimiter input, processing continues at 264 where the current session is terminated and processing is transferred, as at 266, to the learning function subsystem, as at 404 of FIG. 4. A delimiter input would include, for example, the actuation of a <SPACE> key 116, which would both enter a delimiter symbol and would add a space at the end of the word, actuation of the <ENTER> key, which might similarly enter a delimiter input and enter a space, and by a translation of the thumbwheel 32, such as is indicated by the arrow 38, which might enter a delimiter input without additionally entering a space.

[0057] It is first determined, as at 408, whether the default output at the time of the detection of the delimiter input at 260 matches a word object 108 in the memory 20. If it does not, this means that the default output is a user-created output that should be added to the new words database 92 for future use. In such a circumstance processing then proceeds to 412 where the default output is stored in the new words database 92 as a new word object 108. Additionally, a frequency object 104 is stored in the new words database 92 and is associated with the aforementioned new word object 108. The new frequency object 104 is given a relatively high frequency value, typically within the upper one-fourth or one-third of a predetermined range of possible frequency values.

[0058] In this regard, frequency objects 104 are given an absolute frequency value generally in the range of zero to 65,535. The maximum value represents the largest number that can be stored within two bytes of the memory 20. The new frequency object 104 that is stored in the new words database 92 is assigned an absolute frequency value within the upper one-fourth or one-third of this range, particularly since the new word was used by a user and is likely to be used again.

[0059] With further regard to frequency object 104, it is noted that within a given data table, such as the “CO” data table mentioned above, the absolute frequency value is stored only for the frequency object 104 having the highest frequency value within the data table. All of the other frequency objects 104 in the same data table have frequency

values stored as percentage values normalized to the aforementioned maximum absolute frequency value. That is, after identification of the frequency object 104 having the highest frequency value within a given data table, all of the other frequency objects 104 in the same data table are assigned a percentage of the absolute maximum value, which represents the ratio of the relatively smaller absolute frequency value of a particular frequency object 104 to the absolute frequency value of the aforementioned highest value frequency object 104. Advantageously, such percentage values can be stored within a single byte of memory, thus saving storage space within the handheld electronic device 4.

[0060] Upon creation of the new word object 108 and the new frequency object 104, and storage thereof within the new words database 92, processing is transferred to 420 where the learning process is terminated. Processing is then returned to the main process, as at 204. If at 408 it is determined that the word object 108 in the default output 76 matches a word object 108 within the memory 20, processing is returned directly to the main process at 204.

[0061] With further regard to the identification of various word objects 108 for correspondence with generated prefix objects, it is noted that the memory 20 can include a number of additional data sources 99 in addition to the generic word list 88 and the new words database 92, all of which can be considered linguistic sources. It is understood that the memory 20 might include any number of other data sources 99. The other data sources 99 might include, for example, an address database, a speed-text database, or any other data source without limitation. An exemplary speed-text database might include, for example, sets of words or expressions or other data that are each associated with, for example, a character string that may be abbreviated. For example, a speed-text database might associate the string “br” with the set of words “Best Regards”, with the intention that a user can type the string “br” and receive the output “Best Regards”.

[0062] In seeking to identify word objects 108 that correspond with a given prefix object, the handheld electronic device 4 may poll all of the data sources in the memory 20. For instance the handheld electronic device 4 may poll the generic word list 88, the new words database 92, and the other data sources 99 to identify word objects 108 that correspond with the prefix object. The contents of the other data sources 99 may be treated as word objects 108, and the processor 16 may generate frequency objects 104 that will be associated with such word objects 108 and to which may be assigned a frequency value in, for example, the upper one-third or one-fourth of the aforementioned frequency range. Assuming that the assigned frequency value is sufficiently high, the string “br”, for example, would typically be output to the display 60. If a delimiter input is detected with respect to the portion of the output having the association with the word object 108 in the speed-text database, for instance “br”, the user would receive the output “Best Regards”, it being understood that the user might also have entered a selection input as to the exemplary string “br”.

[0063] The contents of any of the other data sources 99 may be treated as word objects 108 and may be associated with generated frequency objects 104 having the assigned frequency value in the aforementioned upper portion of the frequency range. After such word objects 108 are identified, the new word learning function can, if appropriate, act upon such word objects 108 in the fashion set forth above.

[0064] If it is determined, such as at 268, that the current input is a movement input, such as would be employed when

a user is seeking to edit an object, either a completed word or a prefix object within the current session, the caret **84** is moved, as at **272**, to the desired location, and the flag is set, as at **276**. Processing then returns to where additional inputs can be detected, as at **204**.

[**0065**] In this regard, it is understood that various types of movement inputs can be detected from the input device **8**. For instance, a rotation of the thumbwheel **32**, such as is indicated by the arrow **34** of FIG. **1**, could provide a movement input. In the instance where such a movement input is detected, such as in the circumstance of an editing input, the movement input is additionally detected as a selection input. Accordingly, and as is the case with a selection input such as is detected at **252**, the selected variant is effectively locked with respect to the default portion **76** of the output **64**. Any default output **76** during the same session will necessarily include the previously selected variant.

[**0066**] In the present exemplary embodiment of the handheld electronic device **4**, if it is determined, as at **252**, that the input is not a selection input, and it is determined, as at **260**, that the input is not a delimiter input, and it is further determined, as at **268**, that the input is not a movement input, in the current exemplary embodiment of the handheld electronic device **4** the only remaining operational input generally is a detection of the <DELETE> key **86** of the keys **28** of the keypad **24**. Upon detection of the <DELETE> key **86**, the final character of the default output is deleted, as at **280**. Processing thereafter returns to **204** where additional input can be detected.

[**0067**] An exemplary input sequence is depicted in FIGS. **1** and **5-8**. In this example, the user is attempting to enter the word "APPLoader", and this word presently is not stored in the memory **20**. In FIG. **1** the user has already typed the "AS" key **28**. Since the data tables in the memory **20** are organized according to two-letter prefixes, the contents of the output **64** upon the first keystroke are obtained from the N-gram objects **112** within the memory. The first keystroke "AS" corresponds with a first N-gram object **112**"S" and an associated frequency object **104**, as well as another N-gram object **112**"A" and an associated frequency object **104**. While the frequency object **104** associated with "S" has a frequency value greater than that of the frequency object **104** associated with "A", it is noted that "A" is itself a complete word. A complete word is always provided as the default output **76** in favor of other prefix objects that do not match complete words, regardless of associated frequency value. As such, in FIG. **1**, the default portion **76** of the output **64** is "A".

[**0068**] In FIG. **5**, the user has additionally entered the "OP" key **28**. The variants are depicted in FIG. **5**. Since the prefix object "SO" is also a word, it is provided as the default output **76**. In FIG. **6**, the user has again entered the "OP" key **28** and has also entered the "L" key **28**. It is noted that the exemplary "L" key **28** depicted herein includes only the single character **48**"L".

[**0069**] It is assumed in the instant example that no operational inputs have thus far been detected. The default output **76** is "APPL", such as would correspond with the word "APPLE". The prefix "APPL" is depicted both in the text component **68**, as well as in the default portion **76** of the variant component **72**. Variant prefix objects in the variant portion **80** include "APOL", such as would correspond with the word "APOLOGIZE", and the prefix "SPOL", such as would correspond with the word "SPOILIATION".

[**0070**] It is particularly noted that the additional variants "AOOL", "AOPL", "SOPL", and "SOOL" are also depicted

as variants **80** in the variant component **72**. Since no word object **108** corresponds with these prefix objects, the prefix objects are considered to be orphan prefix objects for which a corresponding word object **108** was not identified. In this regard, it may be desirable for the variant component **72** to include a specific quantity of entries, and in the case of the instant exemplary embodiment the quantity is seven entries. Upon obtaining the result at **224**, if the quantity of prefix objects in the result is fewer than the predetermined quantity, the disambiguation function will seek to provide additional outputs until the predetermined number of outputs are provided.

[**0071**] In FIG. **7** the user has additionally entered the "OP" key **28**. In this circumstance, and as can be seen in FIG. **7**, the default portion **76** of the output **64** has become the prefix object "APOLO" such as would correspond with the word "APOLOGIZE", whereas immediately prior to the current input the default portion **76** of the output **64** of FIG. **6** was "APPL" such as would correspond with the word "APPLE." Again, assuming that no operational inputs had been detected, the default prefix object in FIG. **7** does not correspond with the previous default prefix object of FIG. **6**. As such, a first artificial variant "APOLP" is generated and in the current example is given a preferred position. The aforementioned artificial variant "APOLP" is generated by deleting the final character of the default prefix object "APOLO" and by supplying in its place an opposite character **48** of the key **28** which generated the final character of the default portion **76** of the output **64**, which in the current example of FIG. **7** is "P", so that the aforementioned artificial variant is "APOLP".

[**0072**] Furthermore, since the previous default output "APPL" corresponded with a word object **108**, such as the word object **108** corresponding with the word "APPLE", and since with the addition of the current input the previous default output "APPL" no longer corresponds with a word object **108**, two additional artificial variants are generated. One artificial variant is "APPLP" and the other artificial variant is "APPLO", and these correspond with the previous default output "APPL" plus the characters **48** of the key **28** that was actuated to generate the current input. These artificial variants are similarly output as part of the variant portion **80** of the output **64**.

[**0073**] As can be seen in FIG. **7**, the default portion **76** of the output **64**"APOLO" no longer seems to match what would be needed as a prefix for "APPLoader", and the user likely anticipates that the desired word "APPLoader" is not already stored in the memory **20**. As such, the user provides a selection input, such as by scrolling with the thumbwheel **32** until the variant string "APPLO" is highlighted. The user then continues typing and enters the "AS" key.

[**0074**] The output **64** of such action is depicted in FIG. **8**. Here, the string "APPLoA" is the default portion **76** of the output **64**. Since the variant string "APPLO" became the default portion **76** of the output **64** (not expressly depicted herein) as a result of the selection input as to the variant string "APPLO", and since the variant string "APPLO" does not correspond with a word object **108**, the character strings "APPLoA" and "APPLoS" were created as an artificial variants. Additionally, since the previous default of FIG. **7**, "APOLO" previously had corresponded with a word object **108**, but now is no longer in correspondence with the default portion **76** of the output **64** of FIG. **8**, the additional artificial variants of "APOLOA" and "APOLOS" were also gener-

ated. Such artificial variants are given a preferred position in favor of the three displayed orphan prefix objects.

[0075] Since the current input sequence in the example no longer corresponds with any word object 108, the portions of the method related to attempting to find corresponding word objects 108 are not executed with further inputs for the current session. That is, since no word object 108 corresponds with the current input sequence, further inputs will likewise not correspond with any word object 108. Avoiding the search of the memory 20 for such nonexistent word objects 108 saves time and avoids wasted processing effort.

[0076] As the user continues to type, the user ultimately will successfully enter the word "APPLoader" and will enter a delimiter input. Upon detection of the delimiter input after the entry of "APPLoader", the learning function is initiated. Since the word "APPLoader" does not correspond with a word object 108 in the memory 20, a new word object 108 corresponding with "APPLoader" is generated and is stored in the new words database 92, along with a corresponding new frequency object 104 which is given an absolute frequency in the upper, say, one-third or one-fourth of the possible frequency range. In this regard, it is noted that the new words database 92 is generally organized in two-character prefix data tables similar to those found in the generic word list 88. As such, the new frequency object 104 is initially assigned an absolute frequency value, but upon storage the absolute frequency value, if it is not the maximum value within that data table, will be changed to include a normalized frequency value percentage normalized to whatever is the maximum frequency value within that data table.

[0077] It is noted that the layout of the characters 48 disposed on the keys 28 in FIG. 1 is an exemplary character layout that would be employed where the intended primary language used on the handheld electronic device 4 was, for instance, English. Other layouts involving these characters 48 and/or other characters can be used depending upon the intended primary language and any language bias in the makeup of the language objects 100.

[0078] As mentioned elsewhere herein, a complete word that is identified during a disambiguation cycle is always provided as a default output 76 in favor of other prefix objects that do not match complete words, regardless of associated frequency value. That is, a word object 108 corresponding with an ambiguous input and having a length equal to that of the ambiguous input is output at a position of priority over other prefix objects. As employed herein, the expression "length" and variations thereof shall refer broadly to a quantity of elements of which an object is comprised, such as the quantity of linguistic elements of which a language object 100 is comprised.

[0079] If more than one complete word is identified during a disambiguation cycle, all of the complete words may be output in order of decreasing frequency with respect to one another, with each being at a position of priority over the prefix objects that are representative of incomplete words. However, it may be desirable in certain circumstances to employ additional data, if available, to prioritize the complete words in a way more advantageous to the user.

[0080] The handheld electronic device 4 thus advantageously includes the contextual data table 49 stored in the memory 20. The exemplary contextual data table 49 can be said to have stored therein a number of ambiguous words and associated context data.

[0081] Specifically, the contextual data table 49 comprises a number of key objects 47 and, associated with each key object 47, a number of associated contextual value objects 51. In the present exemplary embodiment in which the English language is employed on the handheld electronic device 4, each key object 47 is a word object 108. That is, a key object 47 in the contextual data table 49 is also stored as a word object 108 in one of the generic word list 88, the new words database 92, and the other data sources 99. Each key object 47 has associated therewith one or more contextual value objects 51 that are each representative of a particular contextual data element. If a key object 47 is identified during a cycle of disambiguation with respect to an ambiguous input, and if a contextual value object 51 associated with the key object 47 coincides with a context of the ambiguous input, the word object 108 corresponding with the key object 47 is output as a default word output at the text component 68 and at the default portion 76 of the variant component 72. In other embodiments, however, it is understood that the key objects 47 could be in forms other than in the form of word objects 108.

[0082] The contents of the contextual data table 49 are obtained by analyzing the language objects 100 and the data corpus from which the language objects 100 and frequency objects 104 were obtained. First, the language objects 100 are analyzed to identify ambiguous word objects 108. A set of ambiguous word objects 108 are representative of a plurality of complete words which are each formed from the same ambiguous input such as, for example, the words "TOP" and "TOO", which are each formed from the ambiguous input <TY> <OP> <OP>. Each ambiguous word object 108 has associated therewith a frequency object 104. In a given set of ambiguous word objects 108, each ambiguous word object 108 with which is associated a frequency object 104 having a frequency value less than the highest in the set is a candidate key object 47. That is, in a given set of ambiguous word objects 108, all of the ambiguous word objects 108 are candidate key objects 47, except for the ambiguous word object 108 having associated therewith the frequency object 104 having the relatively highest frequency value in the set. This is because, as will be explained in greater detail elsewhere herein, the anticipated situation in which context data is relevant during a text entry is wherein a plurality of ambiguous word objects 108 are identified in a disambiguation cycle, and a lower-frequency ambiguous word object 108 is desirably output at a relatively preferred position because it would be a more appropriate solution in a particular context.

[0083] Once the candidate key objects 47 are identified, the data corpus is analyzed to identify any valid contextual data for the candidate key objects 47. Valid contextual data is any particular context wherein occurs any statistically significant incidence of a particular key object 47.

[0084] One exemplary context is that in which a particular ambiguous word follows, to a statistically significant extent, a particular word. For instance, and continuing the example above, it may be determined that the key word "TOP" occurs, to a statistically significant extent, after the context word "TABLE" and after the context word "HILL". Depending upon the configuration of the contextual data table 49, such a context might be limited to a particular word that immediately precedes a particular ambiguous word, or it might include a particular word that precedes a particular ambiguous word by one, two, three, or more words. That is, the ambiguous key word "TOP" might occur to a statistically significant extent when it immediately follows the context



word "TABLE", but the same ambiguous key word "TOP" might occur to a statistically significant extent when it follows the context word "HILL" immediately or by two, three, or four words. In such a circumstance, the ambiguous word object 108"TOP" would be stored as a key object 47, and the word objects 108"TABLE" and "HILL" would be stored as two associated contextual value objects 51.

[0085] Another exemplary context is that in which a particular ambiguous word is, to a statistically significant extent, a first word in a sentence. In such a situation, the identified context might be that in which the particular ambiguous word follows, to a statistically significant extent, one or more particular punctuation marks such as the period ".", the question mark "?", and the exclamation point "!". In such a situation, the contextual value object 51 would be the particular punctuation symbol, with each such statistically significant punctuation symbol being a separate contextual value object 51.

[0086] Still another exemplary context is that in which a particular ambiguous word follows, to a statistically significant extent, another entry that is in a predetermined format. In such a situation, the identified context might, for example, be that in which the particular ambiguous word follows, to a statistically significant extent, an entry that has a predetermined arrangement of numeric components. For instance, a numerically indicated date might be indicated in any of the following formats: NN/NN/NNNN or NN/NN/NN or N/NN/NNNN or N/NN/NN or N/N/NNNN or N/N/NN or other formats, wherein "N" refers to an Arabic digit, and "/" might refer to any of a particular symbol, a delimiter, or a "null" such as a <SPACE> or nothing. As such, it might be determined that a particular ambiguous word follows, to a statistically significant extent, another entry that is in any of one or more of the formats NN/NN/NNNN or NN/NN/NN or N/NN/NNNN or N/NN/NN or N/N/NNNN or N/N/NN. Again, the particular ambiguous word might immediately follow the formatted entry or might follow two, three, or more words behind the formatted entry. In such a situation, the contextual value object 51 would be a representation of the particular format, with each such statistically significant format being a separate contextual value object 51.

[0087] More specifically, the contextual value objects 51 can each be stored as a hash, i.e., an integer value that results from a mathematical manipulation. For instance, the two contextual value objects 51"TABLE" and "HILL", while being word objects 108, would be stored in the contextual data table 49 as hashes of the words "TABLE" and "HILL". The key objects 47, such as the word "TOP" can similarly each be stored as a hash.

[0088] The three contextual value objects 51".", "?", and "!" would each be stored as a hash, i.e., an integer value, that would be more in the nature of a flag, i.e., an integer value representative of a punctuation symbol itself or being of a value that is different than the hash of any of the twenty-six Latin letters. The contextual value objects 51 in the nature of predetermined formats could be similarly stored.

[0089] During text entry, the disambiguation system maintains in a temporary memory register a hash of a number of the entries preceding the current ambiguous input. For instance, if the user is attempting to enter the phrase, "CLIMB THE HILL AND REACH THE TOP", the disambiguation routine 22 would have calculated and stored a hash of each of one or more of the words "CLIMB", "THE", "HILL", "AND", "REACH", and "THE" as entry values 53 prior to the user entering the series of keystrokes <TY>

<OP> <OP>, which would result in the ambiguous words "TOO" and "TOP". The memory 20 may be configured to store only a predetermined quantity of such entry values 53, which would be replaced on a first-in-first-out basis as additional words are entered. For instance, if the memory only stored the last four entries as entry values 53, the four entry values in existence at the time the user was entering the keystrokes for the word "TOP" would be hashes of the words "HILL", "AND", "REACH", and "THE". In other systems, for example, the disambiguation routine might store as an entry value only the one entry immediately preceding the current input.

[0090] Once the user enters the series of keystrokes <TY> <OP> <OP>, the disambiguation routine would determine that the two word objects 108"TOO" and "TOP" each correspond with and have a length equal to that of the series of keystrokes <TY> <OP> <OP>, and thus would determine that the two word objects 108"TOO" and "TOP" represent ambiguous words. If it is assumed that the ambiguous word object 108"TOO" has associated therewith a frequency object 104 having a frequency value higher than that of the frequency object 104 associated with the ambiguous word object 108"TOP", the disambiguation routine 22 will consult the contextual data table 49 to determine whether the text already input provides a context wherein it would be appropriate to output the word object 108"TOP" at a position of higher priority than the higher frequency word object 108"TOO".

[0091] Specifically, the disambiguation routine 22 would look to see if the contextual data table 49 has stored therein a key object 47 matching the word object 108"TOP". If such a key object 47 is found, the various contextual value objects 51 associated with the key object 47"TOP" are compared with each of the entry values 53 which, in the present example, would be hashes of the words "HILL", "AND", "REACH", and "THE" to determine whether or not any of the contextual value objects 51 coincide with any of the entry values 53. As employed herein, the expression "coincide" and variations thereof shall refer broadly to any type of predetermined equivalence, correspondence, association, and the like, the existence of which can be ascertained between two or more objects. Since one of the contextual value objects 51 associated with the key object 47"TOP" is a hash of the word object 108"HILL", and since one of the entry values 53 is a hash of the previously entered word "HILL", upon comparison the two hashes will be found to coincide on the basis of being equal. As a result, the key object 47, i.e., the ambiguous word object 108, "TOP" will be output at a position of priority with respect to the ambiguous word object 108"TOO" despite the ambiguous word object 108"TOO" being of a relatively higher frequency.

[0092] The disambiguation routine 22 would also store as entry values 53 hashes representative of punctuation symbols and non-word entries for use in comparison with contextual value objects 51 in the same fashion. This is useful when searching for contexts wherein the contextual value objects 51 are representative of punctuation marks, predetermined formats, and the like. For instance, if the predetermined format is a date format such as suggested above, an associated key object 47 will be output at a preferred position if it is preceded by an entry in the form of a date. It is understood that numerous other types of predefined formats could be employed, such as other date format like "Month date, year" or "date Month year", time formats, and any other type of predetermined format if



determined to be a statistically significant context. It is also understood that numerous other types of contexts could be identified, stored, and employed with the disambiguation routine 22 without departing from the present concept.

[0093] The present system is particularly advantageous due to its flexibility. It does not require the establishment of blanket "rules" for prioritization of words in contexts. Rather, each lesser-frequency ambiguous word has associated therewith statistically significant context data, which enables the handheld electronic device 4 to be adaptable and customizable to the needs of the user.

[0094] Briefly summarized, therefore, and depicted generally in FIG. 9 as branching from the main process at 234 in FIG. 3A, the disambiguation routine 22 determines, as at 604, whether or not at least two of the word objects 108 identified at 224 in FIG. 3A and stored in the result each have a length equal to that of the ambiguous input, and thus are ambiguous word objects 108. If not, processing returns, as at 608, to the main process at 236 in FIG. 3C. If it is determined at 604 that the result includes at least two ambiguous word objects 108, processing continues to 612 where it is determined whether or not a key object 47 corresponding with one of the ambiguous word objects 108 other than the highest frequency word object 108 is stored in the contextual data table 49. If not, processing returns, as at 608, to the main process at 236 in FIG. 3C.

[0095] If it is determined at 612 that a corresponding key object 47 exists, processing continues, as at 616, where the contextual value objects 51 associated with the identified key object 47 are each compared with the stored entry values 53 to identify whether or not any key object 47 and any entry value 53 coincide. If none coincide, processing returns, as at 608, to the main process at 236 in FIG. 3C. However, if it is determined at 616 that a key object 47 and an entry value 53 coincide, then the word object 108 corresponding with the key object 47 is output, as at 620, at a position of priority with respect to the highest-frequency ambiguous word object 108 identified at 604. Processing returns, as at 608, to the main process at 236 in FIG. 3C.

[0096] The disambiguation routine 22 additionally is advantageously configured to learn certain contextual data. Specifically, the disambiguation routine 22 can identify the preceding-word type context data when a user on two separate occasions selects a particular less-preferred ambiguous word object 108 in the same context.

[0097] For instance, on a first occasion a plurality of ambiguous word objects 108 may be output in response to a first ambiguous input, and a user may select a particular less-preferred ambiguous word object 108. In such a circumstance, the selected less-preferred ambiguous word object 108 and the specific context are stored as an entry in a candidate data file.

[0098] If on a second occasion a plurality of ambiguous word objects 108 are output in response to a second ambiguous input, and if the user selects a less-preferred ambiguous word object 108, the less-preferred ambiguous word object 108 and the context are compared with the various entries in the candidate data file. If an entry is found in the candidate data file that matches the less-preferred ambiguous word object 108 and the context of the second ambiguous input, the entry is moved from the candidate data file to the contextual data table 49. The newly stored entry in the contextual data table 49 can thereafter be employed as set forth above.

[0099] It is noted however, that the candidate data file is a data buffer of limited capacity. As additional entries are added to the candidate data file, older entries which have not been moved to the contextual data table 49 are deleted on a first-in-first-out basis. The limited size of the candidate data file thus adds to the contextual learning function something of a frequency-of-use limitation. That is, depending upon usage, an entry in the candidate data file can either be moved to the contextual data table 49 or can be removed from the candidate data file to make room for additional entries. If the entry is moved to the contextual data table 49, this would indicate that the user desired the particular less-preferred ambiguous word object 108 in the particular context with sufficient frequency to warrant the saving thereof as valid contextual data. On the other hand, deletion of the candidate entry to make room for additional candidate entries would indicate that the candidate entry was not used with sufficient regularity or frequency to warrant its being saved as learned valid contextual data in the contextual data table 49.

[0100] The selected less-preferred ambiguous word object 108 will be stored as a key object 47 in the contextual data table 49 if such a key object 47 does not already exist. Additionally, a hash of the preceding-word context is stored as a contextual value object 51 and is associated with the aforementioned key object 47. In this regard, the preceding-word context might simply be the immediately preceding word. It is understood, however, that the context potentially could be one wherein a particular context word precedes by two, three, or more words the ambiguous word object 108 for which the context is learned. Such context advantageously can be learned for word objects 108 in the new words database 92 and in any other data source in the memory 20. It is also understood that other types of contexts can be learned by the disambiguation routine 22.

[0101] Moreover, learned contextual data can be unlearned. For instance, a particular key object 47 and a corresponding particular contextual value object 51 may be added to the contextual data table 49 via the aforementioned learning function. At some point in the future the user may begin in the particular context to prefer an output that had previously been a default output, in favor of which a less-preferred ambiguous word object 108 had been selected on two occasion and became stored as context data. If this happens on two occasions, the previously learned particular key object 47 and corresponding particular contextual value object 51 are advantageously unlearned, i.e., are deleted from the contextual data table 49. That is, the system operates as though the previously learned particular key object 47 and corresponding particular contextual value object 51 were determined to not be valid contextual data. This avoids the use of contextual data that is not desired or that is considered to be invalid.

[0102] While specific embodiments of the disclosed and claimed concept have been described in detail, it will be appreciated by those skilled in the art that various modifications and alternatives to those details could be developed in light of the overall teachings of the disclosure. Accordingly, the particular arrangements disclosed are meant to be illustrative only and not limiting as to the scope of the disclosed and claimed concept which is to be given the full breadth of the claims appended and any and all equivalents thereof.

What is claimed is:

1. A method of enabling input into a handheld electronic device of a type including an input apparatus, an output

apparatus, and a processor apparatus comprising a memory having stored therein a plurality of objects including a plurality of language objects and a number of contextual values, at least some of the language objects each having associated therewith at least a first contextual value, the input apparatus including a plurality of input members, at least some of the input members each having a plurality of linguistic elements assigned thereto, the method comprising:

- detecting a first input;
- outputting as a first output an interpretations of the first input;
- detecting as a second input an ambiguous input that comprises a number of input member actuations;
- outputting at least a portion of each of a first language object and a second language object as proposed interpretations of the ambiguous input, the at least a portion of the first language object being output at a position of preference with respect to the at least a portion of the second language object;
- detecting a selection of the at least a portion of the second language object;
- detecting another first input;
- outputting as another first output an interpretations of the another first input, the first output and the another first output being the same;
- detecting as another second input another ambiguous input that comprises another number of input member actuations;
- outputting at least a portion of each of another first language object and another second language object as proposed interpretations of the another ambiguous input, the at least a portion of the another first language object being output at a position of preference with respect to the at least a portion of the another second language object, the second language object and the another second language object being the same;
- detecting a selection of the at least a portion of the another second language object and, responsive thereto:
  - storing at least one of a representation of the another first input and a representation of the another first output as a contextual value,
  - associating the contextual value with the another second language object.

2. The method of claim 1, further comprising:

- detecting an additional first input;
- outputting an additional first output as an interpretations of the additional first input;
- detecting as an additional second input an additional ambiguous input that comprises an additional number of input member actuations;
- generating an output set comprising at least a portion of each of an additional first language object and an additional second language object as proposed interpretations of the additional ambiguous input, the second language object and the additional second language object being the same;

making a determination that at least one of a representation of the additional first input and a representation of the additional first output coincides with the contextual value; and

responsive to said making a determination, outputting the at least a portion of the additional second language object at a position of preference with respect to the at least a portion of the additional first language object.

3. The method of claim 2, further comprising:

- identifying as the additional first language object a word object representative of a relatively higher-frequency ambiguous word;
- identifying as the additional second language object a word object representative of a relatively lower-frequency ambiguous word; and

making as said determination a determination that the lower-frequency ambiguous word, in the context of the additional first output, should be output at a position of preference to the higher-frequency ambiguous word.

4. The method of claim 2, further comprising:

- detecting a selection of the at least a portion of the additional first language object; and
- responsive to said detecting a selection, deleting the contextual value.

5. The method of claim 1, further comprising:

- identifying as the first language object a language object of a length equal to that of the ambiguous input;
- identifying as the second language object a language object of a length equal to that of the ambiguous input;
- identifying as the another first language object a language object of a length equal to that of the another ambiguous input;
- identifying as the another second language object a language object of a length equal to that of the another ambiguous input; and

responsive thereto, initiating said storing and said associating.

6. A handheld electronic device comprising an input apparatus, a processor apparatus, and an output apparatus, the input apparatus comprising a number of input members, the processor apparatus comprising a processor and a memory having stored therein a plurality of objects comprising a plurality of language objects and a number of contextual values, at least some of the language objects each having associated therewith at least a first contextual value, the memory having stored therein a number of routines which, when executed by the processor, cause the handheld electronic device to be adapted to perform operations comprising:

- detecting a first input;
- outputting as a first output an interpretations of the first input;
- detecting as a second input an ambiguous input that comprises a number of input member actuations;
- outputting at least a portion of each of a first language object and a second language object as proposed interpretations of the ambiguous input, the at least a portion

of the first language object being output at a position of preference with respect to the at least a portion of the second language object;

detecting a selection of the at least a portion of the second language object;

detecting another first input;

outputting as another first output an interpretations of the another first input, the first output and the another first output being the same;

detecting as another second input another ambiguous input that comprises another number of input member actuations;

outputting at least a portion of each of another first language object and another second language object as proposed interpretations of the another ambiguous input, the at least a portion of the another first language object being output at a position of preference with respect to the at least a portion of the another second language object, the second language object and the another second language object being the same;

detecting a selection of the at least a portion of the another second language object and, responsive thereto:

storing at least one of a representation of the another first input and a representation of the another first output as a contextual value,

associating the contextual value with the another second language object.

7. The handheld electronic device of claim 6 wherein the operations further comprise:

detecting an additional first input;

outputting an additional first output as an interpretations of the additional first input;

detecting as an additional second input an additional ambiguous input that comprises an additional number of input member actuations;

generating an output set comprising at least a portion of each of an additional first language object and an additional second language object as proposed interpretations of the additional ambiguous input, the second language object and the additional second language object being the same;

making a determination that at least one of a representation of the additional first input and a representation of the additional first output coincides with the contextual value; and

responsive to said making a determination, outputting the at least a portion of the additional second language object at a position of preference with respect to the at least a portion of the additional first language object.

8. The handheld electronic device of claim 7 wherein the operations further comprise:

identifying as the additional first language object a word object representative of a relatively higher-frequency ambiguous word;

identifying as the additional second language object a word object representative of a relatively lower-frequency ambiguous word; and

making as said determination a determination that the lower-frequency ambiguous word, in the context of the additional first output, should be output at a position of preference to the higher-frequency ambiguous word.

9. The handheld electronic device of claim 7 wherein the operations further comprise:

detecting a selection of the at least a portion of the additional first language object; and

responsive to said detecting a selection, deleting the contextual value.

10. The handheld electronic device of claim 6 wherein the operations further comprise:

identifying as the first language object a language object of a length equal to that of the ambiguous input;

identifying as the second language object a language object of a length equal to that of the ambiguous input;

identifying as the another first language object a language object of a length equal to that of the another ambiguous input;

identifying as the another second language object a language object of a length equal to that of the another ambiguous input; and

responsive thereto, initiating said storing and said associating.

\* \* \* \* \*