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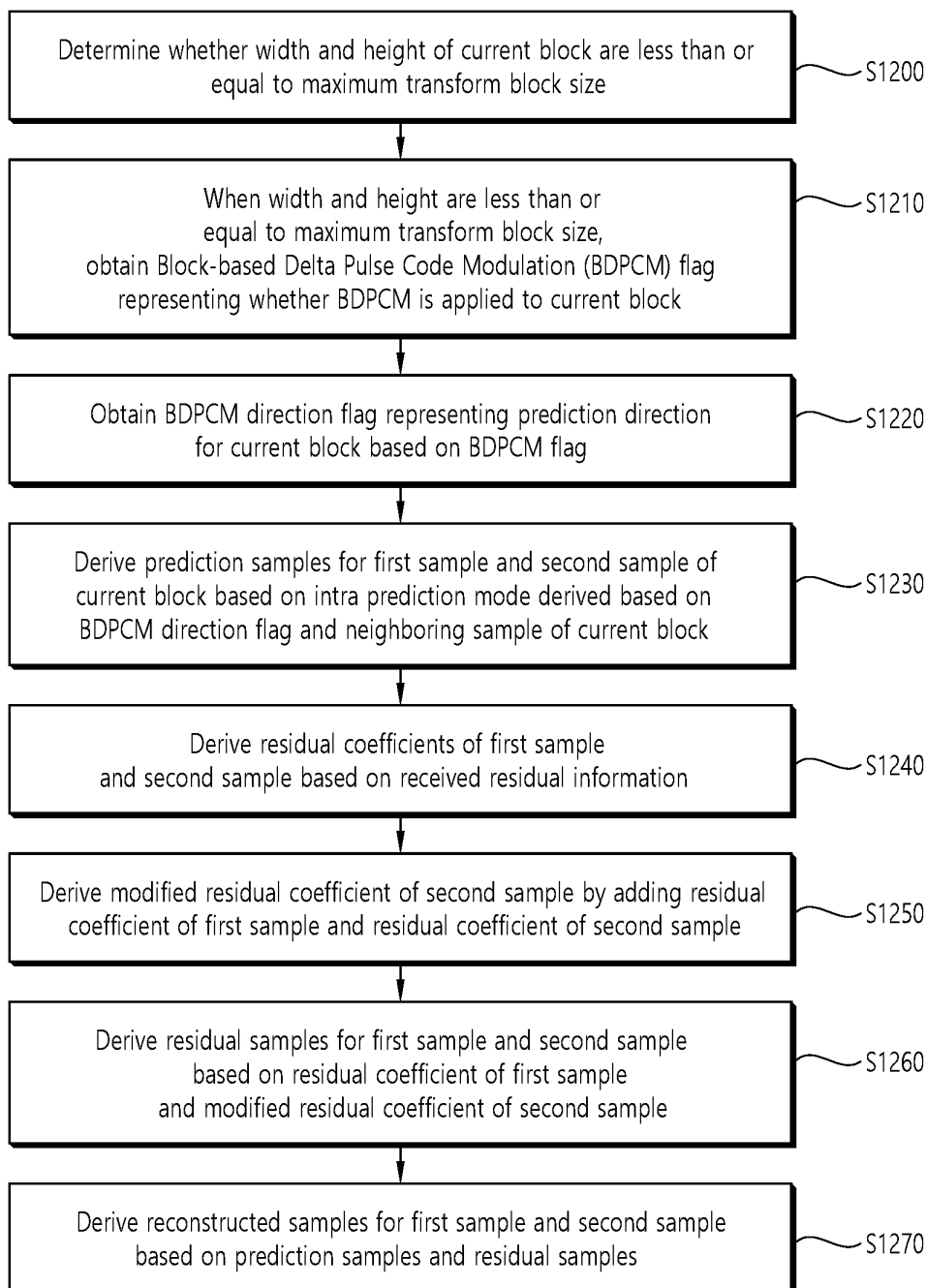
(54) **IMAGE DECODING METHOD FOR PERFORMING BDPCM ON BASIS OF BLOCK SIZE AND DEVICE THEREFOR**

(57) An image decoding method performed by a decoding device according to this document comprises the steps of: determining whether the width and the height of a current block are smaller than or equal to the size of a maximum transform block; when the width and the height are smaller than or equal to the size of the maximum transform block, obtaining a BDPCM flag repre-

senting whether or not to apply BDPCM for the current block; deriving prediction samples for first and second samples of the current block on the basis of the BDPCM flag; deriving residual samples on the basis of received residual information; and deriving reconstructed samples for the first and second samples on the basis of the prediction samples and the residual samples.

EP 3 989 568 A1

FIG. 12



Description**BACKGROUND OF THE DISCLOSURE**5 Field of the disclosure

[0001] The present disclosure relates to an image coding technology and, more particularly, to an image decoding method and apparatus for coding a current block performing BDPCM in an image coding system.

10 Related Art

[0002] Recently, demand for high-resolution, high-quality images, such as High Definition (HD) images and Ultra High Definition (UHD) images, has been increasing in various fields. As the image data has high resolution and high quality, the amount of information or bits to be transmitted increases relative to the legacy image data. Therefore, when image data is transmitted using a medium such as a conventional wired/wireless broadband line or image data is stored using an existing storage medium, the transmission cost and the storage cost thereof are increased.

[0003] Accordingly, there is a need for a highly efficient image compression technique for effectively transmitting, storing, and reproducing information of high-resolution and high-quality images.

20 **SUMMARY**

[0004] A technical object of the present disclosure is to provide a method and apparatus for improving image coding efficiency.

25 **[0005]** Another technical object of the present disclosure is to provide a method and apparatus for increasing efficiency of BDPCM.

[0006] According to an embodiment of the present disclosure, an image decoding method performed by a decoding apparatus is provided. The method includes determining whether a width and a height of a current block are less than or equal to a maximum transform block size, when the width and the height are less than or equal to the maximum transform block size, obtaining a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block, obtaining a BDPCM direction flag representing a prediction direction for the current block based on the BDPCM flag, deriving prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block, deriving residual coefficients of the first sample and the second sample based on received residual information, deriving a modified residual coefficient of the second sample by adding a residual coefficient of the first sample and a residual coefficient of the second sample, deriving residual samples for the first sample and the second sample based on the residual coefficient of the first sample and the modified residual coefficient of the second sample, and deriving reconstructed samples for the first sample and the second sample based on the prediction samples and the residual samples.

35 **[0007]** According to another embodiment of the present disclosure, a decoding apparatus performing image decoding is provided. The decoding apparatus includes an entropy decoder configured to determine whether a width and a height of a current block are less than or equal to a maximum transform block size, when the width and the height are less than or equal to the maximum transform block size, to obtain a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block, to obtain a BDPCM direction flag representing a prediction direction for the current block based on the BDPCM flag, a predictor configured to derive prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block, a residual processor configured to derive residual coefficients of the first sample and the second sample based on received residual information, to derive a modified residual coefficient of the second sample by adding a residual coefficient of the first sample and a residual coefficient of the second sample, to derive residual samples for the first sample and the second sample based on the residual coefficient of the first sample and the modified residual coefficient of the second sample, and an adder configured to derive reconstructed samples for the first sample and the second sample based on the prediction samples and the residual samples.

45 **[0008]** According to another embodiment of the present disclosure, an image encoding method performed by an encoding apparatus is provided. The method includes determining whether a width and a height of a current block are less than or equal to a maximum transform block size, when the width and the height are less than or equal to the maximum transform block size, generating a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block, generating a BDPCM direction flag representing a prediction direction for the current block, deriving prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block, deriving residual samples for the first sample and the second sample based on the prediction samples, deriving residual coeffi-

icients of the first sample and the second sample based on the residual samples, generating residual information of the current block based on the BDPCM and the residual coefficients, and encoding image information including the BDPCM flag, the BDPCM direction flag and the residual information.

5 [0009] According to another embodiment of the present disclosure, an image encoding apparatus is provided. The encoding apparatus includes a predictor configured to determine whether a width and a height of a current block are less than or equal to a maximum transform block size, when the width and the height are less than or equal to the maximum transform block size, to generate a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block, to generate a BDPCM direction flag representing a prediction direction for the current block, to derive prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block, a residual processor configured to derive residual samples for the first sample and the second sample based on the prediction samples, to derive residual coefficients of the first sample and the second sample based on the residual samples, to generate residual information of the current block based on the BDPCM and the residual coefficients, and an entropy encoder configured to encode image information including the BDPCM flag, the BDPCM direction flag and the residual information.

ADVANTAGEOUS EFFECTS

20 [0010] According to the present disclosure, by signaling the BDPCM flag based on the size of the current block and the maximum transform block size, the size of the current block and the maximum transform block size can be considered in BDPCM flag signaling and determining whether to apply BDPCM, and through this, it is possible to reduce the bit amount for BDPCM and improve overall coding efficiency.

25 [0011] According to the present disclosure, a syntax element representing whether BDPCM is constrained for an image can be signaled, and through this, whether BDPCM is performed on the image can be determined with one syntax element, so that overall image coding efficiency can be improved.

BRIEF DESCRIPTION OF THE DRAWINGS

[0012]

30 FIG. 1 briefly illustrates an example of a video/image coding device to which embodiments of the present disclosure are applicable.

FIG. 2 is a schematic diagram illustrating a configuration of a video/image encoding apparatus to which the embodiment(s) of the present disclosure may be applied.

35 FIG. 3 is a schematic diagram illustrating a configuration of a video/image decoding apparatus to which the embodiment(s) of the present disclosure may be applied.

FIG. 4 illustrates an example of an intra prediction-based video/image encoding method.

FIG. 5 illustrates an example of an intra prediction-based video/image encoding method.

FIG. 6 schematically shows an intra prediction procedure.

40 FIG. 7 illustrates an example of an inter prediction-based video/image encoding method.

FIG. 8 illustrates an example of an inter prediction-based video/image decoding method.

FIG. 9 schematically shows an inter prediction procedure.

FIG. 10 schematically shows an image encoding method by an encoding apparatus according to the present document.

45 FIG. 11 schematically shows an encoding apparatus for performing an image encoding method according to this document.

FIG. 12 schematically shows an image decoding method by a decoding apparatus according to this document.

FIG. 13 schematically shows a decoding apparatus for performing an image decoding method according to this document.

50 FIG. 14 illustrates a structural diagram of a contents streaming system to which the present disclosure is applied.

DESCRIPTION OF EXEMPLARY EMBODIMENTS

55 [0013] The present disclosure may be modified in various forms, and specific embodiments thereof will be described and illustrated in the drawings. However, the embodiments are not intended for limiting the disclosure. The terms used in the following description are used to merely describe specific embodiments but are not intended to limit the disclosure. An expression of a singular number includes an expression of the plural number, so long as it is clearly read differently. The terms such as "include" and "have" are intended to indicate that features, numbers, steps, operations, elements,

components, or combinations thereof used in the following description exist and it should be thus understood that the possibility of existence or addition of one or more different features, numbers, steps, operations, elements, components, or combinations thereof is not excluded.

5 [0014] Meanwhile, elements in the drawings described in the disclosure are independently drawn for the purpose of convenience for explanation of different specific functions, and do not mean that the elements are embodied by independent hardware or independent software. For example, two or more elements of the elements may be combined to form a single element, or one element may be partitioned into plural elements. The embodiments in which the elements are combined and/or partitioned belong to the disclosure without departing from the concept of the disclosure.

10 [0015] Hereinafter, embodiments of the present disclosure will be described in detail with reference to the accompanying drawings. In addition, like reference numerals are used to indicate like elements throughout the drawings, and the same descriptions on the like elements will be omitted.

[0016] FIG. 1 briefly illustrates an example of a video/image coding device to which embodiments of the present disclosure are applicable.

15 [0017] Referring to FIG. 1, a video/image coding system may include a first device (source device) and a second device (receiving device). The source device may deliver encoded video/image information or data in the form of a file or streaming to the receiving device via a digital storage medium or network.

20 [0018] The source device may include a video source, an encoding apparatus, and a transmitter. The receiving device may include a receiver, a decoding apparatus, and a renderer. The encoding apparatus may be called a video/image encoding apparatus, and the decoding apparatus may be called a video/image decoding apparatus. The transmitter may be included in the encoding apparatus. The receiver may be included in the decoding apparatus. The renderer may include a display, and the display may be configured as a separate device or an external component.

25 [0019] The video source may acquire video/image through a process of capturing, synthesizing, or generating the video/image. The video source may include a video/image capture device and/or a video/image generating device. The video/image capture device may include, for example, one or more cameras, video/image archives including previously captured video/images, and the like. The video/image generating device may include, for example, computers, tablets and smartphones, and may (electronically) generate video/images. For example, a virtual video/image may be generated through a computer or the like. In this case, the video/image capturing process may be replaced by a process of generating related data.

30 [0020] The encoding apparatus may encode input image/image. The encoding apparatus may perform a series of procedures such as prediction, transform, and quantization for compression and coding efficiency. The encoded data (encoded video/image information) may be output in the form of a bitstream.

35 [0021] The transmitter may transmit the encoded image/image information or data output in the form of a bitstream to the receiver of the receiving device through a digital storage medium or a network in the form of a file or streaming. The digital storage medium may include various storage mediums such as USB, SD, CD, DVD, Blu-ray, HDD, SSD, and the like. The transmitter may include an element for generating a media file through a predetermined file format and may include an element for transmission through a broadcast/communication network. The receiver may receive/extract the bitstream and transmit the received bitstream to the decoding apparatus.

[0022] The decoding apparatus may decode the video/image by performing a series of procedures such as dequantization, inverse transform, and prediction corresponding to the operation of the encoding apparatus.

40 [0023] The renderer may render the decoded video/image. The rendered video/image may be displayed through the display.

45 [0024] Present disclosure relates to video/image coding. For example, the methods/embodiments disclosed in the present disclosure may be applied to a method disclosed in the versatile video coding (VVC), the EVC (essential video coding) standard, the AOMedia Video 1 (AV1) standard, the 2nd generation of audio video coding standard (AVS2), or the next generation video/image coding standard (ex. H.267 or H.268, etc.).

[0025] Present disclosure presents various embodiments of video/image coding, and the embodiments may be performed in combination with each other unless otherwise mentioned.

50 [0026] In the present disclosure, video may refer to a series of images over time. Picture generally refers to a unit representing one image in a specific time zone, and a subpicture/slice/tile is a unit constituting part of a picture in coding. The subpicture/slice/tile may include one or more coding tree units (CTUs). One picture may consist of one or more subpictures/slices/tiles. One picture may consist of one or more tile groups. One tile group may include one or more tiles. A brick may represent a rectangular region of CTU rows within a tile in a picture. A tile may be partitioned into multiple bricks, each of which consisting of one or more CTU rows within the tile. A tile that is not partitioned into multiple bricks may be also referred to as a brick. A brick scan is a specific sequential ordering of CTUs partitioning a picture in which the CTUs are ordered consecutively in CTU raster scan in a brick, bricks within a tile are ordered consecutively in a raster scan of the bricks of the tile, and tiles in a picture are ordered consecutively in a raster scan of the tiles of the picture. In addition, a subpicture may represent a rectangular region of one or more slices within a picture. That is, a subpicture contains one or more slices that collectively cover a rectangular region of a picture. A tile is a rectangular

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region of CTUs within a particular tile column and a particular tile row in a picture. The tile column is a rectangular region of CTUs having a height equal to the height of the picture and a width specified by syntax elements in the picture parameter set. The tile row is a rectangular region of CTUs having a height specified by syntax elements in the picture parameter set and a width equal to the width of the picture. A tile scan is a specific sequential ordering of CTUs partitioning a picture in which the CTUs are ordered consecutively in CTU raster scan in a tile whereas tiles in a picture are ordered consecutively in a raster scan of the tiles of the picture. A slice includes an integer number of bricks of a picture that may be exclusively contained in a single NAL unit. A slice may consist of either a number of complete tiles or only a consecutive sequence of complete bricks of one tile. Tile groups and slices may be used interchangeably in the present disclosure. For example, in the present disclosure, a tile group/tile group header may be called a slice/slice header.

[0027] A pixel or a pel may mean a smallest unit constituting one picture (or image). Also, 'sample' may be used as a term corresponding to a pixel. A sample may generally represent a pixel or a value of a pixel, and may represent only a pixel/pixel value of a luma component or only a pixel/pixel value of a chroma component.

[0028] A unit may represent a basic unit of image processing. The unit may include at least one of a specific region of the picture and information related to the region. One unit may include one luma block and two chroma (ex. cb, cr) blocks. The unit may be used interchangeably with terms such as block or area in some cases. In a general case, an $M \times N$ block may include samples (or sample arrays) or a set (or array) of transform coefficients of M columns and N rows.

[0029] In the present description, "A or B" may mean "only A", "only B" or "both A and B". In other words, in the present specification, "A or B" may be interpreted as "A and/or B". For example, "A, B or C" herein means "only A", "only B", "only C", or "any and any combination of A, B and C".

[0030] A slash (/) or a comma (comma) used in the present description may mean "and/or". For example, "A/B" may mean "A and/or B". Accordingly, "A/B" may mean "only A", "only B", or "both A and B". For example, "A, B, C" may mean "A, B, or C".

[0031] In the present description, "at least one of A and B" may mean "only A", "only B", or "both A and B". In addition, in the present description, the expression "at least one of A or B" or "at least one of A and/or B" may be interpreted the same as "at least one of A and B".

[0032] In addition, in the present description, "at least one of A, B and C" means "only A", "only B", "only C", or "any combination of A, B and C". Also, "at least one of A, B or C" or "at least one of A, B and/or C" may mean "at least one of A, B and C".

[0033] In addition, parentheses used in the present description may mean "for example". Specifically, when "prediction (intra prediction)" is indicated, "intra prediction" may be proposed as an example of "prediction". In other words, "prediction" in the present description is not limited to "intra prediction", and "intra prediction" may be proposed as an example of "prediction". Also, even when "prediction (ie, intra prediction)" is indicated, "intra prediction" may be proposed as an example of "prediction".

[0034] In the present description, technical features that are individually described within one drawing may be implemented individually or may be implemented at the same time.

[0035] The following drawings were created to explain a specific example of the present description. Since the names of specific devices described in the drawings or the names of specific signals/messages/fields are presented by way of example, the technical features of the present description are not limited to the specific names used in the following drawings.

[0036] FIG. 2 is a schematic diagram illustrating a configuration of a video/image encoding apparatus to which the embodiment(s) of the present disclosure may be applied. Hereinafter, the video encoding apparatus may include an image encoding apparatus.

[0037] Referring to FIG. 2, the encoding apparatus 200 includes an image partitioner 210, a predictor 220, a residual processor 230, and an entropy encoder 240, an adder 250, a filter 260, and a memory 270. The predictor 220 may include an inter predictor 221 and an intra predictor 222. The residual processor 230 may include a transformer 232, a quantizer 233, a dequantizer 234, and an inverse transformer 235. The residual processor 230 may further include a subtractor 231. The adder 250 may be called a reconstructor or a reconstructed block generator. The image partitioner 210, the predictor 220, the residual processor 230, the entropy encoder 240, the adder 250, and the filter 260 may be configured by at least one hardware component (ex. An encoder chipset or processor) according to an embodiment. In addition, the memory 270 may include a decoded picture buffer (DPB) or may be configured by a digital storage medium. The hardware component may further include the memory 270 as an internal/external component.

[0038] The image partitioner 210 may partition an input image (or a picture or a frame) input to the encoding apparatus 200 into one or more processors. For example, the processor may be called a coding unit (CU). In this case, the coding unit may be recursively partitioned according to a quad-tree binary-tree ternary-tree (QTBTBT) structure from a coding tree unit (CTU) or a largest coding unit (LCU). For example, one coding unit may be partitioned into a plurality of coding units of a deeper depth based on a quad tree structure, a binary tree structure, and/or a ternary structure. In this case, for example, the quad tree structure may be applied first and the binary tree structure and/or ternary structure may be applied later. Alternatively, the binary tree structure may be applied first. The coding procedure according to the present

disclosure may be performed based on the final coding unit that is no longer partitioned. In this case, the largest coding unit may be used as the final coding unit based on coding efficiency according to image characteristics, or if necessary, the coding unit may be recursively partitioned into coding units of deeper depth and a coding unit having an optimal size may be used as the final coding unit. Here, the coding procedure may include a procedure of prediction, transform, and reconstruction, which will be described later. As another example, the processor may further include a prediction unit (PU) or a transform unit (TU). In this case, the prediction unit and the transform unit may be split or partitioned from the aforementioned final coding unit. The prediction unit may be a unit of sample prediction, and the transform unit may be a unit for deriving a transform coefficient and/or a unit for deriving a residual signal from the transform coefficient.

[0039] The unit may be used interchangeably with terms such as block or area in some cases. In a general case, an $M \times N$ block may represent a set of samples or transform coefficients composed of M columns and N rows. A sample may generally represent a pixel or a value of a pixel, may represent only a pixel/pixel value of a luma component or represent only a pixel/pixel value of a chroma component. A sample may be used as a term corresponding to one picture (or image) for a pixel or a pel.

[0040] In the encoding apparatus 200, a prediction signal (predicted block, prediction sample array) output from the inter predictor 221 or the intra predictor 222 is subtracted from an input image signal (original block, original sample array) to generate a residual signal (residual block, residual sample array), and the generated residual signal is transmitted to the transformer 232. In this case, as shown, a unit for subtracting a prediction signal (predicted block, prediction sample array) from the input image signal (original block, original sample array) in the encoder 200 may be called a subtractor 231. The predictor may perform prediction on a block to be processed (hereinafter, referred to as a current block) and generate a predicted block including prediction samples for the current block. The predictor may determine whether intra prediction or inter prediction is applied on a current block or CU basis. As described later in the description of each prediction mode, the predictor may generate various information related to prediction, such as prediction mode information, and transmit the generated information to the entropy encoder 240. The information on the prediction may be encoded in the entropy encoder 240 and output in the form of a bitstream.

[0041] The intra predictor 222 may predict the current block by referring to the samples in the current picture. The referred samples may be located in the neighborhood of the current block or may be located apart according to the prediction mode. In the intra prediction, prediction modes may include a plurality of non-directional modes and a plurality of directional modes. The non-directional mode may include, for example, a DC mode and a planar mode. The directional mode may include, for example, 33 directional prediction modes or 65 directional prediction modes according to the degree of detail of the prediction direction. However, this is merely an example, more or less directional prediction modes may be used depending on a setting. The intra predictor 222 may determine the prediction mode applied to the current block by using a prediction mode applied to a neighboring block.

[0042] The inter predictor 221 may derive a predicted block for the current block based on a reference block (reference sample array) specified by a motion vector on a reference picture. Here, in order to reduce the amount of motion information transmitted in the inter prediction mode, the motion information may be predicted in units of blocks, sub-blocks, or samples based on correlation of motion information between the neighboring block and the current block. The motion information may include a motion vector and a reference picture index. The motion information may further include inter prediction direction (LO prediction, L1 prediction, Bi prediction, etc.) information. In the case of inter prediction, the neighboring block may include a spatial neighboring block present in the current picture and a temporal neighboring block present in the reference picture. The reference picture including the reference block and the reference picture including the temporal neighboring block may be the same or different. The temporal neighboring block may be called a collocated reference block, a co-located CU (colCU), and the like, and the reference picture including the temporal neighboring block may be called a collocated picture (colPic). For example, the inter predictor 221 may configure a motion information candidate list based on neighboring blocks and generate information indicating which candidate is used to derive a motion vector and/or a reference picture index of the current block. Inter prediction may be performed based on various prediction modes. For example, in the case of a skip mode and a merge mode, the inter predictor 221 may use motion information of the neighboring block as motion information of the current block. In the skip mode, unlike the merge mode, the residual signal may not be transmitted. In the case of the motion vector prediction (MVP) mode, the motion vector of the neighboring block may be used as a motion vector predictor and the motion vector of the current block may be indicated by signaling a motion vector difference.

[0043] The predictor 220 may generate a prediction signal based on various prediction methods described below. For example, the predictor may not only apply intra prediction or inter prediction to predict one block but also simultaneously apply both intra prediction and inter prediction. This may be called combined inter and intra prediction (CIIP). In addition, the predictor may be based on an intra block copy (IBC) prediction mode or a palette mode for prediction of a block. The IBC prediction mode or palette mode may be used for content image/video coding of a game or the like, for example, screen content coding (SCC). The IBC basically performs prediction in the current picture but may be performed similarly to inter prediction in that a reference block is derived in the current picture. That is, the IBC may use at least one of the inter prediction techniques described in the present disclosure. The palette mode may be considered as an example of

intra coding or intra prediction. When the palette mode is applied, a sample value within a picture may be signaled based on information on the palette table and the palette index.

[0044] The prediction signal generated by the predictor (including the inter predictor 221 and/or the intra predictor 222) may be used to generate a reconstructed signal or to generate a residual signal. The transformer 232 may generate transform coefficients by applying a transform technique to the residual signal. For example, the transform technique may include at least one of a discrete cosine transform (DCT), a discrete sine transform (DST), a karhunenloève transform (KLT), a graph-based transform (GBT), or a conditionally non-linear transform (CNT). Here, the GBT means transform obtained from a graph when relationship information between pixels is represented by the graph. The CNT refers to transform generated based on a prediction signal generated using all previously reconstructed pixels. In addition, the transform process may be applied to square pixel blocks having the same size or may be applied to blocks having a variable size rather than square.

[0045] The quantizer 233 may quantize the transform coefficients and transmit them to the entropy encoder 240 and the entropy encoder 240 may encode the quantized signal (information on the quantized transform coefficients) and output a bitstream. The information on the quantized transform coefficients may be referred to as residual information. The quantizer 233 may rearrange block type quantized transform coefficients into a one-dimensional vector form based on a coefficient scanning order and generate information on the quantized transform coefficients based on the quantized transform coefficients in the one-dimensional vector form. Information on transform coefficients may be generated. The entropy encoder 240 may perform various encoding methods such as, for example, exponential Golomb, context-adaptive variable length coding (CAVLC), context-adaptive binary arithmetic coding (CABAC), and the like. The entropy encoder 240 may encode information necessary for video/image reconstruction other than quantized transform coefficients (ex. values of syntax elements, etc.) together or separately. Encoded information (ex. encoded video/image information) may be transmitted or stored in units of NALs (network abstraction layer) in the form of a bitstream. The video/image information may further include information on various parameter sets such as an adaptation parameter set (APS), a picture parameter set (PPS), a sequence parameter set (SPS), or a video parameter set (VPS). In addition, the video/image information may further include general constraint information. In the present disclosure, information and/or syntax elements transmitted/signaled from the encoding apparatus to the decoding apparatus may be included in video/picture information. The video/image information may be encoded through the above-described encoding procedure and included in the bitstream. The bitstream may be transmitted over a network or may be stored in a digital storage medium. The network may include a broadcasting network and/or a communication network, and the digital storage medium may include various storage media such as USB, SD, CD, DVD, Blu-ray, HDD, SSD, and the like. A transmitter (not shown) transmitting a signal output from the entropy encoder 240 and/or a storage unit (not shown) storing the signal may be included as internal/external element of the encoding apparatus 200, and alternatively, the transmitter may be included in the entropy encoder 240.

[0046] The quantized transform coefficients output from the quantizer 233 may be used to generate a prediction signal. For example, the residual signal (residual block or residual samples) may be reconstructed by applying dequantization and inverse transform to the quantized transform coefficients through the dequantizer 234 and the inverse transformer 235. The adder 250 adds the reconstructed residual signal to the prediction signal output from the inter predictor 221 or the intra predictor 222 to generate a reconstructed signal (reconstructed picture, reconstructed block, reconstructed sample array). If there is no residual for the block to be processed, such as a case where the skip mode is applied, the predicted block may be used as the reconstructed block. The adder 250 may be called a reconstructor or a reconstructed block generator. The generated reconstructed signal may be used for intra prediction of a next block to be processed in the current picture and may be used for inter prediction of a next picture through filtering as described below.

[0047] Meanwhile, luma mapping with chroma scaling (LMCS) may be applied during picture encoding and/or reconstruction.

[0048] The filter 260 may improve subjective/objective image quality by applying filtering to the reconstructed signal. For example, the filter 260 may generate a modified reconstructed picture by applying various filtering methods to the reconstructed picture and store the modified reconstructed picture in the memory 270, specifically, a DPB of the memory 270. The various filtering methods may include, for example, deblocking filtering, a sample adaptive offset, an adaptive loop filter, a bilateral filter, and the like. The filter 260 may generate various information related to the filtering and transmit the generated information to the entropy encoder 240 as described later in the description of each filtering method. The information related to the filtering may be encoded by the entropy encoder 240 and output in the form of a bitstream.

[0049] The modified reconstructed picture transmitted to the memory 270 may be used as the reference picture in the inter predictor 221. When the inter prediction is applied through the encoding apparatus, prediction mismatch between the encoding apparatus 200 and the decoding apparatus 300 may be avoided and encoding efficiency may be improved.

[0050] The DPB of the memory 270 DPB may store the modified reconstructed picture for use as a reference picture in the inter predictor 221. The memory 270 may store the motion information of the block from which the motion information in the current picture is derived (or encoded) and/or the motion information of the blocks in the picture that have already been reconstructed. The stored motion information may be transmitted to the inter predictor 221 and used as the motion

information of the spatial neighboring block or the motion information of the temporal neighboring block. The memory 270 may store reconstructed samples of reconstructed blocks in the current picture and may transfer the reconstructed samples to the intra predictor 222.

[0051] FIG. 3 is a schematic diagram illustrating a configuration of a video/image decoding apparatus to which the embodiment(s) of the present disclosure may be applied.

[0052] Referring to FIG. 3, the decoding apparatus 300 may include an entropy decoder 310, a residual processor 320, a predictor 330, an adder 340, a filter 350, a memory 360. The predictor 330 may include an inter predictor 331 and an intra predictor 332. The residual processor 320 may include a dequantizer 321 and an inverse transformer 322. The entropy decoder 310, the residual processor 320, the predictor 330, the adder 340, and the filter 350 may be configured by a hardware component (ex. A decoder chipset or a processor) according to an embodiment. In addition, the memory 360 may include a decoded picture buffer (DPB) or may be configured by a digital storage medium. The hardware component may further include the memory 360 as an internal/external component.

[0053] When a bitstream including video/image information is input, the decoding apparatus 300 may reconstruct an image corresponding to a process in which the video/image information is processed in the encoding apparatus of FIG. 2. For example, the decoding apparatus 300 may derive units/blocks based on block partition related information obtained from the bitstream. The decoding apparatus 300 may perform decoding using a processor applied in the encoding apparatus. Thus, the processor of decoding may be a coding unit, for example, and the coding unit may be partitioned according to a quad tree structure, binary tree structure and/or ternary tree structure from the coding tree unit or the largest coding unit. One or more transform units may be derived from the coding unit. The reconstructed image signal decoded and output through the decoding apparatus 300 may be reproduced through a reproducing apparatus.

[0054] The decoding apparatus 300 may receive a signal output from the encoding apparatus of FIG. 2 in the form of a bitstream, and the received signal may be decoded through the entropy decoder 310. For example, the entropy decoder 310 may parse the bitstream to derive information (ex. video/image information) necessary for image reconstruction (or picture reconstruction). The video/image information may further include information on various parameter sets such as an adaptation parameter set (APS), a picture parameter set (PPS), a sequence parameter set (SPS), or a video parameter set (VPS). In addition, the video/image information may further include general constraint information. The decoding apparatus may further decode picture based on the information on the parameter set and/or the general constraint information. Signaled/received information and/or syntax elements described later in the present disclosure may be decoded may decode the decoding procedure and obtained from the bitstream. For example, the entropy decoder 310 decodes the information in the bitstream based on a coding method such as exponential Golomb coding, CAVLC, or CABAC, and output syntax elements required for image reconstruction and quantized values of transform coefficients for residual. More specifically, the CABAC entropy decoding method may receive a bin corresponding to each syntax element in the bitstream, determine a context model using a decoding target syntax element information, decoding information of a decoding target block or information of a symbol/bin decoded in a previous stage, and perform an arithmetic decoding on the bin by predicting a probability of occurrence of a bin according to the determined context model, and generate a symbol corresponding to the value of each syntax element. In this case, the CABAC entropy decoding method may update the context model by using the information of the decoded symbol/bin for a context model of a next symbol/bin after determining the context model. The information related to the prediction among the information decoded by the entropy decoder 310 may be provided to the predictor (the inter predictor 332 and the intra predictor 331), and the residual value on which the entropy decoding was performed in the entropy decoder 310, that is, the quantized transform coefficients and related parameter information, may be input to the residual processor 320. The residual processor 320 may derive the residual signal (the residual block, the residual samples, the residual sample array). In addition, information on filtering among information decoded by the entropy decoder 310 may be provided to the filter 350. Meanwhile, a receiver (not shown) for receiving a signal output from the encoding apparatus may be further configured as an internal/external element of the decoding apparatus 300, or the receiver may be a component of the entropy decoder 310. Meanwhile, the decoding apparatus according to the present disclosure may be referred to as a video/image/picture decoding apparatus, and the decoding apparatus may be classified into an information decoder (video/image/picture information decoder) and a sample decoder (video/image/picture sample decoder). The information decoder may include the entropy decoder 310, and the sample decoder may include at least one of the dequantizer 321, the inverse transformer 322, the adder 340, the filter 350, the memory 360, the inter predictor 332, and the intra predictor 331.

[0055] The dequantizer 321 may dequantize the quantized transform coefficients and output the transform coefficients. The dequantizer 321 may rearrange the quantized transform coefficients in the form of a two-dimensional block form. In this case, the rearrangement may be performed based on the coefficient scanning order performed in the encoding apparatus. The dequantizer 321 may perform dequantization on the quantized transform coefficients by using a quantization parameter (ex. quantization step size information) and obtain transform coefficients.

[0056] The inverse transformer 322 inversely transforms the transform coefficients to obtain a residual signal (residual block, residual sample array).

[0057] The predictor may perform prediction on the current block and generate a predicted block including prediction samples for the current block. The predictor may determine whether intra prediction or inter prediction is applied to the current block based on the information on the prediction output from the entropy decoder 310 and may determine a specific intra/inter prediction mode.

5 **[0058]** The predictor 320 may generate a prediction signal based on various prediction methods described below. For example, the predictor may not only apply intra prediction or inter prediction to predict one block but also simultaneously apply intra prediction and inter prediction. This may be called combined inter and intra prediction (CIIP). In addition, the predictor may be based on an intra block copy (IBC) prediction mode or a palette mode for prediction of a block. The IBC prediction mode or palette mode may be used for content image/video coding of a game or the like, for example, screen content coding (SCC). The IBC basically performs prediction in the current picture but may be performed similarly to inter prediction in that a reference block is derived in the current picture. That is, the IBC may use at least one of the inter prediction techniques described in the present disclosure. The palette mode may be considered as an example of intra coding or intra prediction. When the palette mode is applied, a sample value within a picture may be signaled based on information on the palette table and the palette index.

10 **[0059]** The intra predictor 331 may predict the current block by referring to the samples in the current picture. The referred samples may be located in the neighborhood of the current block or may be located apart according to the prediction mode. In the intra prediction, prediction modes may include a plurality of non-directional modes and a plurality of directional modes. The intra predictor 331 may determine the prediction mode applied to the current block by using a prediction mode applied to a neighboring block.

15 **[0060]** The inter predictor 332 may derive a predicted block for the current block based on a reference block (reference sample array) specified by a motion vector on a reference picture. In this case, in order to reduce the amount of motion information transmitted in the inter prediction mode, motion information may be predicted in units of blocks, sub-blocks, or samples based on correlation of motion information between the neighboring block and the current block. The motion information may include a motion vector and a reference picture index. The motion information may further include inter prediction direction (LO prediction, L1 prediction, Bi prediction, etc.) information. In the case of inter prediction, the neighboring block may include a spatial neighboring block present in the current picture and a temporal neighboring block present in the reference picture. For example, the inter predictor 332 may configure a motion information candidate list based on neighboring blocks and derive a motion vector of the current block and/or a reference picture index based on the received candidate selection information. Inter prediction may be performed based on various prediction modes, and the information on the prediction may include information indicating a mode of inter prediction for the current block.

20 **[0061]** The adder 340 may generate a reconstructed signal (reconstructed picture, reconstructed block, reconstructed sample array) by adding the obtained residual signal to the prediction signal (predicted block, predicted sample array) output from the predictor (including the inter predictor 332 and/or the intra predictor 331). If there is no residual for the block to be processed, such as when the skip mode is applied, the predicted block may be used as the reconstructed block.

25 **[0062]** The adder 340 may be called reconstructor or a reconstructed block generator. The generated reconstructed signal may be used for intra prediction of a next block to be processed in the current picture, may be output through filtering as described below, or may be used for inter prediction of a next picture.

[0063] Meanwhile, luma mapping with chroma scaling (LMCS) may be applied in the picture decoding process.

30 **[0064]** The filter 350 may improve subjective/objective image quality by applying filtering to the reconstructed signal. For example, the filter 350 may generate a modified reconstructed picture by applying various filtering methods to the reconstructed picture and store the modified reconstructed picture in the memory 360, specifically, a DPB of the memory 360. The various filtering methods may include, for example, deblocking filtering, a sample adaptive offset, an adaptive loop filter, a bilateral filter, and the like.

35 **[0065]** The (modified) reconstructed picture stored in the DPB of the memory 360 may be used as a reference picture in the inter predictor 332. The memory 360 may store the motion information of the block from which the motion information in the current picture is derived (or decoded) and/or the motion information of the blocks in the picture that have already been reconstructed. The stored motion information may be transmitted to the inter predictor 260 so as to be utilized as the motion information of the spatial neighboring block or the motion information of the temporal neighboring block. The memory 360 may store reconstructed samples of reconstructed blocks in the current picture and transfer the reconstructed samples to the intra predictor 331.

40 **[0066]** In the present disclosure, the embodiments described in the filter 260, the inter predictor 221, and the intra predictor 222 of the encoding apparatus 200 may be the same as or respectively applied to correspond to the filter 350, the inter predictor 332, and the intra predictor 331 of the decoding apparatus 300. The same may also apply to the unit 332 and the intra predictor 331.

45 **[0067]** In the present disclosure, at least one of quantization/inverse quantization and/or transform/inverse transform may be omitted. When the quantization/inverse quantization is omitted, the quantized transform coefficients may be called transform coefficients. When the transform/inverse transform is omitted, the transform coefficients may be called coefficients or residual coefficients, or may still be called transform coefficients for uniformity of expression.

[0068] In the present disclosure, a quantized transform coefficient and a transform coefficient may be referred to as a transform coefficient and a scaled transform coefficient, respectively. In this case, the residual information may include information on transform coefficient(s), and the information on the transform coefficient(s) may be signaled through residual coding syntax. Transform coefficients may be derived based on the residual information (or the information on the transform coefficient(s)), and scaled transform coefficients may be derived by inverse transforming (scaling) on the transform coefficients. Residual samples may be derived based on the inverse transforming (transforming) on the scaled transform coefficients. This may be applied/expressed in other parts of the present disclosure as well.

[0069] Meanwhile, as described above, in performing video coding, prediction is performed to improve compression efficiency. Through this, a predicted block including prediction samples for a current block as a block to be coded (i.e., a coding target block) may be generated. Here, the predicted block includes prediction samples in a spatial domain (or pixel domain). The predicted block is derived in the same manner in an encoding apparatus and a decoding apparatus, and the encoding apparatus may signal information (residual information) on residual between the original block and the predicted block, rather than an original sample value of an original block, to the decoding apparatus, thereby increasing image coding efficiency. The decoding apparatus may derive a residual block including residual samples based on the residual information, add the residual block and the predicted block to generate reconstructed blocks including reconstructed samples, and generate a reconstructed picture including the reconstructed blocks.

[0070] The residual information may be generated through a transform and quantization procedure. For example, the encoding apparatus may derive a residual block between the original block and the predicted block, perform a transform procedure on residual samples (residual sample array) included in the residual block to derive transform coefficients, perform a quantization procedure on the transform coefficients to derive quantized transform coefficients, and signal related residual information to the decoding apparatus (through a bit stream). Here, the residual information may include value information of the quantized transform coefficients, location information, a transform technique, a transform kernel, a quantization parameter, and the like. The decoding apparatus may perform dequantization/inverse transform procedure based on the residual information and derive residual samples (or residual blocks). The decoding apparatus may generate a reconstructed picture based on the predicted block and the residual block. Also, for reference for inter prediction of a picture afterward, the encoding apparatus may also dequantize/inverse-transform the quantized transform coefficients to derive a residual block and generate a reconstructed picture based thereon.

[0071] Intra prediction may refer to prediction that generates prediction samples for a current block based on reference samples in a picture to which the current block belongs (hereinafter, referred to as a current picture). When the intra prediction is applied to the current block, neighboring reference samples to be used for the intra prediction of the current block may be derived. The neighboring reference samples of the current block may include a sample adjacent to the left boundary of the current block of size $nW \times nH$ and a total of $2 \times nH$ samples adjacent to the bottom-left of the current block, a sample adjacent to the top boundary of the current block and a total of $2 \times nW$ samples adjacent to the top-right and a sample adjacent to the top-left of the current block. Alternatively, the neighboring reference samples of the current block may include a plurality of columns of top neighboring samples and a plurality of rows of left neighboring samples. In addition, the neighboring reference samples of the current block may include a total of nH samples adjacent to the right boundary of the current block of size $nW \times nH$, a total of nW samples adjacent to the bottom boundary of the current block and a sample adjacent to the bottom-right of the current block.

[0072] However, some of the neighboring reference samples of the current block have not yet been decoded or may not be available. In this case, the decoder may construct neighboring reference samples to be used for prediction by substituting unavailable samples with available samples. Alternatively, neighboring reference samples to be used for prediction may be configured through interpolation of available samples.

[0073] When the neighboring reference samples are derived, (i) a prediction sample may be derived based on the average or interpolation of neighboring reference samples of the current block, or (ii) the prediction sample may be derived based on a reference sample existing in a specific (prediction) direction with respect to a prediction sample among the neighboring reference samples of the current block. The case of (i) may be called a non-directional mode or a non-angular mode, and the case of (ii) may be called a directional mode or an angular mode.

[0074] In addition, the prediction sample may be generated through interpolation of a first neighboring sample located in the prediction direction of the intra prediction mode of the current block based on the prediction sample of the current block and a second neighboring sample located in a direction opposite to the prediction direction among the neighboring reference samples. The above-described case may be referred to as linear interpolation intra prediction (LIP). In addition, chroma prediction samples may be generated based on the luma samples using a linear model (LM). This case may be called an LM mode or a chroma component LM (CCLM) mode.

[0075] In addition, a temporary prediction sample of the current block is derived based on the filtered neighboring reference samples, and a prediction sample of the current block may also be derived by weighted summing the temporary prediction sample and at least one reference sample derived according to the intra prediction mode among the existing neighboring reference samples, that is, unfiltered neighboring reference samples. The above-described case may be referred to as position dependent intra prediction (PDPC).

[0076] In addition, a reference sample line with the highest prediction accuracy among neighboring multiple reference sample lines of the current block is selected, and a prediction sample is derived using a reference sample located in the prediction direction in the selected line. In this case, intra prediction encoding may be performed by indicating (signaling) the used reference sample line to the decoding apparatus. The above-described case may be referred to as multi-reference line intra prediction or MRL-based intra prediction.

[0077] In addition, the current block is divided into vertical or horizontal sub-partitions and intra prediction is performed based on the same intra prediction mode, but neighboring reference samples may be derived and used in units of the sub-partitions. That is, in this case, the intra prediction mode for the current block is equally applied to the sub-partitions, but the intra prediction performance may be improved in some cases by deriving and using the neighboring reference samples in units of the sub-partitions. This prediction method may be called intra-prediction based on intra sub-partitions (ISP).

[0078] The above-described intra prediction methods may be called intra prediction types to be distinguished from the intra prediction mode. The intra prediction types may be referred to by various terms such as intra prediction technique or additional intra prediction modes. For example, the intra prediction types (or additional intra prediction modes, etc.) may include at least one of the aforementioned LIP, PDPC, MRL, and ISP. A general intra prediction method excluding a specific intra prediction type such as LIP, PDPC, MRL, and ISP may be referred to as a normal intra prediction type. The normal intra prediction type may be generally applied when the above specific intra prediction type is not applied, and prediction may be performed based on the above-described intra prediction mode. Meanwhile, if necessary, post-processing filtering may be performed on the derived prediction sample.

[0079] Specifically, the intra prediction process may include an intra prediction mode/type determination step, neighboring reference samples derivation step, and an intra prediction mode/type based prediction sample derivation step. In addition, if necessary, a post-filtering step may be performed on the derived prediction sample.

[0080] FIG. 4 illustrates an example of an intra prediction-based video/image encoding method.

[0081] Referring to FIG. 4, the encoding device performs intra prediction on the current block S400. The encoding device derives an intra prediction mode/type for the current block, derives neighboring reference samples of the current block, generates prediction samples in the current block based on the intra prediction mode/type and the neighboring reference samples. Here, the intra prediction mode/type determination, neighboring reference samples derivation, and prediction samples generation procedures may be performed simultaneously, or one procedure may be performed before another procedure. The encoding device may determine a mode/type applied to the current block from among a plurality of intra prediction modes/types. The encoding device may compare RD costs for the intra prediction mode/types and determine an optimal intra prediction mode/type for the current block.

[0082] Meanwhile, the encoding device may perform a prediction sample filtering procedure. The prediction sample filtering may be referred to as post filtering. Some or all of the prediction samples may be filtered by the prediction sample filtering procedure. In some cases, the prediction sample filtering procedure may be omitted.

[0083] The encoding device generates residual samples for the current block based on the (filtered) prediction samples S410. The encoding device may compare the prediction samples in the original samples of the current block based on the phase and derive the residual samples.

[0084] The encoding device may encode image information including information on the intra prediction (prediction information) and residual information on the residual samples S420. The prediction information may include the intra prediction mode information and the intra prediction type information. The encoding device may output encoded image information in the form of a bitstream. The output bitstream may be transmitted to the decoding device through a storage medium or a network.

[0085] The residual information may include residual coding syntax, which will be described later. The encoding device may transform/quantize the residual samples to derive quantized transform coefficients. The residual information may include information on the quantized transform coefficients.

[0086] Meanwhile, as described above, the encoding device may generate a reconstructed picture (including reconstructed samples and reconstructed blocks). To this end, the encoding device may derive (modified) residual samples by performing inverse quantization/inverse transformation on the quantized transform coefficients again. The reason for performing the inverse quantization/inverse transformation again after transforming/quantizing the residual samples in this way is to derive the same residual samples as the residual samples derived in the decoding device as described above. The encoding device may generate a reconstructed block including reconstructed samples for the current block based on the prediction samples and the (modified) residual samples. A reconstructed picture for the current picture may be generated based on the reconstructed block. As described above, an in-loop filtering procedure may be further applied to the reconstructed picture.

[0087] FIG. 5 illustrates an example of an intra prediction-based video/image encoding method.

[0088] The decoding device may perform an operation corresponding to the operation performed by the encoding apparatus.

[0089] Prediction information and residual information may be obtained from a bitstream. Residual samples for the

current block may be derived based on the residual information. Specifically, transform coefficients may be derived by performing inverse quantization based on the quantized transform coefficients derived based on the residual information, residual samples for the current block may be derived by performing inverse transform on the transform coefficients.

5 [0090] Specifically, the decoding device may derive the intra prediction mode/type for the current block based on the received prediction information (intra prediction mode/type information) S500. The decoding device may derive neighboring reference samples of the current block S510. The decoding device generates prediction samples in the current block based on the intra prediction mode/type and the neighboring reference samples S520. In this case, the decoding device may perform a prediction sample filtering procedure. The Predictive sample filtering may be referred to as post filtering. Some or all of the prediction samples may be filtered by the prediction sample filtering procedure. In some cases, the prediction sample filtering procedure may be omitted.

10 [0091] The decoding device generates residual samples for the current block based on the received residual information S530. The decoding device may generate reconstructed samples for the current block based on the prediction samples and the residual samples, and may derive a reconstructed block including the reconstructed samples S540. A reconstructed picture for the current picture may be generated based on the reconstructed block. As described above, an in-loop filtering procedure may be further applied to the reconstructed picture.

15 [0092] The intra prediction mode information may include, for example, flag information (ex. `intra_luma_mpm_flag`) indicating whether MPM (most probable mode) is applied to the current block or whether a remaining mode is applied, and, when the MPM is applied to the current block, the prediction mode information may further include index information (eg, `intra_luma_mpm_idx`) indicating one of the intra prediction mode candidates (MPM candidates). The intra prediction mode candidates (MPM candidates) may be constructed of an MPM candidate list or an MPM list. In addition, when the MPM is not applied to the current block, the intra prediction mode information includes remaining mode information (ex. `intra_luma_mpm_remainder`) indicating one of the remaining intra prediction modes except for the intra prediction mode candidates (MPM candidates). The decoding device may determine the intra prediction mode of the current block based on the intra prediction mode information.

20 [0093] Also, the intra prediction type information may be implemented in various forms. For example, the intra prediction type information may include intra prediction type index information indicating one of the intra prediction types. As another example, the intra prediction type information may include at least one of reference sample line information (ex. `intra_luma_ref_idx`) representing whether the MRL is applied to the current block and, if applied, which reference sample line is used, ISP flag information representing whether the ISP is applied to the current block (ex. `intra_subpartitions_mode_flag`) or ISP type information indicating a split type of subpartitions when the ISP is applied (ex. `intra_subpartitions_split_flag`). Also, the intra prediction type information may include a MIP flag representing whether matrix-based intra prediction (MIP) is applied to the current block.

25 [0094] The intra prediction mode information and/or the intra prediction type information may be encoded/decoded through a coding method described in the present disclosure. For example, the intra prediction mode information and/or the intra prediction type information may be encoded/decoded through entropy coding (eg, CABAC, CAVLC).

30 [0095] FIG. 6 schematically shows an intra prediction procedure.

[0096] Referring to FIG. 6, as described above, the intra prediction procedure may include a step of determining an intra prediction mode/type, a step of deriving neighboring reference samples, and a step of performing intra prediction (generating a prediction sample). The intra prediction procedure may be performed by the encoding device and the decoding device as described above. In the present disclosure, a coding device may include the encoding device and/or the decoding device.

35 [0097] Referring to FIG. 6, the coding device determines an intra prediction mode/type S600.

[0098] The encoding device may determine an intra prediction mode/type applied to the current block from among the various intra prediction modes/types described above, and may generate prediction related information. The prediction related information may include intra prediction mode information representing an intra prediction mode applied to the current block and/or intra prediction type information representing an intra prediction type applied to the current block. The decoding device may determine an intra prediction mode/type applied to the current block based on the prediction related information.

40 [0099] The intra prediction mode information may include, for example, flag information (ex. `intra_luma_mpm_flag`) representing whether a most probable mode (MPM) is applied to the current block or a remaining mode is applied, and the When the MPM is applied to the current block, the prediction mode information may further include index information (eg, `intra_luma_mpm_idx`) indicating one of the intra prediction mode candidates (MPM candidates). The intra prediction mode candidates (MPM candidates) may be constructed of an MPM candidate list or an MPM list. In addition, when the MPM is not applied to the current block, the intra prediction mode information may further include remaining mode information (ex. `intra_luma_mpm_remainder`) indicating one of the remaining intra prediction modes except for the intra prediction mode candidates (MPM candidates). The decoding device may determine the intra prediction mode of the current block based on the intra prediction mode information.

45 [0100] In addition, the intra prediction type information may be implemented in various forms. For example, the intra

prediction type information may include intra prediction type index information indicating one of the intra prediction types. As another example, the intra prediction type information may include at least one of reference sample line information (ex. `intra_luma_ref_idx`) representing whether the MRL is applied to the current block and, if applied, which reference sample line is used, ISP flag information representing whether the ISP is applied to the current block (ex. `intra_subpartitions_mode_flag`) or ISP type information indicating a split type of subpartitions when the ISP is applied (ex. `intra_subpartitions_split_flag`). Also, the intra prediction type information may include a MIP flag representing whether matrix-based intra prediction (MIP) is applied to the current block.

[0101] For example, when intra prediction is applied, an intra prediction mode applied to the current block may be determined using an intra prediction mode of a neighboring block. For example, the coding device may select one of most probable mode (MPM) candidates in the MPM list derived based on additional candidate modes and/or an intra prediction mode of the neighboring block (eg, the left and/or top neighboring block) of the current block, or select one of the remaining intra prediction modes not included in the MPM candidates (and planar mode) based on the MPM remainder information (remaining intra prediction mode information). The MPM list may be configured to include or not include the planner mode as a candidate. For example, when the MPM list includes a planner mode as a candidate, the MPM list may have 6 candidates, and when the MPM list does not include a planner mode as a candidate, the MPM list may have 5 candidates. When the MPM list does not include the planar mode as a candidate, a not planar flag (ex. `intra_luma_not_planar_flag`) representing whether the intra prediction mode of the current block is not the planar mode may be signaled. For example, the MPM flag may be signaled first, and the MPM index and not planar flag may be signaled when the value of the MPM flag is 1. Also, the MPM index may be signaled when the value of the not planar flag is 1. Here, the fact that the MPM list is configured not to include the planner mode as a candidate is that the planner mode is always considered as MPM rather than that the planner mode is not MPM, thus, the flag (not planar flag) is signaled first to check whether it is the planar mode.

[0102] For example, whether the intra prediction mode applied to the current block is among the MPM candidates (and the planar mode) or the remaining modes may be indicated based on the MPM flag (eg, `intra_luma_mpm_flag`). The MPM flag with a value of 1 may indicate that the intra prediction mode for the current block is within MPM candidates (and planar mode), and The MPM flag with a value of 0 may indicate that the intra prediction mode for the current block is not within MPM candidates (and planar mode). The not planar flag (ex. `intra_luma_not_planar_flag`) with a value of 0 may indicate that the intra prediction mode for the current block is a planar mode, and the not planar flag with a value of 1 may indicate that the intra prediction mode for the current block is not the planar mode. The MPM index may be signaled in the form of an `mpm_idx` or `intra_luma_mpm_idx` syntax element, and the remaining intra prediction mode information may be signaled in the form of a `rem_intra_luma_pred_mode` or `intra_luma_mpm_remainder` syntax element. For example, the remaining intra prediction mode information may indicate one of the remaining intra prediction modes not included in the MPM candidates (and planar mode) among all intra prediction modes by indexing in the order of prediction mode number. The intra prediction mode may be an intra prediction mode for a luma component (sample). Hereinafter, the intra prediction mode information may include at least one of the MPM flag (ex. `intra_luma_mpm_flag`), the not planar flag (ex. `intra_luma_not_planar_flag`), the MPM index (ex. `mpm_idx` or `intra_luma_mpm_idx`), or the remaining intra prediction mode information (`rem_intra_luma_luma_mpm_mode` or `intra_luma_mpminder`). In the present disclosure, the MPM list may be referred to by various terms such as an MPM candidate list and `candModelList`.

[0103] When the MIP is applied to the current block, a separate MPM flag (ex. `intra_mip_mpm_flag`) for the MIP, an MPM index (ex. `intra_mip_mpm_idx`), and remaining intra prediction mode information (ex. `intra_mip_mpm_remainder`) may be signaled, and the not planar flag may not be signaled.

[0104] In other words, in general, when a block partition for an image is performed, the current block to be coded and a neighboring block have similar image characteristics. Therefore, there is a high probability that the current block and the neighboring block have the same or similar intra prediction mode. Accordingly, the encoder may use the intra prediction mode of the neighboring block to encode the intra prediction mode of the current block.

[0105] The coding device may construct a most probable modes (MPM) list for the current block. The MPM list may be referred to as the MPM candidate list. Here, the MPM may refer to modes used to improve coding efficiency in consideration of the similarity between the current block and the neighboring blocks during intra prediction mode coding. As described above, the MPM list may be constructed to include the planar mode, or may be constructed to exclude the planar mode. For example, when the MPM list includes the planar mode, the number of candidates in the MPM list may be 6. And, when the MPM list does not include the planar mode, the number of candidates in the MPM list may be 5.

[0106] The encoding device may perform prediction based on various intra prediction modes, and may determine an optimal intra prediction mode based on rate-distortion optimization (RDO) based thereon. In this case, the encoding device may determine the optimal intra prediction mode by using only the MPM candidates and planar mode configured in the MPM list, or by further using the remaining intra prediction modes as well as the MPM candidates and planar mode configured in the MPM list. Specifically, for example, if the intra prediction type of the current block is a specific type (ex. LIP, MRL, or ISP) other than the normal intra prediction type, the encoding device may determine the optimal intra prediction mode by considering only the MPM candidates and the planar mode as intra prediction mode candidates

for the current block. That is, in this case, the intra prediction mode for the current block may be determined only from among the MPM candidates and the planar mode, and in this case, encoding/signaling of the MPM flag may not be performed. In this case, the decoding device may infer that the MPM flag is 1 without separately signaling the MPM flag.

[0107] Meanwhile, in general, when the intra prediction mode of the current block is not the planar mode and is one of the MPM candidates in the MPM list, the encoding device generates an MPM index (mpm idx) indicating one of the MPM candidates, when the intra prediction mode of the current block is not included in the MPM list, the encoding device generates MPM reminder information (remaining intra prediction mode information) indicating the same mode as the intra prediction mode of the current block among the remaining intra prediction modes not included in the MPM list (and planar mode). The MPM reminder information may include, for example, an intra_luma_mpm_remainder syntax element.

[0108] The decoding device obtains intra prediction mode information from the bitstream. As described above, the intra prediction mode information may include at least one of an MPM flag, a not planner flag, an MPM index, and MPM remaster information (remaining intra prediction mode information). The decoding device may construct the MPM list. The MPM list is constructed the same as the MPM list constructed in the encoding device. That is, the MPM list may include intra prediction modes of neighboring blocks, or may further include specific intra prediction modes according to a predetermined method.

[0109] The decoding device may determine the intra prediction mode of the current block based on the MPM list and the intra prediction mode information. For example, when the value of the MPM flag is 1, the decoding device may derive the planar mode as the intra prediction mode of the current block (based on not planar flag) or derive the candidate indicated by the MPM index from among the MPM candidates in the MPM list as the intra prediction mode of the current block. Here, the MPM candidates may represent only candidates included in the MPM list, or may include not only candidates included in the MPM list but also the planar mode applicable when the value of the MPM flag is 1.

[0110] As another example, when the value of the MPM flag is 0, the decoding device may derive an intra prediction mode indicated by the remaining intra prediction mode information (which may be referred to as mpm remainder information) among the remaining intra prediction modes not included in the MPM list and the planner mode as the intra prediction mode of the current block. Meanwhile, as another example, when the intra prediction type of the current block is a specific type (ex. LIP, MRL or ISP, etc.), the decoding device may derive a candidate indicated by the MPM flag in the planar mode or the MPM list as the intra prediction mode of the current block without parsing/decoding/checking the MPM flag.

[0111] The coding device derives neighboring reference samples of the current block S610. When intra prediction is applied to the current block, the neighboring reference samples to be used for the intra prediction of the current block may be derived. The neighboring reference samples of the current block may include a sample adjacent to the left boundary of the current block of size $nW \times nH$ and a total of $2 \times nH$ samples adjacent to the bottom-left of the current block, a sample adjacent to the top boundary of the current block and a total of $2 \times nW$ samples adjacent to the top-right and a sample adjacent to the top-left of the current block. Alternatively, the neighboring reference samples of the current block may include a plurality of columns of top neighboring samples and a plurality of rows of left neighboring samples. In addition, the neighboring reference samples of the current block may include a total of nH samples adjacent to the right boundary of the current block of size $nW \times nH$, a total of nW samples adjacent to the bottom boundary of the current block and a sample adjacent to the bottom-right of the current block.

[0112] On the other hand, when the MRL is applied (that is, when the value of the MRL index is greater than 0), the neighboring reference samples may be located on lines 1 to 2 instead of line 0 adjacent to the current block on the left/top side, and in this case, the number of the neighboring reference samples may be further increased. Meanwhile, when the ISP is applied, the neighboring reference samples may be derived in units of sub-partitions.

[0113] The coding device derives prediction samples by performing intra prediction on the current block S620. The coding device may derive the prediction samples based on the intra prediction mode/type and the neighboring samples. The coding device may derive a reference sample according to an intra prediction mode of the current block among neighboring reference samples of the current block, and may derive a prediction sample of the current block based on the reference sample.

[0114] Meanwhile, when inter prediction is applied, the predictor of the encoding apparatus/decoding apparatus may derive prediction samples by performing inter prediction in units of blocks. The inter prediction may be applied when performing the prediction on the current block. That is, the predictor (more specifically, inter predictor) of the encoding/decoding apparatus may derive prediction samples by performing the inter prediction in units of the block. The inter prediction may represent prediction derived by a method dependent to the data elements (e.g., sample values or motion information) of a picture(s) other than the current picture. When the inter prediction is applied to the current block, a predicted block (prediction sample array) for the current block may be derived based on a reference block (reference sample array) specified by the motion vector on the reference picture indicated by the reference picture index. In this case, in order to reduce an amount of motion information transmitted in the inter-prediction mode, the motion information of the current block may be predicted in units of a block, a subblock, or a sample based on a correlation of the motion information between the neighboring block and the current block. The motion information may include the motion vector

and the reference picture index. The motion information may further include inter-prediction type (LO prediction, L1 prediction, Bi prediction, etc.) information. In the case of applying the inter prediction, the neighboring block may include a spatial neighboring block which is present in the current picture and a temporal neighboring block which is present in the reference picture. A reference picture including the reference block and a reference picture including the temporal neighboring block may be the same as each other or different from each other. The temporal neighboring block may be referred to as a name such as a collocated reference block, a collocated CU (colCU), etc., and the reference picture including the temporal neighboring block may be referred to as a collocated picture (colPic). For example, a motion information candidate list may be configured based on the neighboring blocks of the current block and a flag or index information indicating which candidate is selected (used) may be signaled in order to derive the motion vector and/or reference picture index of the current block. The inter prediction may be performed based on various prediction modes and for example, in the case of a skip mode and a merge mode, the motion information of the current block may be the same as the motion information of the selected neighboring block. In the case of the skip mode, the residual signal may not be transmitted unlike the merge mode. In the case of a motion vector prediction (MVP) mode, the motion vector of the selected neighboring block may be used as a motion vector predictor and a motion vector difference may be signaled. In this case, the motion vector of the current block may be derived by using a sum of the motion vector predictor and the motion vector difference.

[0115] The motion information may further include L0 motion information and/or L1 motion information according to the inter-prediction type (LO prediction, L1 prediction, Bi prediction, etc.). A L0-direction motion vector may be referred to as an L0 motion vector or MVL0 and an L1-direction motion vector may be referred to as an L1 motion vector or MVL1. A prediction based on the L0 motion vector may be referred to as an L0 prediction, a prediction based on the L1 motion vector may be referred to as an L1 prediction, and a prediction based on both the L0 motion vector and the L1 motion vector may be referred to as a bi-prediction. Here, the L0 motion vector may indicate a motion vector associated with a reference picture list L0 and the L1 motion vector may indicate a motion vector associated with a reference picture list L1. The reference picture list L0 may include pictures prior to the current picture in an output order and the reference picture list L1 may include pictures subsequent to the current picture in the output order, as the reference pictures. The prior pictures may be referred to as a forward (reference) picture and the subsequent pictures may be referred to as a reverse (reference) picture. The reference picture list L0 may further include the pictures subsequent to the current picture in the output order as the reference pictures. In this case, the prior pictures may be first indexed in the reference picture list L0 and the subsequent pictures may then be indexed. The reference picture list L1 may further include the pictures prior to the current picture in the output order as the reference pictures. In this case, the subsequent pictures may be first indexed in the reference picture list L1 and the prior pictures may then be indexed. Here, the output order may correspond to a picture order count (POC) order.

[0116] A video/image encoding process based on inter prediction may schematically include, for example, the following.

[0117] FIG. 7 illustrates an example of an inter prediction-based video/image encoding method.

[0118] The encoding apparatus performs the inter prediction for the current block (S700). The encoding apparatus may derive the inter prediction mode and the motion information of the current block and generate the prediction samples of the current block. Here, an inter prediction mode determining process, a motion information deriving process, and a generation process of the prediction samples may be simultaneously performed and any one process may be performed earlier than other process. For example, the inter-prediction unit of the encoding apparatus may include a prediction mode determination unit, a motion information derivation unit, and a prediction sample derivation unit, and the prediction mode determination unit may determine the prediction mode for the current block, the motion information derivation unit may derive the motion information of the current block, and the prediction sample derivation unit may derive the prediction samples of the current block. For example, the inter-prediction unit of the encoding apparatus may search a block similar to the current block in a predetermined area (search area) of reference pictures through motion estimation and derive a reference block in which a difference from the current block is minimum or is equal to or less than a predetermined criterion. A reference picture index indicating a reference picture at which the reference block is positioned may be derived based thereon and a motion vector may be derived based on a difference in location between the reference block and the current block. The encoding apparatus may determine a mode applied to the current block among various prediction modes. The encoding apparatus may compare RD cost for the various prediction modes and determine an optimal prediction mode for the current block.

[0119] For example, when the skip mode or the merge mode is applied to the current block, the encoding apparatus may configure a merging candidate list to be described below and derive a reference block in which a difference from the current block is minimum or is equal to or less than a predetermined criterion among reference blocks indicated by merge candidates included in the merging candidate list. In this case, a merge candidate associated with the derived reference block may be selected and merge index information indicating the selected merge candidate may be generated and signaled to the decoding apparatus. The motion information of the current block may be derived by using the motion information of the selected merge candidate.

[0120] As another example, when an (A)MVP mode is applied to the current block, the encoding apparatus may

configure an (A)MVP candidate list to be described below and use a motion vector of a selected mvp candidate among motion vector predictor (mvp) candidates included in the (A)MVP candidate list as the mvp of the current block. In this case, for example, the motion vector indicating the reference block derived by the motion estimation may be used as the motion vector of the current block and an mvp candidate having a motion vector with a smallest difference from the motion vector of the current block among the mvp candidates may become the selected mvp candidate. A motion vector difference (MVD) which is a difference obtained by subtracting the mvp from the motion vector of the current block may be derived. In this case, the information on the MVD may be signaled to the decoding apparatus. Further, when the (A)MVP mode is applied, the value of the reference picture index may be configured as reference picture index information and separately signaled to the decoding apparatus.

[0121] The encoding apparatus may derive the residual samples based on the predicted samples (S710). The encoding apparatus may derive the residual samples by comparing original samples and the prediction samples of the current block.

[0122] The encoding apparatus encodes image information including prediction information and residual information (S720). The encoding apparatus may output the encoded image information in the form of a bitstream. The prediction information may include information on prediction mode information (e.g., skip flag, merge flag or mode index, etc.) and information on motion information as information related to the prediction procedure. The information on the motion information may include candidate selection information (e.g., merge index, mvp flag or mvp index) which is information for deriving the motion vector. Further, the information on the motion information may include the information on the MVD and/or the reference picture index information. Further, the information on the motion information may include information indicating whether to apply the L0 prediction, the L1 prediction, or the bi-prediction. The residual information is information on the residual samples. The residual information may include information on quantized transform coefficients for the residual samples.

[0123] An output bitstream may be stored in a (digital) storage medium and transferred to the decoding apparatus or transferred to the decoding apparatus via the network.

[0124] Meanwhile, as described above, the encoding apparatus may generate a reconstructed picture (including reconstructed samples and reconstructed blocks) based on the reference samples and the residual samples. This is to derive the same prediction result as that performed by the decoding apparatus, and as a result, coding efficiency may be increased. Accordingly, the encoding apparatus may store the reconstruction picture (or reconstruction samples or reconstruction blocks) in the memory and utilize the reconstruction picture as the reference picture. The in-loop filtering process may be further applied to the reconstruction picture as described above.

[0125] A video/image decoding process based on inter prediction may schematically include, for example, the following.

[0126] FIG. 8 illustrates an example of an inter prediction-based video/image decoding method.

[0127] Referring to FIG. 8, the decoding apparatus may perform an operation corresponding to the operation performed by the encoding apparatus. The decoding apparatus may perform the prediction for the current block based on received prediction information and derive the prediction samples.

[0128] Specifically, the decoding apparatus may determine the prediction mode for the current block based on the received prediction information (S800). The decoding apparatus may determine which inter prediction mode is applied to the current block based on the prediction mode information in the prediction information.

[0129] For example, it may be determined whether the merge mode or the (A)MVP mode is applied to the current block based on the merge flag. Alternatively, one of various inter prediction mode candidates may be selected based on the mode index. The inter prediction mode candidates may include a skip mode, a merge mode, and/or an (A)MVP mode or may include various inter prediction modes to be described below.

[0130] The decoding apparatus derives the motion information of the current block based on the determined inter prediction mode (S810). For example, when the skip mode or the merge mode is applied to the current block, the decoding apparatus may configure the merge candidate list to be described below and select one merge candidate among the merge candidates included in the merge candidate list. Here, the selection may be performed based on the selection information (merge index). The motion information of the current block may be derived by using the motion information of the selected merge candidate. The motion information of the selected merge candidate may be used as the motion information of the current block.

[0131] As another example, when an (A)MVP mode is applied to the current block, the decoding apparatus may configure an (A)MVP candidate list to be described below and use a motion vector of a selected mvp candidate among motion vector predictor (mvp) candidates included in the (A)MVP candidate list as the mvp of the current block. Here, the selection may be performed based on the selection information (mvp flag or mvp index). In this case, the MVD of the current block may be derived based on the information on the MVD, and the motion vector of the current block may be derived based on the mvp of the current block and the MVD. Further, the reference picture index of the current block may be derived based on the reference picture index information. The picture indicated by the reference picture index in the reference picture list for the current block may be derived as the reference picture referred for the inter prediction of the current block.

[0132] Meanwhile, as described below, the motion information of the current block may be derived without a candidate

list configuration and in this case, the motion information of the current block may be derived according to a procedure disclosed in the prediction mode. In this case, the candidate list configuration may be omitted.

[0133] The decoding apparatus may generate the prediction samples for the current block based on the motion information of the current block (S820). In this case, the reference picture may be derived based on the reference picture index of the current block and the prediction samples of the current block may be derived by using the samples of the reference block indicated by the motion vector of the current block on the reference picture. In this case, in some cases, a predicted sample filtering procedure for all or some of the prediction samples of the current block may be further performed.

[0134] For example, the inter-prediction unit of the decoding apparatus may include a prediction mode determination unit, a motion information derivation unit, and a prediction sample derivation unit, and the prediction mode determination unit may determine the prediction mode for the current block based on the received prediction mode information, the motion information derivation unit may derive the motion information (the motion vector and/or reference picture index) of the current block based on the information on the received motion information, and the prediction sample derivation unit may derive the predicted samples of the current block.

[0135] The decoding apparatus generates the residual samples for the current block based on the received residual information (S830). The decoding apparatus may generate the reconstruction samples for the current block based on the prediction samples and the residual samples and generate the reconstruction picture based on the generated reconstruction samples (S840). Thereafter, the in-loop filtering procedure may be further applied to the reconstruction picture as described above.

[0136] FIG. 9 schematically shows an inter prediction procedure.

[0137] Referring to FIG. 9, as described above, the inter prediction process may include an inter prediction mode determination step, a motion information derivation step according to the determined prediction mode, and a prediction processing (prediction sample generation) step based on the derived motion information. The inter prediction process may be performed by the encoding apparatus and the decoding apparatus as described above. In this document, a coding device may include the encoding apparatus and/or the decoding apparatus.

[0138] Referring to FIG. 9, the coding apparatus determines an inter prediction mode for the current block (S900). Various inter prediction modes may be used for the prediction of the current block in the picture. For example, various modes, such as a merge mode, a skip mode, a motion vector prediction (MVP) mode, an affine mode, a subblock merge mode, a merge with MVD (MMVD) mode, and a historical motion vector prediction (HMVP) mode may be used. A decoder side motion vector refinement (DMVR) mode, an adaptive motion vector resolution (AMVR) mode, a bi-prediction with CU-level weight (BCW), a bi-directional optical flow (BDOF), and the like may be further used as additional modes. The affine mode may also be referred to as an affine motion prediction mode. The MVP mode may also be referred to as an advanced motion vector prediction (AMVP) mode. In the present document, some modes and/or motion information candidates derived by some modes may also be included in one of motion information-related candidates in other modes. For example, the HMVP candidate may be added to the merge candidate of the merge/skip modes, or also be added to an mvp candidate of the MVP mode. If the HMVP candidate is used as the motion information candidate of the merge mode or the skip mode, the HMVP candidate may be referred to as the HMVP merge candidate.

[0139] The prediction mode information indicating the inter prediction mode of the current block may be signaled from the encoding apparatus to the decoding apparatus. In this case, the prediction mode information may be included in the bitstream and received by the decoding apparatus. The prediction mode information may include index information indicating one of multiple candidate modes. Alternatively, the inter prediction mode may be indicated through a hierarchical signaling of flag information. In this case, the prediction mode information may include one or more flags. For example, whether to apply the skip mode may be indicated by signaling a skip flag, whether to apply the merge mode may be indicated by signaling a merge flag when the skip mode is not applied, and it is indicated that the MVP mode is applied or a flag for additional distinguishing may be further signaled when the merge mode is not applied. The affine mode may be signaled as an independent mode or signaled as a dependent mode on the merge mode or the MVP mode. For example, the affine mode may include an affine merge mode and an affine MVP mode.

[0140] The coding apparatus derives motion information for the current block (S910). Motion information derivation may be derived based on the inter prediction mode.

[0141] The coding apparatus may perform inter prediction using motion information of the current block. The encoding apparatus may derive optimal motion information for the current block through a motion estimation procedure. For example, the encoding apparatus may search a similar reference block having a high correlation in units of a fractional pixel within a predetermined search range in the reference picture by using an original block in an original picture for the current block and derive the motion information through the searched reference block. The similarity of the block may be derived based on a difference of phase based sample values. For example, the similarity of the block may be calculated based on a sum of absolute differences (SAD) between the current block (or a template of the current block) and the reference block (or the template of the reference block). In this case, the motion information may be derived based on a reference block having a smallest SAD in a search area. The derived motion information may be signaled

to the decoding apparatus according to various methods based on the inter prediction mode.

[0142] The coding apparatus performs inter prediction based on motion information for the current block (S920). The coding apparatus may derive prediction sample(s) for the current block based on the motion information. A current block including prediction samples may be referred to as a predicted block.

[0143] Meanwhile, according to an embodiment, a block differential pulse coded modulation (BDPCM) technique may be used. The BDPCM may also be called RDPCM (quantized residual block-based Delta Pulse Code Modulation).

[0144] When predicting a block by applying BDPCM, reconstructed samples may be utilized to predict a row or column of the block line-by-line. In this case, the used reference sample may be an unfiltered sample, a BDPCM direction may indicate whether vertical direction or horizontal direction prediction is used. That is, when the BDPCM is applied, a vertical direction or a horizontal direction may be selected as the BDPCM direction, and prediction may be performed in the BDPCM direction. A prediction error may be quantized in the spatial domain, and a sample may be reconstructed by adding the inverse-quantized prediction error to the prediction (i.e. the prediction sample). The prediction error may mean a residual. As an alternative to this BDPCM, a quantized residual domain BDPCM may be proposed, and the prediction direction or signaling may be the same as the BDPCM applied to the spatial domain. That is, the quantization coefficient itself may be accumulated like DPCM (Delta Pulse Code Modulation) through the quantized residual domain BDPCM, and then the residual may be reconstructed through inverse quantization. Accordingly, the quantized residual domain BDPCM may be used in the sense of applying DPCM in the residual coding state. The quantized residual domain used below is the one in which the derived residual based on the prediction is quantized without transform, which means the domain for quantized residual samples. For example, the quantized residual domain may include quantized residuals (or quantized residual coefficients) to which transform skip is applied, ie, transform is skipped but quantization is applied for the residual samples. Or, for example, the quantized residual domain may include quantized transform coefficients.

[0145] For a block of $M \times N$ size, It may be assumed that the residual derived using a prediction value derived by performing intra prediction in the horizontal direction using unfiltered samples among left or top boundary samples (i.e., left neighboring samples or top neighboring samples) (copy the left neighboring sample line to the prediction block line-by-line) or obtained by performing intra prediction in the vertical direction (copy the top neighboring sample line to the prediction block line-by-line) is $r(i,j)$ ($0 \leq i \leq M-1, 0 \leq j \leq N-1$). Here, M may represent a row or height, and N may represent a column or width. And, it may be assumed that the quantized value of the residual $r(i,j)$ is $Q(r(i,j))$ ($0 \leq i \leq M-1, 0 \leq j \leq N-1$). Here, the residual means a difference value between the original block and the predicted block value.

[0146] Then, if the BDPCM is applied to the quantized residual samples, a modified array \tilde{R} of $M \times N$ having $\tilde{r}_{i,j}$ as the configuration can be derived.

[0147] For example, when vertical BDPCM is signaled (i.e., when vertical BDPCM is applied), $\tilde{r}_{i,j}$ may be derived as in the following equation.

【Equation 1】

$$\tilde{r}_{i,j} = \begin{cases} Q(r_{i,j}), & i = 0, \quad 0 \leq j \leq (N - 1) \\ Q(r_{i,j}) - Q(r_{(i-1),j}), & 1 \leq i \leq (M - 1), \quad 0 \leq j \leq (N - 1) \end{cases}$$

[0148] That is, for example, when vertical BDPCM is applied, the encoding device may perform vertical intra prediction based on top neighboring samples, and quantized residual samples for the current block may be derived as in Equation 1 above. Referring to Equation 1 above, a quantized residual sample of rows other than the first row of the current block may be derive as a difference between the quantized value for the corresponding position and the quantized value for the position of the previous row of the corresponding position (i.e., the top neighboring position of the corresponding position).

[0149] In addition, when similarly applied to horizontal prediction (that is, when BDPCM in the horizontal direction is applied), the residual quantized samples may be derived as in the following equation.

【Equation 2】

$$\tilde{r}_{i,j} = \begin{cases} Q(r_{i,j}), & 0 \leq i \leq (M - 1), \quad j = 0 \\ Q(r_{i,j}) - Q(r_{i,(j-1)}), & 0 \leq i \leq (M - 1), \quad 1 \leq j \leq (N - 1) \end{cases}$$

[0150] That is, for example, when horizontal BDPCM is applied, the encoding device may perform horizontal intra

prediction based on left neighboring samples, and quantized residual samples for the current block may be derived as in Equation 2 above. Referring to Equation 2 above, a quantized residual sample of columns other than the first column of the current block may be derive as a difference between the quantized value for the corresponding position and the quantized value for the position of the previous column of the corresponding position (i.e., the left neighboring position of the corresponding position).

[0151] The quantized residual sample ($\tilde{r}_{i,j}$) may be transmitted to the decoding device.

[0152] In the decoding apparatus, the above operation may be performed inversely to derive

$$Q(r(i,j))(0 \leq i \leq M-1, 0 \leq j \leq N-1).$$

[0153] The following equation may be applied for the vertical prediction.

【Equation 3】

$$Q(r_{i,j}) = \sum_{k=0}^i \tilde{r}_{k,j}, \quad 0 \leq i \leq (M-1), \quad 0 \leq j \leq (N-1)$$

[0154] In addition, the following equation may be applied for the horizontal prediction.

【Equation 4】

$$Q(r_{i,j}) = \sum_{k=0}^j \tilde{r}_{i,k}, \quad 0 \leq i \leq (M-1), \quad 0 \leq j \leq (N-1)$$

[0155] The dequantized quantized residual ($Q^{-1}(Q(r_{i,j}))$) is summed with the intra block prediction value to derive a reconstructed sample value.

[0156] The main advantage of this technique is that the inverse BDPCM may be performed by simply adding predictors at parsing the coefficients or even after parsing.

[0157] As described above, the BDPCM may be applied to a quantized residual domain, and the quantized residual domain may include a quantized residual (or quantized residual coefficients), in which case transform skip is applied to the residual. That is, when BDPCM is applied, transform may be skipped and quantization may be applied to the residual samples. Alternatively, the quantized residual domain may include quantized transform coefficients. A flag for whether BDPCM is available may be signaled at a sequence level (SPS), and this flag may be signaled only when it is signaled that a transform skip mode is enable in the SPS. The flag may be called a BDPCM enabled flag or an SPS BDPCM enabled flag.

[0158] When BDPCM is applied, intra prediction may be performed on the entire block by sample copy according to a prediction direction (ex. vertical prediction or horizontal prediction) similar to the intra prediction direction. The residual, which is the difference value between the original and the prediction block, is quantized by skipping the transform, and a delta value, that is, a difference value ($\tilde{r}_{i,j}$) between the quantized residual and a predictor in the horizontal or vertical direction (i.e., the quantized residual in the horizontal or vertical direction) may be coded.

[0159] If BDPCM is applicable, when the CU size is less than or equal to MaxTsSize (maximum transform skip block size) for luma samples, and the CU is coded with intra prediction, flag information may be transmitted at the CU level. The flag information may be referred to as a BDPCM flag. Here, MaxTsSize may mean the maximum block size for allowing the transform skip mode. The flag information may indicate whether conventional intra coding or BDPCM is applied. When BDPCM is applied, a BDPCM prediction direction flag indicating whether the prediction direction is a horizontal direction or a vertical direction may be transmitted. The BDPCM prediction direction flag may be referred to as a BDPCM direction flag. Thereafter, the block may be predicted through a conventional horizontal or vertical intra prediction process using an unfiltered reference sample. In addition, the residuals may be quantized, and a difference value between each quantized residual and its predictor, for example, between the already quantized residuals in the horizontal or vertical direction according to the BDPCM prediction direction, may be coded.

[0160] Meanwhile, the above-described BDPCM may be described in a standard document format as described later.

[0161] For example, a syntax element for the above-described BDPCM enabled flag and semantics for the syntax element may be represented as shown in the following tables.

[Table 1]

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	Descriptor
seq parameter set rbsp() {	
(...)	
sps transform skip enabled flag	u(l)
if(sps transform skip enabled flag) {	
sps_log2_transform_skip_max_size_minus2	ue(v)
sps_bdpcm_enabled_flag	u(l)
}	
(...)	
}	

[Table 2]

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7.4.3.3 Sequence parameter set RBSP semantics
 (...)
sps_bdpcm_enabled_flag equal to 1 specifies that intra_bdpcm_luma_flag and intra_bdpcm_chroma_flag may be present in the coding unit syntax for intra coding units. sps_bdpcm_enabled_flag equal to 0 specifies that intra_bdpcm_luma_flag and intra_bdpcm_chroma_flag are not present in the coding unit syntax for intra coding units. When not present, the value of sps_bdpcm_enabled_flag is inferred to be equal to 0.
 (...)

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[0162] Table 1 shows sps_bdpcm_enabled_flag signaled in a sequence parameter set (SPS), and when the syntax element sps_bdpcm_enabled_flag is 1, the syntax element sps_bdpcm_enabled_flag may represent flag information representing whether BDPCM is applied to a coding unit in which intra prediction is performed, that is, "intra_bdpcm_luma_flag" and "intra_bdpcm_chroma_flag" are present in a coding unit. The syntax element sps_bdpcm_enabled_flag may be a syntax element for the above-described BDPCM enabled flag. Also, if the syntax element "sps_bdpcm_enabled_flag" is not present, its value may be inferred to be equal to 0.

[0163] Also, for example, the syntax elements for the BDPCM flag and the BDPCM direction flag and the semantics for the syntax elements may be shown as the following tables.

[Table 3]

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	Descriptor
coding unit(x0, v0, cbWidth, cbHeight, treeType) {	
if(tile group type != I sps ibc enabled flag) {	
if(treeType != DUAL TREE CHROMA)	
cu_skip_flag[x0][y0]	ae(v)
if(cu skip flag[x0][y0] = 0 && tile group type != I)	
pred_mode flag	ae(v)
if(((tile_group_type = I && cu_skip_flag[x0][y0] = 0) (tile_group_type != I && CuPredMode[x0][y0] != MODE_INTRA)) && sps ibc enabled flag)	
pred mode ibc flag	ae(v)
}	
if(CuPredMode[x0][y0] = MODE_INTRA) {	
if(pred mode flag = MODE_INTRA && (cldx == 0) && (cbWidth <= 32) && (CbHeight <= 32)) {	

(continued)

	coding unit(x0, v0, cbWidth, cbHeight, treeType) {	Descriptor
5	bdpcm flag [x0][y0]	ae(v)
	if(bdpcm flag[x0][y0]) {	
	bdpcm dir flag [x0][y0]	ae(v)
	}	
10	else {	
	(...)	
	}	

[Table 4]

	7.4.7.5 Coding unit semantics
	(...)
20	bdpcm_flag [x0][y0] equal to 1 specifies that a bdpcm dir flag is present in the coding unit including the luma coding block at the location (x0, y0)
	bdpcm_dir_flag [x0][y0] equal to 0 specifies that the prediction direction to be used in a bdpcm block is horizontal, otherwise it is vertical.
25	(...)

[0164] The syntax element bdpcm_flag of Table 3 may represent whether BDPCM is applied to the current block. The syntax element bdpcm_flag may be a syntax element for the BDPCM flag. For example, when a value of bdpcm_flag is 1, the BDPCM may be applied to the current block, the transformation for the current block may be skipped, and bdpcm_dir_flag representing the prediction direction for the current block may be present. Also, for example, when the value of bdpcm_flag is 0, the BDPCM may not be applied to the current block. Also, for example, when the bdpcm_flag is not present, the value of the bdpcm_flag may be inferred to be equal to 0. The current block may be a coding block. The bdpcm_dir_flag may indicate a prediction direction for the current block. For example, referring to the Table 4, when the value of the bdpcm_dir_flag is 1, the prediction direction for the current block may be a vertical direction. When the value of the bdpcm_dir_flag is 0, the prediction direction for the current block may be a horizontal direction. The syntax element bdpcm_flag may be a syntax element for the above-described BDPCM flag, and the syntax element bdpcm_dir_flag may be a syntax element for the above-described BDPCM direction flag.

[0165] Also, for example, the above-described syntax elements for the BDPCM flag and the BDPCM direction flag may be separately signaled for the luma component and the chroma component. For example, semantics of the syntax elements may be shown as the following tables.

[Table 5]

45	coding unit(x0, y0, cbWidth, cbHeight, cqtDepth, treeType, modeType) {	Descriptor
	if(CuPredMode[chType][x0][y0] == MODE_INTRA CuPredMode[chType][x0][y0] == MODE_PLT) {	
	if(treeType == SINGLE_TREE treeType == DUAL_TREE_LUMA) {	
50	if(pred mode plt flag)	
	palette coding(x0, y0, cbWidth, cbHeight, treeType)	
	else {	
55	if(sps_bdpcm_enabled_flag && cbWidth <= MaxTsSize && cbHeight <= MaxTsSize)	
	intra bdpcm luma flag	ae(v)

(continued)

		Descriptor
	coding unit(x0, y0, cbWidth, cbHeight, cqtDepth, treeType, modeType) {	
5	if(intra bdpcm luma flag)	
	intra bdpcm luma dir flag	ae(v)
	else {	
	...	
10	}	
	}	
	}	
15	}	
	if((treeType == SINGLE TREE treeType == DUAL TREE CHROMA) && ChromaArrayType != 0) {	
	if(pred mode pit flag && treeType == DUAL TREE CHROMA)	
20	palette_coding(x0, y0, cbWidth / SubWidthC, cbHeight / SubHeightC, treeType)	
	else if(!pred mode pit flag) {	
	if(!cu act enabled flag) {	
25	if(cbWidth / SubWidthC <= MaxTsSize && cbHeight / SubHeightC <= MaxTsSize && sps bdpcm enabled flag)	
	intra bdpcm chroma flag	ae(v)
	if(intra bdpcm chroma flag)	
30	intra_bdpcm_chroma_dir_flag	ae(v)
	else {	
	...	
	}	
35	}	
	}	
	}	

40

[Table 6]

7.4.11.5 Coding unit semantics

(...)

45

intra_bdpcm_luma_flag equal to 1 specifies that BDPCM is applied to the current luma coding block at the location (x0, y0), i.e. the transform is skipped, the intra luma prediction mode is specified by **intra_bdpcm_luma_dir_flag**. **intra_bdpcm_luma_flag** equal to 0 specifies that BDPCM is not applied to the current luma coding block at the location (x0, y0).

50

When **intra_bdpcm_luma_flag** is not present it is inferred to be equal to 0.

55

The variable **BdpcmFlag[x][y][cldx]** is set equal to **intra_bdpcm_luma_flag** for $x = x0..x0 + cbWidth - 1$, $y = y0..y0 + cbHeight - 1$ and $cldx = 0$.

intra_bdpcm_luma_dir_flag equal to 0 specifies that the BDPCM prediction direction is horizontal. **intra_bdpcm_luma_dir_flag** equal to 1 specifies that the BDPCM prediction direction is vertical.

(continued)

7.4.11.5 Coding unit semantics

5 The variable $BdpcmDir[x][y][cldx]$ is set equal to $intra_bdpcm_luma_dir_flag$ for $x = x0..x0 + cbWidth - 1$, $y = y0..y0 + cbHeight - 1$ and $cldx = 0$.

(...)

10 **intra_bdpcm_chroma_flag** equal to 1 specifies that BDPCM is applied to the current chroma coding blocks at the location $(x0, y0)$, i.e. the transform is skipped, the intra chroma prediction mode is specified by $intra_bdpcm_chroma_dir_flag$. $intra_bdpcm_chroma_flag$ equal to 0 specifies that BDPCM is not applied to the current chroma coding blocks at the location $(x0, y0)$.

15 When $intra_bdpcm_chroma_flag$ is not present it is inferred to be equal to 0.

The variable $BdpcmFlag[x][y][cldx]$ is set equal to $intra_bdpcm_chroma_flag$ for $x = x0..x0 + cbWidth - 1$, $y = y0..y0 + cbHeight - 1$ and $cldx = 1..2$.

20 **intra_bdpcm_chroma_dir_flag** equal to 0 specifies that the BDPCM prediction direction is horizontal. $intra_bdpcm_chroma_dir_flag$ equal to 1 specifies that the BDPCM prediction direction is vertical.

25 The variable $BdpcmDir[x][y][cldx]$ is set equal to $intra_bdpcm_chroma_dir_flag$ for $x = x0..x0 + cbWidth - 1$, $y = y0..y0 + cbHeight - 1$ and $cldx = 1..2$.

(...)

30 **[0166]** As described above, the syntax element $intra_bdpcm_luma_flag$ of the Table 5 may represent whether the BDPCM is applied to the current luma block, and the $intra_bdpcm_chroma_flag$ may represent whether the BDPCM is applied to the current luma block or the current chroma block. For example, when a value of the $intra_bdpcm_luma_flag$ or the $intra_bdpcm_chroma_flag$ is 1, transformation for the corresponding coding block may be skipped, and the prediction mode for the coding block may be set in the horizontal or vertical direction by the $intra_bdpcm_luma_dir_flag$ or the $intra_bdpcm_chroma_dir_flag$ representing the prediction direction. When the $intra_bdpcm_luma_flag$ or the $intra_bdpcm_chroma_flag$ is not present, a value of the $intra_bdpcm_luma_flag$ or the $intra_bdpcm_chroma_flag$ may be inferred to be equal to 0.

35 **[0167]** Also, for example, when the value of the $intra_bdpcm_luma_dir_flag$ or the $intra_bdpcm_chroma_dir_flag$ representing the prediction direction is 0, the $intra_bdpcm_luma_dir_flag$ or the $intra_bdpcm_chroma_dir_flag$ may represent that the BDPCM prediction direction is a horizontal direction, and when the value of the $intra_bdpcm_luma_dir_flag$ or the $intra_bdpcm_chroma_dir_flag$ is 1, the $intra_bdpcm_luma_dir_flag$ or the $intra_bdpcm_chroma_dir_flag$ may represent that the BDPCM prediction direction is a vertical direction.

40 **[0168]** Also, an example of the inverse quantization process when the BDPCM is applied may be shown in the following table.

45

[Table 7]

8.7.3 Scaling process for transform coefficients

Inputs to this process are:

- 50 - a luma location $(xTbY, yTbY)$ specifying the top-left sample of the current luma transform block relative to the top-left luma sample of the current picture,
- a variable $nTbW$ specifying the transform block width,
- a variable $nTbH$ specifying the transform block height,
- a variable $cldx$ specifying the colour component of the current block,
- 55 - a variable $bitDepth$ specifying the bit depth of the current colour component.

Output of this process is the $(nTbW) \times (nTbH)$ array d of scaled transform coefficients with elements $d[x][y]$.

The quantization parameter qP is derived as follows:

(continued)

8.7.3 Scaling process for transform coefficients

Inputs to this process are:

- If $cldx$ is equal to 0, the following applies:

$$qP = Qp'_Y \quad (8-1018)$$

- Otherwise, if $cldx$ is equal to 1, the following applies:

$$qP = Qp'_{Cb} \quad (8-1019)$$

- Otherwise ($cldx$ is equal to 2), the following applies:

$$qP = Qp'_{Cr} \quad (8-1020)$$

The variable $rectNonTsFlag$ is derived as follows:

$$rectNonTsFlag = (((\text{Log2}(nTbW) + \text{Log2}(nTbH)) \& 1) == 1 \&\& \text{transform_skip_flag}[xTbY][yTbY] == 0) \quad (8-1021)$$

The variables $bdShift$, $rectNorm$ and $bdOffset$ are derived as follows:

$$bdShift = bitDepth + ((rectNonTsFlag ? 8 : 0) + (\text{Log2}(nTbW) + \text{Log2}(nTbH)) / 2) - 5 + dep_quant_enabled_flag \quad (8-1022)$$

$$rectNorm = rectNonTsFlag ? 181 : 1 \quad (8-1023)$$

$$bdOffset = (1 \ll bdShift) \gg 1 \quad (8-1024)$$

The list $levelScale[]$ is specified as $levelScale[k] = \{ 40, 45, 51, 57, 64, 72 \}$ with $k = 0..5$. For the derivation of the scaled transform coefficients $d[x][y]$ with $x = 0..nTbW - 1$, $y = 0..nTbH - 1$, the following applies:

- The intermediate scaling factor $m[x][y]$ is set equal to 16.

- The scaling factor $1s[x][y]$ is derived as follows:

- If $dep_quant_enabled_flag$ is equal to 1, the following applies:

$$1s[x][y] = (m[x][y] * levelScale[(qP + 1) \% 6]) \ll ((qP + 1) / 6) \quad (8-1025)$$

- Otherwise ($dep_quant_enabled_flag$ is equal to 0), the following applies:

$$1s[x][y] = (m[x][y] * levelScale[qP \% 6]) \ll (qP / 6) \quad (8-1026)$$

- The value $dz[x][y]$ is derived as follows:

- if $bdpcm_flag[xTbY][yTbY] = 1$, $dz[x][y] = bdpcm_dir_flag[x0][y0] == 0 ? (x == 0 ? \text{TransCoeffLevel}[xTbY][yTbY][cldx][x][y] : dz[x-1][y] + \text{TransCoeffLevel}[xTbY][yTbY][cldx][x][y]) : (y == 0 ? \text{TransCoeffLevel}[xTbY][yTbY][cldx][x][y] : dz[x][y-1] + \text{TransCoeffLevel}[xTbY][yTbY][cldx][x][y])$
 - other wise $dz[x][y] = \text{TransCoeffLevel}[xTbY][yTbY][cldx][x][y]$

- The value $dnc[x][y]$ is derived as follows:

$$dnc[x][y] = (dz[x][y] * 1s[x][y] * rectNorm + bdOffset) \gg bdShift \quad (8-1027)$$

- The scaled transform coefficient $d[x][y]$ is derived as follows:

$$d[x][y] = \text{Clip3}(\text{CoeffMin}, \text{CoeffMax}, dnc[x][y]) \quad (8-1028)$$

[0169] Alternatively, an example of the inverse quantization process when the BDPCM is applied may be shown in the following table.

[Table 8]

8.7.3 Scaling process for transform coefficients

Inputs to this process are:

- a luma location ($xTbY$, $yTbY$) specifying the top-left sample of the current luma transform block relative to the top-left luma sample of the current picture,
- a variable $nTbW$ specifying the transform block width,
- a variable $nTbH$ specifying the transform block height,
- a variable $predMode$ specifying the prediction mode of the coding unit,
- a variable $cldx$ specifying the colour component of the current block.

Output of this process is the $(nTbW) \times (nTbH)$ array d of scaled transform coefficients with elements $d[x][y]$.

The quantization parameter qP and the variable $QpActOffset$ are derived as follows:

- If $cldx$ is equal to 0, the following applies:

$$qP = Qp'_Y \quad (1154)$$

$$QpActOffset = cu_act_enabled_flag[xTbY][yTbY] ? -5 : 0 \quad (1155)$$

- Otherwise, if $TuCResMode[xTbY][yTbY]$ is equal to 2, the following applies:

$$qP = Qp'_{CbCr} \quad (1156)$$

$$QpActOffset = cu_act_enabled_flag[xTbY][yTbY] ? 1 : 0 \quad (1157)$$

- Otherwise, if $cldx$ is equal to 1, the following applies:

$$qP = Qp'_{Cb} \quad (1158)$$

$$QpActOffset = cu_act_enabled_flag[xTbY][yTbY] ? 1 : 0 \quad (1159)$$

- Otherwise ($cldx$ is equal to 2), the following applies:

$$qP = Qp'_{Cr} \quad (1160)$$

$$QpActOffset = cu_act_enabled_flag[xTbY][yTbY] ? 3 : 0 \quad (1161)$$

The quantization parameter qP is modified and the variables $rectNonTsFlag$ and $bdShift$ are derived as follows:

- If $transform_skip_flag[xTbY][yTbY][cldx]$ is equal to 0, the following applies:

$$qP = Clip3(0, 63 + QpBdOffset, qP + QpActOffset) \quad (1162)$$

$$rectNonTsFlag = (((Log2(nTbW) + Log2(nTbH)) & 1) == 1) ? 1 : 0 \quad (1163)$$

$$bdShift = BitDepth + rectNonTsFlag + ((Log2(nTbW) + Log2(nTbH)) / 2) - 5 + sh_dep_quant_enabled_flag \quad (1164)$$

- Otherwise ($transform_skip_flag[xTbY][yTbY][cldx]$ is equal to 1), the following applies:

$$qP = Clip3(QpPrimeTsMin, 63 + QpBdOffset, qP + QpActOffset) \quad (1165)$$

$$rectNonTsFlag = 0 \quad (1166)$$

$$bdShift = 10 \quad (1167)$$

The variable $bdOffset$ is derived as follows:

$$bdOffset = (1 \ll bdShift) \gg 1 \quad (1168)$$

The list $levelScale[j][k]$ is specified as $levelScale[j][k] = \{ \{ 40, 45, 51, 57, 64, 72 \}, \{ 57, 64, 72, 80, 90, 102 \} \}$ with $j = 0..1$, $k = 0..5$.

The $(nTbW) \times (nTbH)$ array dz is set equal to the $(nTbW) \times (nTbH)$ array $TransCoeffLevel[xTbY][yTbY][cldx]$. For the derivation of the scaled transform coefficients $d[x][y]$ with $x = 0..nTbW - 1$, $y = 0..nTbH - 1$, the following applies:

- The intermediate scaling factor $m[x][y]$ is derived as follows:
- If one or more of the following conditions are true, $m[x][y]$ is set equal to 16:
- $sh_explicit_scaling_list_used_flag$ is equal to 0.

(continued)

8.7.3 Scaling process for transform coefficients

Inputs to this process are:

- transform_skip_flag[xTbY][yTbY][cldx] is equal to 1.
- sps_scaling_matrix_for_lfnst_disabled_flag is equal to 1 and ApplyLfnstFlag is equal to 1.
- sps_scaling_matrix_for_alternative_colour_space_disabled_flag is equal to 1 and sps_scaling_matrix_designated_colour_space_flag is equal to cu_act_enabled_flag[xTbY][yTbY].
- Otherwise, the following applies:
 - The variable id is derived based on predMode, cldx, nTbW, and nTbH as specified in Table 38 and the variable log2MatrixSize is derived as follows:

$$\text{log2MatrixSize} = (\text{id} < 2) ? 1 : (\text{id} < 8) ? 2 : 3 \quad (1169)$$

- The scaling factor m[x][y] is derived as follows:

$$\begin{aligned} m[x][y] &= \text{ScalingMatrixRec}[\text{id}][i][j] \\ \text{with } i &= (x \ll \text{log2MatrixSize}) \gg \text{Log2}(n\text{TbW}), \\ j &= (y \ll \text{log2MatrixSize}) \gg \text{Log2}(n\text{TbH}) \end{aligned} \quad (1170)$$

- If id is greater than 13 and both x and y are equal to 0, m[0][0] is further modified as follows:

$$m[0][0] = \text{ScalingMatrixDCRec}[\text{id} - 14] \quad (1171)$$

NOTE - A quantization matrix element m[x][y] can be zeroed out when any of the following conditions is true

- x is greater than 31
- y is greater than 31
- The decoded tu is not coded by default transform mode (i.e. transform type is not equal to 0) and x is greater than 15
- The decoded tu is not coded by default transform mode (i.e. transform type is not equal to 0) and y is greater than 15
- The scaling factor ls[x][y] is derived as follows:

- If sh_dep_quant_enabled_flag is equal to 1 and transform_skip_flag[xTbY][yTbY][cldx] is equal to 0, the following applies:

$$\begin{aligned} \text{ls}[x][y] &= (m[x][y] * \text{levelScale}[\text{rectNonTsFlag}][(qP + 1) \% 6]) \\ &\ll ((qP + 1) / 6) \end{aligned} \quad (1172)$$

- Otherwise (sh dep-quant enabled flag is equal to 0 or transform_skip_flag[xTbY][yTbY][cldx] is equal to 1), the following applies:

$$\text{ls}[x][y] = (m[x][y] * \text{levelScale}[\text{rectNonTsFlag}][qP \% 6]) \ll (qP / 6) \quad (1173)$$

- When BdpcmFlag[xTbY][yYbY][cldx] is equal to 1, dz[x][y] is modified as follows:

- If BdpcmDir[xTbY][yYbY][cldx] is equal to 0 and x is greater than 0, the following applies:

$$\text{dz}[x][y] = \text{Clip3}(\text{CoeffMin}, \text{CoeffMax}, \text{dz}[x - 1][y] + \text{dz}[x][y]) \quad (1174)$$

- Otherwise, if BdpcmDir[xTbY][yTbY][cldx] is equal to 1 and y is greater than 0, the following applies:

$$\text{dz}[x][y] = \text{Clip3}(\text{CoeffMin}, \text{CoeffMax}, \text{dz}[x][y - 1] + \text{dz}[x][y]) \quad (1175)$$

- The value dnc[x][y] is derived as follows:

$$\text{dnc}[x][y] = (\text{dz}[x][y] * \text{ls}[x][y] + \text{bdOffset}) \gg \text{bdShift} \quad (1176)$$

- The scaled transform coefficient d[x][y] is derived as follows:

$$\text{d}[x][y] = \text{Clip3}(\text{CoeffMin}, \text{CoeffMax}, \text{dnc}[x][y]) \quad (1177)$$

[0170] Referring to Table 7 or 8, when the value of the bdpcm_flag is 1, the inverse quantized residual value d[x][y] may be derived based on the intermediate variable dz[x][y]. Here, x is a horizontal coordinate that increases from left to right, y is a vertical coordinate that increases from top to bottom, and a position in a two-dimensional block may be expressed as (x, y). In addition, the position in the two-dimensional block indicates the (x, y) position when a top left position of the block is set to (0, 0).

[0171] For example, when the value of the bdpcm_dir_flag is 0, that is, when the horizontal BDPCM is applied, the variable dz[x][y] may be TransCoeffLevel[xTbY][yTbY][cldx][x][y] when x is 0, dz[x][y] may be derived based on dz[x-

1][y] + dz[x][y] when x is not 0. That is, when the horizontal BDPCM is applied (the value of bdpcm_dir_flag is 0), the variable dz[x][y] of a sample located in a first column where x is 0 is derived as TransCoeffLevel[xTbY][yTbY][cldx][x][y] derived based on residual information of the sample, and the variable dz[x][y] of a sample located in a column other than the first column where x is not 0 is derived as the sum of dz[x-1][y] of a left neighboring sample of the sample and dz[x][y] of the sample. Here, dz[x][y] for the sample that is added to the dz[x-1][y] may be derived based on the signaled residual information for the sample.

[0172] In addition, for example, when the value of the bdpcm_dir_flag is 1, that is, the vertical BDPCM is applied, the variable dz[x][y] is derived based on dz[x][y-1] + dz[x][y]. That is, when the vertical BDPCM is applied (the value of bdpcm_dir_flag is 1), the variable dz[x][y] of a sample located in a first row where y is 0 is derived as TransCoeffLevel[xTbY][yTbY][cldx][x][y] derived based on residual information of the sample, and the variable dz[x][y] of a sample located in a row other than the first row where y is not 0 is derived as the sum of dz[x][y-1] of a top neighboring sample of the sample and dz[x][y] of the sample. Here, dz[x][y] for the sample that is added to the dz[x][y-1] may be derived based on the signaled residual information for the sample.

[0173] As described above, a residual of a specific location may be derived based on the sum of a residual of the previous location (i.e., left or top) in the horizontal or vertical direction and a value received as residual information of the specific location. This is because, when the BDPCM is applied, a difference value between a residual sample value of the specific position (x, y) and a residual sample value of the previous position (i.e., (x-1, y) or (x, y-1)) in the horizontal or vertical direction is signaled as residual information.

[0174] Meanwhile, the present disclosure proposes the following method for a method of applying BDPCM between residual signals in the process of coding the transform skipped residual signal. The residual signal to which the transform is skipped may be evenly distributed within the transform unit (TU), unlike the transform-applied coefficient, in addition, there is a very high probability that the residual coefficients for which the transform is skipped are similar to the residual coefficients around the component. In addition, in the case of an intra-predicted transform skip block, as the size of the block increases due to the distance from the prediction reference sample, there is a higher probability that the level of the residual occurring at the bottom right side of the block is greater than the level of the residual occurring at the top left side of the block. Therefore, according to the BDPCM, in order to improve coding efficiency by using the characteristic of the residual distribution described above, line-by-line inter-residual prediction may be performed in the row or column direction as described above. And, the residual of the block to which the BDPCM is applied may be encoded/decoded with a residual coding syntax for the transform skip.

[0175] Therefore, it may be reasonable to determine BDPCM as another transform skip method. Accordingly, the present disclosure proposes a method of determining whether to apply BDPCM according to the condition of the transform skip. For example, in an embodiment, when transform_skip_enabled_flag is true (i.e., when the value of the transform_skip_enabled_flag is 1), a method of signaling/parsing/coding the BDPCM flag indicating whether to apply BDPCM may be proposed. Also, in the present embodiment, a method of signaling/parsing/coding the BDPCM flag based on the size of the current block may be proposed. For example, when the size of the current block is less than or equal to the maximum transform block size (that is, when the width and height of the current block are less than or equal to the maximum transform block size), the BDPCM flag may be signaled/parsed/coded. Also, in the present embodiment, a method of signaling/parsing/coding the BDPCM flag based on transform_skip_enabled_flag and/or the size of the current block may be proposed. For example, when the transform_skip_enabled_flag is true (i.e., the value of the transform_skip_enabled_flag is 1) and the size of the current block is less than or equal to the maximum transform block size (that is, when the width and height of the current block are less than or equal to the maximum transform block size), the BDPCM flag may be signaled/parsed/coded.

[0176] For example, the syntax proposed in the present embodiment may be as shown in the following table.

[Table 9]

coding unit(x0, y0, cbWidth, cbHeight, treeType) {	Descriptor
if(slice type != I sps_ibc_enabled_flag) {	
if(treeType != DUAL_TREE_CHROMA && !(cbWidth == 4 && cbHeight == 4 && ! sps_ibc_enabled_flag))	
cu skip flag[x0][y0]	ae(v)
if(cu_skip_flag[x0][y0] == 0 && slice_type != I && !(cbWidth == 4 && cbHeight == 4))	
pred mode flag	ae(v)

(continued)

		Descriptor
	coding unit(x0, y0, cbWidth, cbHeight, treeType) {	
5	if(((slice_type = 1 && cu_skip_flag[x0][y0] = 0) (slice_type != 1 && (CuPredMode [x0][y0] != MODE_INTRA (cbWidth = 4 && cbHeight = 4 && cu_skip_flag[x0][y0] = 0)))) && sps_ibc_enabled_flag && (cbWidth != 128 cbHeight != 128))	
	pred_mode ibc flag	ae(v)
	}	
10	if(CuPredMode[x0][y0] = MODE_INTRA) {	
	if(sps_pcm_enabled_flag && cbWidth >= MinIpcmCbSizeY && cbWidth <= MaxIpcmCbSizeY && cbHeight >= MinIpcmCbSizeY && cbHeight <= MaxIpcmCbSizeY)	
15	pcm_flag[x0][y0]	ae(v)
	if(pcm_flag[x0][y0]) {	
	while(!bvte_aligned())	
	pcm_alignment_zero_bit	f(1)
20	pcm_sample(cbWidth, cbHeight, treeType)	
	} else {	
	if(treeType = SINGLE_TREE treeType = DUAL_TREE_LUMA) {	
25	if(transform_skip_enabled_flag && cbWidth <= <u>MaxTsSize</u> && cbHeight <= <u>MaxTsSize</u>)	
	intra_bdpcm_flag[x0][y0]	ae(v)
	if(intra_bdpcm_flag[x0][y0])	
	intra_bdpcm_dir_flag[x0][y0]	ae(v)
30	(...)	
	}	
	}	
35	}	

[0177] Referring to the Table 9, the syntax element of the BDPCM flag may be intra_bdpcm_flag. Or, for example, the syntax element of the BDPCM flag may be intra_bdpcm_luma_flag or intra_bdpcm_chroma_flag. Referring to the Table 9, the BDPCM flag for the current block may be signaled based on transform_skip_enabled_flag and/or the size of the current block. For example, when the width and height of the current block are less than or equal to the maximum transform block size, the BDPCM flag may be signaled, and when the width or height of the current block is greater than the maximum transform block size, the BDPCM flag may not be signaled. Here, for example, the maximum transform block size may be derived based on information representing the maximum transform block size. Also, for example, when the BDPCM flag is not present (i.e., when the BDPCM flag is not signaled), the BDPCM flag may be inferred to be equal to 0.

[0178] In addition, the present disclosure proposes the following method for a method of applying BDPCM between residual signals in the process of coding the transform skipped residual signal. As described above, the residual signal to which the transform is skipped may be evenly distributed within the transform unit (TU), unlike the transform-applied coefficient, in addition, there is a very high probability that the residual coefficients for which the transform is skipped are similar to the residual coefficients around the component. In addition, in the case of an intra-predicted transform skip block, as the size of the block increases due to the distance from the prediction reference sample, there is a higher probability that the level of the residual occurring at the bottom right side of the block is greater than the level of the residual occurring at the top left side of the block.

[0179] Accordingly, the present embodiment proposes a method of determining whether BDPCM is applied by considering BDPCM as another transform skip method, but considering BDPCM as a coding tool separate from the transform skip mode. The method proposed in the present embodiment is based on inferring the BDPCM mode to the transform skip mode as in the prior art.

[0180] For example, syntax and semantics proposed in the present embodiment may be as shown in the following tables.

[Table 10]

	general constraint info() {	Descriptor
5	general_progressive_source flag	u(1)
	general interlaced source flag	u(1)
10	general non_packed_constraint flag	u(1)
	general frame only constraint flag	u(1)
	intra only constraint flag	u(1)
	max bitdepth constraint idc	u(4)
15	max chroma format constraint idc	u(2)
	frame only constraint flag	u(1)
	no qtbtt dual tree intra constraint flag	u(1)
20	no partition constraints override constraint flag	u(1)
	no sao constraint flag	u(1)
	no alf constraint flag	u(1)
	no pcm constraint flag	u(1)
25	no ref wraparound constraint flag	u(1)
	no temporal mvp constraint flag	u(1)
	no sbtmvp constraint flag	u(1)
30	no amvr constraint flag	u(1)
	no bdof constraint flag	u(1)
	no dmvr constraint flag	u(1)
	no cclm constraint flag	u(1)
35	no mts constraint flag	u(1)
	no sbt constraint flag	u(1)
	no affine motion constraint flag	u(1)
40	no bcw constraint flag	u(1)
	no ibc constraint flag	u(1)
	no ciip constraint flag	u(1)
	no fpel mmvd constraint flag	u(1)
45	no triangle constraint flag	u(1)
	no ladf constraint flag	u(1)
	no transform skip constraint flag	u(1)
50	no bdpcm constraint flag	u(1)
	no_qp_delta constraint flag	u(1)
	no_dep_quant_constraint flag	u(1)
	no sign data hiding constraint flag	u(1)
55	// ADD reserved bits for future extensions	
	while(!bvte aligned())	

(continued)

gci alignment zero bit	f(1)
}	

5

[Table 11]

7.4.4.2 General constraint information semantics

(...)

no_bdpcm_constraint_flag equal to 1 specifies that bdpcm_enabled_flag shall be equal to 0. no_bdpcm_constraint_flag equal to 0 does not impose a constraint.

(...)

7.4.8.5 Coding unit semantics

(...)

intra_bdpcm_flag[x0][y0] equal to 1 specifies that BDPCM is applied to the current luma coding block at the location (x0, y0), i.e. the transform is skipped, the intra luma prediction mode is specified by intra_bdpcm_dir_flag[x0][y0]. intra_bdpcm_dir_flag[x0][y0] equal to 0 specifies that BDPCM is not applied to the current luma coding block at the location (x0, y0).

When bdpcm_enabled_flag is equal to 0 or intra_bdpcm_flag[x0][y0] is not present it is inferred to be equal to 0.

The variable BdpcmFlag[x][y] is set equal to intra_bdpcm_flag[x0][y0] for x = x0..x0 + cbWidth - 1 and y = y0..y0 + cbHeight - 1.

(...)

7.4.8.10 Transform unit semantics

(...)

transform_skip_flag[x0][y0] specifies whether a transform is applied to the luma transform block or not. The array indices x0, y0 specify the location (x0, y0) of the top-left luma sample of the considered transform block relative to the top-left luma sample of the picture. transform_skip_flag[x0][y0] equal to 1 specifies that no transform is applied to the luma transform block. transform_skip_flag[x0][y0] equal to 0 specifies that the decision whether transform is applied to the luma transform block or not depends on other syntax elements.

When transform_skip_flag[x0][y0] is not present, it is inferred as follows:

- If bdpcm_enabled_flag is equal to 1 and BdpcmFlag[x0][x0] is equal to 1, transform_skip_flag[x0][y0] is inferred to be equal to 1.

- Otherwise (bdpcm_enabled_flag is equal to 0 or BdpcmFlag[x0][x0] is equal to 0), transform_skip_flag[x0][y0] is inferred to be equal to 0.

(...)

[0181] For example, according to the present embodiment, the syntax element no_bdpcm_constraint_flag may be

signaled. The syntax element `no_bdpcm_constraint_flag` may represent whether the BDPCM is constrained. For example, the `no_bdpcm_constraint_flag` may be called a BDPCM constraint flag.

[0182] For example, referring to the Table 11, `no_bdpcm_constraint_flag` equal to 1 may represent that the value of the BDPCM enabled flag is 0. That is, for example, `no_bdpcm_constraint_flag` equal to 1 may represent that the BDPCM is not enable (for the entire image). `no_bdpcm_constraint_flag` equal to 0 may not impose a constraint on the BDPCM. Also, for example, the syntax element of the BDPCM enabled flag may be `bdpcm_enabled_flag`. Meanwhile, for example, the BDPCM enabled flag may be defined in one or more of a sequence parameter set (SPS), a picture parameter set (PPS), a video parameter set (VPS), and a slice header. That is, for example, the BDPCM enabled flag may be signaled through a sequence parameter set (SPS), a picture parameter set (PPS), a video parameter set (VPS), and/or a slice header.

[0183] Also, for example, referring to the Table 11, when the value of the BDPCM enabled flag is 0 or the BDPCM flag is not present, the BDPCM flag may be inferred to be equal to 0. Therefore, for example, when the value of `no_bdpcm_constraint_flag` is 1, the BDPCM enabled flag may be 0, and the BDPCM flag may also be inferred to be equal to 0. Also, for example, the BDPCM flag may represent whether the BDPCM is applied to the current block. For example, the BDPCM flag equal to 0 may represent that the BDPCM is not applied to the current block, and the BDPCM flag equal to 1 may represent that the BDPCM is applied to the current block. That is, the BDPCM flag equal to 1 may represent that transform is skipped in the current block and prediction of the current block is performed in the intra prediction mode indicated by the BDPCM direction flag. The syntax element of the BDPCM direction flag may be `intra_bdpcm_dir_flag`, `intra_bdpcm_luma_dir_flag`, or `intra_bdpcm_chroma_dir_flag`.

[0184] Also, for example, referring to the Table 11, when the transform skip flag is not present, the value of the BDPCM enabled flag is 1 and the value of the `BdcpmFlag` is 1, the transform skip flag may be inferred to be equal to 1. Also, for example, when the transform skip flag is not present, when the value of the BDPCM enabled flag is 0 or the value of the `BdcpmFlag` is 0, the transform skip flag may be inferred to be equal to 0. Here, the value of the `BdcpmFlag` may be set to be the same as the value of the BDPCM flag.

[0185] Also, the present disclosure proposes the following method for a method of applying BDPCM between residual signals in the process of coding the transform skipped residual signal. As described above, the residual signals to which the transform is skipped may be evenly distributed in the transform unit (TU), unlike the transform-applied coefficients, and, there is a very high probability that the residual coefficients to which the transform is skipped are similar to the residual coefficients around the component. In addition, in the case of an intra predicted transform skip block, as the size of the block increases due to the distance from the prediction reference sample, there is a higher probability that the level of the residual occurring at the bottom right side of the block is greater than the level of the residual occurring at the top left side of the block.

[0186] Accordingly, the present embodiment considers BDPCM as another transform skip method, but considers BDPCM as a coding tool separate from the transform skip mode, and proposes another method of determining whether BDPCM is applied. The method proposed in the present embodiment is based on the fact that BDPCM is performed completely independently of the transform skip mode.

[0187] For example, syntax and semantics proposed in the present embodiment may be as shown in the following tables.

[Table 12]

general constraint info() {	Descriptor
general_progressive_source_flag	u(1)
general_interlaced_source_flag	u(1)
general_non_packed_constraint_flag	u(1)
general_frame_only_constraint_flag	u(1)
intra_only_constraint_flag	u(1)
max_bitdepth_constraint_idc	u(1)
max_chroma_format_constraint_idc	u(1)
frame_only_constraint_flag	u(1)
no_qtbt_dual_tree_intra_constraint_flag	u(1)
no_partition_constraints_override_constraint_flag	u(1)
no_sao_constraint_flag	u(1)

EP 3 989 568 A1

(continued)

	no_alf_constraint_flag	u(1)
5	no_pcm_constraint_flag	u(1)
	no_ref_wraparound_constraint_flag	u(1)
	no_temporal_mvp_constraint_flag	u(1)
10	no_sbtmvp_constraint_flag	u(1)
	no_amvr_constraint_flag	u(1)
	no_bdof_constraint_flag	u(1)
	no_dmvr_constraint_flag	u(1)
15	no_cclm_constraint_flag	u(1)
	no_mts_constraint_flag	u(1)
	no_sbt_constraint_flag	u(1)
20	no_affine_motion_constraint_flag	u(1)
	no_bcw_constraint_flag	u(1)
	no_ibc_constraint_flag	u(1)
	no_ciip_constraint_flag	u(1)
25	no_fpel_mmvd_constraint_flag	u(1)
	no_triangle_constraint_flag	u(1)
	no_ladf_constraint_flag	u(1)
30	no_transform_skip_constraint_flag	u(1)
	no_bdpcm_constraint_flag	u(1)
	no_qp_delta_constraint_flag	u(1)
	no_dep_quant_constraint_flag	u(1)
35	no_sign_data_hiding_constraint_flag	u(1)
	//ADD reserved bits for future extensions	
	while(!byte aligned())	
40	gci_alignment_zero_bit	f(1)
	}	
	transform unit(x0, y0, tbWidth, tbHeight, treeType, subTuIndex) {	Descriptor
	(...)	
45	if(tu cbf luma[x0][y0]) {	
	if(!transform skip flag[x0][y0] && ! intra bdpcm flag[x0][y0])	
	residual coding(x0, y0, Log2(tbWidth), Log2(tbHeight), 0)	
	else	
50	residual ts coding(x0, y0, Log2(tbWidth). Log2(tbHeight), 0)	
	}	
	if(tu cbf cb[x0][y0])	
55	residual coding(xC. vC. Log2(wC). Log2(hC). 1)	
	if(tu cbf cr[x0][y0]) {	
	if(tu cbf cb[x0][y0])	

(continued)

5
10

tu joint cbcrc residual[x0][y0]	ae(v)
if(!tu joint cbcrc residual[x0][y0])	
residual coding(xC. vC. Log2(wC). Log2(hC), 2)	
}	
}	

[Table 13]

15
20
25
30
35
40
45
50
55

7.4.4.2 General constraint information semantics

(...)

no_bdpcm_constraint_flag equal to 1 specifies that bdpcm_enabled_flag shall be equal to 0. no_bdpcm_constraint_flag equal to 0 does not impose a constraint.

(...)

7.4.8.5 Coding unit semantics

(...)

intra_bdpcm_flag[x0][y0] equal to 1 specifies that BDPCM is applied to the current luma coding block at the location (x0, y0), i.e. the transform is skipped, the intra luma prediction mode is specified by intra_bdpcm_dir_flag[x0][y0]. intra_bdpcm_dir_flag[x0][y0] equal to 0 specifies that BDPCM is not applied to the current luma coding block at the location (x0, y0).

When bdpcm_enabled_flag is equal to 0 or intra_bdpcm_flag[x0][y0] is not present it is inferred to be equal to 0.

The variable BdpcmFlag[x][y] is set equal to intra_bdpcm_flag[x0][y0] for x = x0..x0 + cbWidth - 1 and y = y0..y0 + cbHeight - 1.

(...)

7.4.8.10 Transform unit semantics

(...)

transform_skip_flag[x0][y0] specifies whether a transform is applied to the luma transform block or not. The array indices x0, y0 specify the location (x0, y0) of the top-left luma sample of the considered transform block relative to the top-left luma sample of the picture. transform_skip_flag[x0][y0] equal to 1 specifies that no transform is applied to the luma transform block. transform_skip_flag[x0][y0] equal to 0 specifies that the decision whether transform is applied to the luma transform block or not depends on other syntax elements.

When transform_skip_flag[x0][y0] is not present, it is inferred as 0.

(...)

[0188] For example, according to the present embodiment, the syntax element no_bdpcm_constraint_flag may be signaled. The syntax element no_bdpcm_constraint_flag may represent whether BDPCM is constrained.

[0189] For example, referring to the Table 13, no_bdpcm_constraint_flag equal to 1 may represent that the value of

the BDPCM enabled flag is 0. no_bdpcm_constraint_flag equal to 0 may not impose a constraint on BDPCM. Also, for example, the syntax element of the BDPCM enabled flag may be bdpcm_enabled_flag. Meanwhile, for example, the BDPCM enabled flag may be defined in one or more of a sequence parameter set (SPS), a picture parameter set (PPS), a video parameter set (VPS), and a slice header. That is, for example, the BDPCM enabled flag may be signaled through a sequence parameter set (SPS), a picture parameter set (PPS), a video parameter set (VPS), and/or a slice header.

[0190] Also, for example, referring to the Table 13, when the value of the BDPCM enabled flag is 0 or the BDPCM flag is not present, the BDPCM flag may be inferred to be equal to 0. Therefore, for example, when the value of the no_bdpcm_constraint_flag is 0, the BDPCM enabled flag may be 0, and the BDPCM flag may also be inferred to be equal to 0. Also, for example, the BDPCM flag may represent whether BDPCM is applied to the current block. For example, the BDPCM flag equal to 0 may represent that BDPCM is not applied to the current block, and the BDPCM flag equal to 1 may represent that BDPCM is applied to the current block. That is, the BDPCM flag equal to 1 may represent that the transform is skipped in the current block and prediction of the current block is performed in the intra prediction mode indicated by the BDPCM direction flag. The syntax element of the BDPCM direction flag may be intra_bdpcm_dir_flag, intra_bdpcm_luma_dir_flag, or intra_bdpcm_chroma_dir_flag.

[0191] Also, for example, referring to the Table 13, when the transform skip flag is not present, the transform skip flag may be inferred to be equal to 0. That is, the transform skip mode may be independently performed for BDPCM.

[0192] In addition, the present disclosure proposes the following method for a method of applying BDPCM between residual signals in the process of coding the transform skipped residual signal. As described above, the residual signals to which the transform is skipped may be evenly distributed in the transform unit (TU), unlike the transform-applied coefficients, and, there is a very high probability that the residual coefficients to which the transform is skipped are similar to the residual coefficients around the component. In addition, in the case of an intra predicted transform skip block, as the size of the block increases due to the distance from the prediction reference sample, there is a higher probability that the level of the residual occurring at the bottom right side of the block is greater than the level of the residual occurring at the top left side of the block.

[0193] Accordingly, the present embodiment considers BDPCM as another transform skip method, but considers BDPCM as a coding tool separate from the transform skip mode, and proposes another method of determining whether BDPCM is applied. The method proposed in the present embodiment is based on the fact that BDPCM is performed completely independently of the transform skip mode, unlike the previously disclosed embodiment, a flag signaled in high level syntax, that is, no_bdpcm_constraint_flag, may not be separately defined.

[0194] For example, syntax and semantics proposed in the present embodiment may be as shown in the following tables.

[Table 14]

	transform unit(x0, y0, tbWidth, tbHeight, treeType, subTuIndex) {	Descriptor
	(...)	
	if(tu cbf luma[x0][y0]) {	
	if(!transform skip flag[x0][y0] && !intra bdpcm flag[x0][y0])	
	residual coding(x0, y0, Log2(tbWidth), Log2(tbHeight), 0)	
	else	
	residual ts coding(x0, y0, Log2(tbWidth), Log2(tbHeight), 0)	
	}	
	if(tu cbf cb[x0][y0])	
	residual coding(xC. vC. Log2(wC). Log2(hC). 1)	
	if(tu cbf cr[x0][y0]) {	
	if(tu cbf cb[x0][y0])	
	tu joint cbc residual[x0][y0]	ae(v)
	if(!tu joint cbc residual[x0][y0])	
	residual coding(xC. vC. Log2(wC). Log2(hC), 2)	
	}	
	}	

[Table 15]

7.4.8.10 Transform unit semantics

(...)

transform_skip_flag[x0][y0] specifies whether a transform is applied to the luma transform block or not. The array indices x0, y0 specify the location (x0, y0) of the top-left luma sample of the considered transform block relative to the top-left luma sample of the picture. transform_skip_flag[x0][y0] equal to 1 specifies that no transform is applied to the luma transform block. transform_skip_flag[x0][y0] equal to 0 specifies that the decision whether transform is applied to the luma transform block or not depends on other syntax elements.

When transform_skip_flag[x0][y0] is not present, it is inferred as 0.

(...)

[0195] Referring to the Table 14, residual coding may be branched based on the BDPCM flag. That is, different syntax elements may be used for residual coding based on the value of the BDPCM flag (based on whether or not BDPCM is applied).

[0196] For example, referring to the Table 14, when the value of the transform skip flag is 0 and the value of the BDPCM flag is 0 (that is, when transform is applied and BDPCM is not applied), Regular Residual Coding (RRC) may be applied to the current block, and when the value of the transform skip flag is 1 or the value of the BDPCM flag is 1 (that is, when the transform is skipped or BDPCM is applied), Transform Skip Residual Coding (TSRC) may be applied to the current block. That is, for example, when the value of the transform skip flag is 0 and the value of the BDPCM flag is 0 (that is, when transform is applied and BDPCM is not applied), syntax elements of the Regular Residual Coding (RRC) may be signaled for the current block, and when the value of the transform skip flag is 1 or the value of the BDPCM flag is 1 (that is, when the transform is skipped or BDPCM is applied), syntax elements of the Transform Skip Residual Coding (TSRC) may be signaled for the current block. The regular residual coding may be referred to as general residual coding. In addition, the regular residual coding may be referred to as a regular residual coding syntax structure, and the transform skip residual coding may be referred to as a transform skip residual coding syntax structure.

[0197] Also, for example, referring to the Table 15, when the transform skip flag is not present, the transform skip flag may be inferred to be equal to 0. That is, the transform skip mode may be independently performed for BDPCM.

[0198] FIG. 10 schematically shows an image encoding method by an encoding apparatus according to the present document. The method disclosed in FIG. 10 may be performed by the encoding apparatus disclosed in FIG. 2. Specifically, for example, S1000 to S1020 of FIG. 10 may be performed by the predictor of the encoding apparatus, S1030 may be performed by the entropy encoder of the encoding apparatus. Also, although not shown in the figure, a process for deriving a residual sample may be performed by the residual processor of the encoding apparatus, and a process for generating a reconstructed sample and a reconstructed picture for the current block based on the prediction sample and the residual sample for the current block may be performed by the adder of the encoding apparatus.

[0199] The encoding apparatus determines whether a width and a height of a current block are less than or equal to a maximum transform block size S 1000. The encoding apparatus may determine whether the width and height of the current block are less than or equal to the maximum transform block size. The encoding apparatus may determine the maximum transform block size, and may generate and encode information representing the maximum transform block size. For example, the information representing the maximum transform block size may be signaled through a high level syntax. For example, the information representing the maximum transform block size may be signaled through a sequence parameter set (SPS). For example, a syntax element of the information representing the maximum transform block size may be sps_log2_transform_skip_max_size_minus2.

[0200] When the width and the height are less than or equal to the maximum transform block size, the encoding apparatus generates a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block S1010.

[0201] For example, when the width and the height are less than or equal to the maximum transform block size, the encoding apparatus may determine whether BDPCM is applied to the current block, and may generate a BDPCM flag representing whether BDPCM is applied for the current block. For example, when the width and the height are less than or equal to the maximum transform block size, the image information may include the BDPCM flag.

[0202] In addition, for example, when the width or the height is greater than the maximum transform block size, that is, when at least one of the width and the height is greater than the maximum transform block size, the encoding apparatus

may determine whether BDPCM is not applied to the current block, and may not generate a BDPCM flag representing whether BDPCM is applied for the current block. The BDPCM may be inferred to be equal to 0. That is, for example, when the width or the height is greater than the maximum transformation block size, that is, when at least one of the width and the height is greater than the maximum transformation block size, The BDPCM flag representing whether BDPCM is applied to the current block may not be signaled, and BDPCM may not be applied to the current block. For example, when the width or the height is greater than the maximum transformation block size, that is, when at least one of the width and the height is greater than the maximum transformation block size, the image information may not include the BDPCM flag for the current block.

[0203] Also, for example, when the value of the BDPCM flag is 0, the BDPCM flag may represent that the BDPCM is not applied to the current block. When the value of the BDPCM flag is 1, the BDPCM flag may represent that BDPCM is applied to the current block and that a BDPCM direction flag for the current block is present. That is, for example, when the value of the BDPCM flag is 0, the BDPCM flag may represent that BDPCM is not applied to the current block, and that general intra prediction, IBC prediction, inter prediction, or palette prediction is performed. When the value of the BDPCM flag is 1, the BDPCM flag may represent that the BDPCM is applied to the current block and that the BDPCM direction flag for the current block is present. For example, a syntax element of the BDPCM flag may be the `bdpcm_flag`, `intra_bdpcm_luma_flag`, or `intra_bdpcm_chroma_flag`. Also, for example, the BDPCM flag may be signaled in units of coding units (CUs). For example, the current block may be a coding block.

[0204] The encoding apparatus generates a BDPCM direction flag representing a prediction direction for the current block S1020.

[0205] For example, the encoding apparatus may determine whether BDPCM is applied to the current block, and may determine the direction in which the BDPCM is performed. Also, for example, the encoding apparatus may generate and encode the BDPCM direction flag representing a prediction direction for the current block. The image information may include the BDPCM direction flag.

[0206] For example, the BDPCM direction flag may represent the prediction direction for the current block. For example, when the value of the BDPCM flag is 1, the encoding apparatus may generate and encode the BDPCM direction flag. For example, the BDPCM direction flag may represent a vertical direction or a horizontal direction as the prediction direction for the current block. For example, when the value of the BDPCM direction flag is 0, the BDPCM direction flag may represent that the prediction direction for the current block is the horizontal direction, and when the value of the BDPCM direction flag is 1, The BDPCM direction flag may represent that the prediction direction for the current block is the vertical direction. For example, a syntax element of the BDPCM direction flag may be the `bdpcm_dir_flag`, `intra_bdpcm_luma_dir_flag`, or `intra_bdpcm_chroma_dir_flag`.

[0207] Also, for example, the encoding apparatus may derive prediction samples by performing intra prediction on the current block based on the prediction direction in which the BDPCM is performed. For example, the prediction direction may be the vertical direction or the horizontal direction, and, a prediction sample for the current block may be generated based on an intra prediction mode according to the prediction direction.

[0208] For example, when the value of the BDPCM direction flag is 0, that is, for example, when the prediction direction for the current block is derived in the horizontal direction, the encoding apparatus may derive prediction samples of the current block based on a horizontal intra prediction mode. In other words, for example, when the value of the BDPCM direction flag is 0, that is, for example, when the prediction direction for the current block is derived in the horizontal direction, the encoding apparatus may derive the prediction samples of the current block by performing intra prediction based on left neighboring samples of the current block. For example, when the prediction direction for the current block is derived in the horizontal direction, the encoding apparatus may derive a sample value of a left neighboring sample of the same row as a prediction sample as a sample value of the prediction sample.

[0209] Also, for example, when the value of the BDPCM direction flag is 1, that is, for example, when the prediction direction for the current block is derived in the vertical direction, the encoding apparatus may derive prediction samples of the current block based on a vertical intra prediction mode. In other words, for example, when the value of the BDPCM direction flag is 1, that is, for example, when the prediction direction for the current block is derived in the vertical direction, the encoding apparatus may derive the prediction samples of the current block by performing intra prediction based on top neighboring samples of the current block. For example, when the prediction direction for the current block is derived in the vertical direction, the encoding apparatus may derive a sample value of a top neighboring sample of the same column as a prediction sample as a sample value of the prediction sample.

[0210] Meanwhile, a tree type of the current block may be divided into a single tree (SINGLE_TREE) or a dual tree (DUAL_TREE) based on whether a luma block and a corresponding chroma block have an individual partition structure. When the chroma block has the same partition structure as the luma block, it may be represented as the single tree, and when the chroma component block has a partition structure different from that of the luma block, it may be represented as the dual tree. According to an example, BDPCM may be individually applied to a luma block or a chroma block of the current block.

[0211] When the tree structure of the current block is the dual tree, BDPCM can be applied to only one component

block, and even when the tree structure of the current block is the single tree structure, BDPCM may be applied to only one component block.

[0212] The encoding apparatus derives prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block S1030.

[0213] The encoding apparatus may derive prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block.

[0214] For example, when a prediction direction for the current block is derived in a horizontal direction, that is, the BDPCM direction flag represents a horizontal direction, the encoding apparatus may derive prediction samples of the current block by performing intra prediction based on left neighboring samples of the current block. For example, when a prediction direction for the current block is derived in a horizontal direction, the encoding apparatus may derive prediction samples of the current block based on left neighboring samples of the current block. For example, when a prediction direction for the current block is derived in a horizontal direction, the encoding apparatus may derive prediction samples for the first sample and the second sample based on a left neighboring sample of the current block. For example, when a prediction direction for the current block is derived in a horizontal direction, the encoding apparatus may derive a sample value of a left neighboring sample of the same row as the first sample and the second sample as a sample value of the prediction sample. Also, for example, when a prediction direction for the current block is derived in a vertical direction, that is, the BDPCM direction flag represents a vertical direction, the encoding apparatus may derive prediction samples of the current block based on top neighboring samples of the current block. For example, when a prediction direction for the current block is derived in a vertical direction, the encoding apparatus may derive prediction samples of the current block based on top neighboring samples of the current block. For example, when a prediction direction for the current block is derived in a vertical direction, the encoding apparatus may derive a sample value of a top neighboring sample of the same column as a prediction sample as a sample value of the prediction sample. For example, when a prediction direction for the current block is derived in a vertical direction, the encoding apparatus may derive prediction samples for the first sample and the second sample based on a top neighboring sample of the current block. For example, when a prediction direction for the current block is derived in a vertical direction, the encoding apparatus may derive a sample value of a top neighboring sample of the same column as the first sample and the second sample as a sample value of the prediction sample.

[0215] Meanwhile, a tree type of the current block may be divided into a single tree (SINGLE_TREE) or a dual tree (DUAL_TREE) based on whether a luma block and a corresponding chroma block have an individual partition structure. When the chroma block has the same partition structure as the luma block, it may be represented as the single tree, and when the chroma component block has a partition structure different from that of the luma block, it may be represented as the dual tree. According to an example, BDPCM may be individually applied to a luma block or a chroma block of the current block.

[0216] When the tree structure of the current block is the dual tree, BDPCM can be applied to only one component block, and even when the tree structure of the current block is the single tree structure, BDPCM may be applied to only one component block.

[0217] The encoding apparatus derives residual samples for the first sample and the second sample based on the prediction samples S1040. For example, the encoding apparatus may derive the residual samples by subtracting an original sample for the current block and the prediction sample.

[0218] The encoding apparatus derives residual coefficients of the first sample and the second sample based on the residual samples S 1050. For example, the encoding apparatus may derive residual coefficients of the current block based on the residual samples. For example, when the BDPCM is applied to the current block, the encoding apparatus may determine that transform is not applied to the current block. In this case, for example, the encoding apparatus may derive residual coefficients by performing quantization on the residual samples. Here, for example, a block to which the transform is not applied may be referred to as a transform skip block. That is, for example, the current block may be a transform skip block.

[0219] The encoding apparatus encodes residual information of the current block based on the BDPCM and the residual coefficients S 1060. For example, the encoding apparatus may encode residual information for the residual coefficients. For example, the residual information may include residual information for the residual coefficients of the residual samples.

[0220] For example, the residual information may include syntax elements for the first sample representing a residual coefficient for the first sample, and syntax elements for the second sample representing a difference between the residual coefficient for the first sample and a residual coefficient for the second sample. For example, a difference between a residual coefficient value of a target sample (ex. the second sample) and a residual coefficient value of a left neighboring sample or a top neighboring sample of the target sample may be derived based on syntax elements for the target sample. For example, when a prediction direction of the current block is a horizontal direction, the difference between the residual

coefficient value of the target sample (ex. the second sample) and the residual coefficient value of the left neighboring sample (ex. the first sample) of the target sample is derived based on the syntax elements for the target sample. That is, for example, when the prediction direction of the current block is the horizontal direction, the syntax elements for the target sample may represent the difference between the residual coefficient value of the target sample and the residual coefficient value of the left neighboring sample of the target sample. Also, for example, when the prediction direction of the current block is a vertical direction, the difference between the residual coefficient value of the target sample (ex. the second sample) and the residual coefficient value of the top neighboring sample (ex. the first sample) of the target sample is derived based on the syntax elements for the target sample. That is, for example, when the prediction direction of the current block is the vertical direction, the syntax elements for the target sample may represent the difference between the residual coefficient value of the target sample and the residual coefficient value of the top neighboring sample of the target residual sample. Also, when the target sample is located in a first row or column of the current block (ex. the first sample), the residual coefficient value of the target sample may be derived based on the syntax elements for the target sample. That is, when the target sample is located in the first row or column of the current block, the syntax elements for the target sample may represent the residual coefficient values of the target sample.

[0221] For example, the residual information may include syntax elements such as `transform_skip_flag`, `last_sig_coeff_x_prefix`, `last_sig_coeff_y_prefix`, `last_sig_coeff_x_suffix`, `last_sig_coeff_y_suffix`, `coded_sub_block_flag`, `sig_coeff_flag`, `par_level_flag`, `abs_level_gt1_flag`, `abs_level_gtX_flag`, `abs_remainder`, `coeff_sign_flag`, `dec_abs_level` and/or `mts_idx`.

[0222] Specifically, for example, the residual information may include a transform skip flag for the current block. The transform skip flag may represent whether the transform is applied to the current block. That is, the transform skip flag may represent whether the transform is applied to the residual coefficients of the current block. Also, for example, when the BDPCM is applied to the current block, the transform skip flag for the current block may not be signaled, and a value of the transform skip flag may be inferred to be equal to 1. That is, when the BDPCM is applied to the current block, the residual information may not include the transform skip flag for the current block, the value of the transform skip flag may be inferred to be equal to 1, and the current block may be a transform skip block. A syntax element representing the transform skip flag may be the `transform_skip_flag`.

[0223] Also, for example, the residual information may include position information representing a position of a last non-zero residual coefficient in a residual coefficient array of the current block. That is, the residual information may include position information representing the position of the last non-zero residual coefficient in a scanning order of the current block. The position information may include information representing a prefix of a column position of the last non-zero residual coefficient, and information representing a prefix of a row position of the last non-zero residual coefficient, information representing a suffix of the column position of the last non-zero residual coefficient and information representing a suffix of the row position of the last non-zero residual coefficient. Syntax elements for the position information may be `last_sig_coeff_x_prefix`, `last_sig_coeff_y_prefix`, `last_sig_coeff_x_suffix`, and `last_sig_coeff_y_suffix`. Meanwhile, a non-zero residual coefficient may be referred to as a significant coefficient. Also, for example, when the current block is a transform skip block, the residual information may not include position information representing a position of a last non-zero residual coefficient in a residual coefficient array of the current block.

[0224] Also, for example, the residual information may include a significant coefficient flag representing whether a residual coefficient of a target sample of the current block is a non-zero residual coefficient, a parity level flag for parity of a coefficient level for the residual coefficient, a first coefficient level flag representing whether the coefficient level is greater than a first threshold and a second coefficient level flag representing whether the coefficient level is greater than a second threshold. Here, the significant coefficient flag may be `sig_coeff_flag`, the parity level flag may be `par_level_flag`, the first coefficient level flag may be `abs_level_gt1_flag`, and the second coefficient level flag may be `abs_level_gt3_flag` or `abs_level_gtx_flag`.

[0225] Also, for example, the residual information may include a sign flag representing a sign of a residual coefficient of a target sample of the current block. The sign flag may be `coeff_sign_flag`.

[0226] Also, for example, the residual information may include coefficient value related information for a value of a residual coefficient of a target sample of the current block. The coefficient value related information may be `abs_remainder` and/or `dec_abs_level`.

[0227] The encoding apparatus encodes image information including the BDPCM flag, the BDPCM direction flag and the residual information S1070. The encoding apparatus may encode image information including the BDPCM flag, the BDPCM direction flag and the residual information. That is, for example, the encoding apparatus may encode the BDPCM flag representing whether the BDPCM is applied to the current block, the BDPCM flag representing a prediction direction for the current block and the residual information.

[0228] Also, for example, the image information may include a BDPCM constraint flag. The encoding apparatus may generate and encode the BDPCM constraint flag representing whether the BDPCM is constrained.

[0229] For example, the encoding apparatus may determine whether the Block-based Delta Pulse Code Modulation (BDPCM) is constrained for the image. For example, the encoding apparatus may determine whether the BDPCM is

constrained in consideration of image characteristics and coding efficiency. Thereafter, the encoding apparatus may generate the BDPCM constraint flag representing whether the BDPCM is constrained. The BDPCM constraint flag may represent whether the BDPCM is constrained. For example, the BDPCM constraint flag equal to 1 may represent that the value of the BDPCM enabled flag is 0. That is, for example, a BDPCM constraint flag equal to 1 may represent that the BDPCM is not enable (for the entire image). In other words, for example, when the value of the BDPCM constraint flag is 1, the BDPCM constraint flag may represent that BDPCM is not enable (for the entire image). Accordingly, when the value of the BDPCM constraint flag is 1, the BDPCM flag may not be signaled, and the BDPCM flag may be inferred to be equal to 0. Also, for example, the BDPCM constraint flag equal to 0 may not impose a constraint on the BDPCM. In other words, for example, when the value of the BDPCM constraint flag is 0, the BDPCM constraint flag may not impose a constraint on the BDPCM. A syntax element of the BDPCM constraint flag may be `no_bdpcm_constraint_flag`. The encoding apparatus may encode image information including the BDPCM constraint flag. That is, for example, the encoding apparatus may encode the BDPCM constraint flag representing whether the BDPCM is constrained for the image.

[0230] Meanwhile, a bitstream including the image information may be transmitted to the decoding apparatus through a network or a (digital) storage medium. Here, the network may include a broadcast network and/or a communication network, and the digital storage medium may include various types of storage media such as an USB disk, an SD, a CD, a DVD, a Bluray disk, an HDD, and an SDD.

[0231] FIG. 11 schematically shows an encoding apparatus for performing an image encoding method according to this document. The method disclosed in FIG. 10 may be performed by the encoding apparatus disclosed in FIG. 11. Specifically, for example, the predictor of the encoding apparatus of FIG. 11 may perform the S1000 to S1030 of FIG. 10, the residual processor of the encoding apparatus of FIG. 11 may perform the S1040 to S1050 of FIG. 10, the entropy encoder of the encoding apparatus of FIG. 11 may perform the S1060 of FIG. 10. Also, although not shown in the figure, a process of deriving a residual sample may be performed by the residual processor of the encoding apparatus, a process of generating a reconstructed sample and a reconstructed picture for the current block based on the prediction sample and the residual sample for the current block may be performed by the adder of the encoding apparatus.

[0232] FIG. 12 schematically shows an image decoding method by a decoding apparatus according to this document. The method disclosed in FIG. 12 may be performed by the decoding apparatus disclosed in FIG. 3. Specifically, for example, S1200 to S1220 of FIG. 12 may be performed by the entropy decoder of the decoding apparatus, S1230 of FIG. 12 may be performed by the predictor of the decoding apparatus, S1240 to S1260 of FIG. 12 may be performed by the residual processor of the decoding apparatus, S 1270 of FIG. 12 may be performed by the adder of the decoding apparatus.

[0233] The decoding apparatus determines whether a width and a height of a current block are less than or equal to a maximum transform block size S 1200. The decoding apparatus may determine whether the width and height of the current block are less than or equal to the maximum transform block size. The maximum transform block size may be derived based on information representing the maximum transform block size. For example, the information representing the maximum transform block size may be signaled through a high level syntax. For example, the information representing the maximum transform block size may be signaled through a sequence parameter set (SPS). For example, a syntax element of the information representing the maximum transform block size may be `sps_log2_transform_skip_max_size_minus2`.

[0234] when the width and the height are less than or equal to the maximum transform block size, the decoding apparatus obtains a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block S 1210. The decoding apparatus may obtain image information through a bitstream. The image information may include the BDPCM flag representing whether the BDPCM is applied to the current block.

[0235] Also, for example, the BDPCM flag representing whether the Block-based Delta Pulse Code Modulation (BDPCM) is applied to the current block may be obtained based on a size of the current block. When the width and the height are less than or equal to the maximum transform block size, the decoding apparatus may obtain the BDPCM flag representing whether the Block-based Delta Pulse Code Modulation (BDPCM) is applied to the current block. That is, for example, when the width and the height are less than or equal to the maximum transform block size, the image information may include the BDPCM flag. Alternatively, when the width or the height is greater than the maximum transformation block size, that is, when at least one of the width and the height is greater than the maximum transformation block size, the BDPCM flag representing whether the BDPCM is applied to the current block may not be obtained. For example, when the width or the height is greater than the maximum transform block size, that is, when at least one of the width and the height is greater than the maximum transform block size, the BDPCM flag representing whether the BDPCM is applied to the current block may not be signaled, and the BDPCM may not be applied to the current block. That is, for example, when the width or the height is greater than the maximum transformation block size, that is, when at least one of the width and the height is greater than the maximum transformation block size, the image information may not include the BDPCM flag for the current block.

[0236] Also, for example, when the value of the BDPCM flag is 0, the BDPCM flag may represent that the BDPCM is

not applied to the current block. When the value of the BDPCM flag is 1, the BDPCM flag may represent that BDPCM is applied to the current block and that a BDPCM direction flag for the current block is present. That is, for example, when the value of the BDPCM flag is 0, the BDPCM flag may represent that BDPCM is not applied to the current block, and that general intra prediction, IBC prediction, inter prediction, or palette prediction is performed. When the value of the BDPCM flag is 1, the BDPCM flag may represent that the BDPCM is applied to the current block and that the BDPCM direction flag for the current block is present. For example, a syntax element of the BDPCM flag may be the `bdpcm_flag`, `intra_bdpcm_luma_flag`, or `intra_bdpcm_chroma_flag`. Also, for example, the BDPCM flag may be signaled in units of coding units (CUs). For example, the current block may be a coding block.

[0237] Meanwhile, for example, the image information may include a BDPCM constraint flag. That is, for example, the BDPCM constraint flag may be signaled. The BDPCM constraint flag may represent whether the BDPCM is constrained. For example, the BDPCM constraint flag equal to 1 may represent that a value of a BDPCM enabled flag is 0. That is, for example, a BDPCM constraint flag equal to 1 may represent that the BDPCM is not enable (for the entire image). In other words, for example, when the value of the BDPCM constraint flag is 1, the BDPCM constraint flag may represent that BDPCM is not enable (for the entire image). Accordingly, when the value of the BDPCM constraint flag is 1, the BDPCM flag may not be signaled, and the BDPCM flag may be inferred to be equal to 0. Also, for example, the BDPCM constraint flag equal to 0 may not impose a constraint on the BDPCM. In other words, for example, when the value of the BDPCM constraint flag is 0, the BDPCM constraint flag may not impose a constraint on the BDPCM. A syntax element of the BDPCM constraint flag may be `no_bdpcm_constraint_flag`.

[0238] The decoding apparatus obtains a BDPCM direction flag representing a prediction direction for the current block based on the BDPCM flag (S 1220).

[0239] The decoding apparatus may obtain the BDPCM direction flag representing the prediction direction for the current block based on the BDPCM flag. For example, when the BDPCM flag represents that the BDPCM is applied to the current block, the decoding apparatus may obtain the BDPCM direction flag. That is, for example, when the value of the BDPCM flag is 1, the decoding apparatus may obtain the BDPCM direction flag. For example, the BDPCM direction flag may represent a vertical direction or a horizontal direction as the prediction direction for the current block. For example, when the value of the BDPCM direction flag is 0, the BDPCM direction flag may represent that the prediction direction for the current block is the horizontal direction, and when the value of the BDPCM direction flag is 1, The BDPCM direction flag may represent that the prediction direction for the current block is the vertical direction. For example, a syntax element of the BDPCM direction flag may be the `bdpcm_dir_flag`, `intra_bdpcm_luma_dir_flag`, or `intra_bdpcm_chroma_dir_flag`.

[0240] The decoding apparatus derives prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block S 1230. The decoding apparatus may derive prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block. For example, the decoding apparatus may derive prediction samples for a first sample and a second sample of the current block by performing intra prediction based on the BDPCM direction flag.

[0241] For example, the decoding apparatus may derive the prediction direction based on the BDPCM direction flag. For example, the decoding apparatus may derive the prediction direction indicated by the BDPCM direction flag as the prediction direction for the current block. For example, when a value of the BDPCM direction flag is 0, the BDPCM direction flag may represent that the prediction direction for the current block is a horizontal direction, when the value of the BDPCM direction flag is 1, the BDPCM direction flag may represent that the prediction direction for the current block is a vertical direction. For example, when the value of the BDPCM direction flag is 0, the prediction direction for the current block is derived in a horizontal direction, when the value of the BDPCM direction flag is 1, the prediction direction for the current block is derived in a vertical direction. Also, for example, when the value of the BDPCM direction flag is 0, that is, for example, when the BDPCM direction flag represents that the prediction direction for the current block is the horizontal direction, an intra prediction mode of the current block may be derived as a horizontal intra prediction mode, the decoding apparatus may derive the prediction samples based on the horizontal intra prediction mode. In other words, for example, when the value of the BDPCM direction flag is 0, that is, when, for example, the BDPCM direction flag represents that the prediction direction for the current block is the horizontal direction, the decoding apparatus may derive the prediction samples of the current block by performing intra prediction based on left neighboring samples of the current block. For example, when the prediction direction for the current block is derived in the horizontal direction, the decoding apparatus may derive prediction samples for the first sample and the second sample based on a left neighboring sample of the current block. For example, when the prediction direction for the current block is derived in the horizontal direction, the decoding apparatus may derive a sample value of a left neighboring sample of the same row as the first sample and the second sample as a sample value of the prediction sample.

[0242] Also, for example, when the value of the BDPCM direction flag is 1, that is, for example, when the BDPCM direction flag represents that the prediction direction for the current block is the vertical direction, an intra prediction mode of the current block may be derived as a vertical intra prediction mode, the decoding apparatus may derive the

prediction samples based on the vertical intra prediction mode. In other words, for example, when the value of the BDPCM direction flag is 1, that is, for example, when the BDPCM direction flag represents that the prediction direction for the current block is the vertical direction, the decoding apparatus may derive the prediction samples of the first sample and the second sample based on a top neighboring sample of the current block. For example, when the prediction direction for the current block is derived in the vertical direction, the decoding apparatus may derive a sample value of a top neighboring sample of the same column as the first sample and the second sample as a sample value of the prediction sample.

[0243] The decoding apparatus derives residual coefficients of the first sample and the second sample based on received residual information S1240.

[0244] For example, the residual information may include syntax elements for the first sample of the current block, a residual coefficient for the first sample may be derived based on the syntax elements for the first sample. Also, for example, the residual information may include syntax elements for the second sample of the current block, a residual coefficient for the second sample may be derived based on the syntax elements for the second sample.

[0245] The decoding apparatus derives a modified residual coefficient of the second sample by adding the residual coefficient of the first sample and the residual coefficient of the second sample S 1250. For example, the decoding apparatus may derive a modified residual coefficient of the second sample by adding the residual coefficient of the first sample and the residual coefficient of the second sample. For example, the prediction direction of the current block may be the horizontal direction, the neighboring sample may be a left neighboring sample of the current block, and the first sample may be a sample located in a first column of the current block. Also, the second sample may be a sample within the current block adjacent to the first sample in the prediction direction. Also, for example, the prediction direction of the current block may be the vertical direction, the neighboring sample may be a top neighboring sample of the current block, the first sample may be a sample located in a first row of the current block. Also, the second sample may be a sample within the current block adjacent to the first sample in the prediction direction.

[0246] The decoding apparatus derives residual samples for the first sample and the second sample based on the residual coefficient of the first sample and the modified residual coefficient of the second sample S1260.

[0247] For example, the decoding apparatus may dequantize the residual coefficient of the first sample to derive a residual sample for the first sample. That is, for example, the residual sample for the first sample may be derived by dequantizing the residual coefficient. Also, the decoding apparatus may dequantize the modified residual coefficient of the second sample to derive a residual sample for the second sample. That is, for example, the residual sample for the second sample may be derived by dequantizing the modified residual coefficient.

[0248] The decoding apparatus derives reconstructed samples for the first sample and the second sample based on the prediction samples and the residual samples S 1270. For example, the decoding apparatus may derive the reconstructed samples by adding the prediction samples and the residual samples. Afterward, depending on the needs, to improve the subjective/objective image quality, an in-loop filtering procedure such as deblocking filtering and an SAO and/or ALF procedure may be applied to the reconstructed samples as described above.

[0249] FIG. 13 schematically shows a decoding apparatus for performing an image decoding method according to this document. The method disclosed in FIG. 12 may be performed by the decoding apparatus disclosed in FIG. 13. Specifically, for example, the entropy decoder of the decoding apparatus of FIG. 13 may perform the S1200 to S1220 of FIG. 12, the predictor of the decoding apparatus of FIG. 13 may perform the S1230 of FIG. 12, the residual processor of the decoding apparatus of FIG. 13 may perform the S1240 to S1260 of FIG. 12, and the adder of the decoding apparatus of FIG. 13 may perform the S 1270 of FIG. 12.

[0250] According to the present disclosure, by signaling the BDPCM flag based on the size of the current block and the maximum transform block size, the size of the current block and the maximum transform block size can be considered in BDPCM flag signaling and determining whether to apply BDPCM, and through this, it is possible to reduce the bit amount for BDPCM and improve overall coding efficiency.

[0251] Also, according to the present disclosure, a syntax element representing whether BDPCM is constrained for an image can be signaled, and through this, whether BDPCM is performed on the image can be determined with one syntax element, so that overall image coding efficiency can be improved.

[0252] In the above-described embodiment, the methods are described based on the flowchart having a series of steps or blocks. The present disclosure is not limited to the order of the above steps or blocks. Some steps or blocks may occur simultaneously or in a different order from other steps or blocks as described above. Further, those skilled in the art will understand that the steps shown in the above flowchart are not exclusive, that further steps may be included, or that one or more steps in the flowchart may be deleted without affecting the scope of the present disclosure.

[0253] The embodiments described in this specification may be performed by being implemented on a processor, a microprocessor, a controller or a chip. For example, the functional units shown in each drawing may be performed by being implemented on a computer, a processor, a microprocessor, a controller or a chip. In this case, information for implementation (e.g., information on instructions) or algorithm may be stored in a digital storage medium.

[0254] In addition, the decoding apparatus and the encoding apparatus to which the present disclosure is applied may

be included in a multimedia broadcasting transmission/reception apparatus, a mobile communication terminal, a home cinema video apparatus, a digital cinema video apparatus, a surveillance camera, a video chatting apparatus, a real-time communication apparatus such as video communication, a mobile streaming apparatus, a storage medium, a camcorder, a VoD service providing apparatus, an Over the top (OTT) video apparatus, an Internet streaming service providing apparatus, a three-dimensional (3D) video apparatus, a teleconference video apparatus, a transportation user equipment (e.g., vehicle user equipment, an airplane user equipment, a ship user equipment, etc.) and a medical video apparatus and may be used to process video signals and data signals. For example, the Over the top (OTT) video apparatus may include a game console, a blue-ray player, an internet access TV, a home theater system, a smart phone, a tablet PC, a Digital Video Recorder (DVR), and the like.

[0255] Furthermore, the processing method to which the present disclosure is applied may be produced in the form of a program that is to be executed by a computer and may be stored in a computer-readable recording medium. Multimedia data having a data structure according to the present disclosure may also be stored in computer-readable recording media. The computer-readable recording media include all types of storage devices in which data readable by a computer system is stored. The computer-readable recording media may include a BD, a Universal Serial Bus (USB), ROM, PROM, EPROM, EEPROM, RAM, CD-ROM, a magnetic tape, a floppy disk, and an optical data storage device, for example. Furthermore, the computer-readable recording media includes media implemented in the form of carrier waves (e.g., transmission through the Internet). In addition, a bit stream generated by the encoding method may be stored in a computer-readable recording medium or may be transmitted over wired/wireless communication networks.

[0256] In addition, the embodiments of the present disclosure may be implemented with a computer program product according to program codes, and the program codes may be performed in a computer by the embodiments of the present disclosure. The program codes may be stored on a carrier which is readable by a computer.

[0257] FIG. 14 illustrates a structural diagram of a contents streaming system to which the present disclosure is applied.

[0258] The content streaming system to which the embodiment(s) of the present disclosure is applied may largely include an encoding server, a streaming server, a web server, a media storage, a user device, and a multimedia input device.

[0259] The encoding server compresses content input from multimedia input devices such as a smartphone, a camera, a camcorder, etc. into digital data to generate a bitstream and transmit the bitstream to the streaming server. As another example, when the multimedia input devices such as smartphones, cameras, camcorders, etc. directly generate a bitstream, the encoding server may be omitted.

[0260] The bitstream may be generated by an encoding method or a bitstream generating method to which the embodiment(s) of the present disclosure is applied, and the streaming server may temporarily store the bitstream in the process of transmitting or receiving the bitstream.

[0261] The streaming server transmits the multimedia data to the user device based on a user's request through the web server, and the web server serves as a medium for informing the user of a service. When the user requests a desired service from the web server, the web server delivers it to a streaming server, and the streaming server transmits multimedia data to the user. In this case, the content streaming system may include a separate control server. In this case, the control server serves to control a command/response between devices in the content streaming system.

[0262] The streaming server may receive content from a media storage and/or an encoding server. For example, when the content is received from the encoding server, the content may be received in real time. In this case, in order to provide a smooth streaming service, the streaming server may store the bitstream for a predetermined time.

[0263] Examples of the user device may include a mobile phone, a smartphone, a laptop computer, a digital broadcasting terminal, a personal digital assistant (PDA), a portable multimedia player (PMP), navigation, a slate PC, tablet PCs, ultrabooks, wearable devices (ex. Smartwatches, smart glasses, head mounted displays), digital TVs, desktops computer, digital signage, and the like. Each server in the content streaming system may be operated as a distributed server, in which case data received from each server may be distributed.

[0264] The claims described in the present disclosure may be combined in various ways. For example, the technical features of the method claims of the present disclosure may be combined to be implemented as an apparatus, and the technical features of the apparatus claims of the present disclosure may be combined to be implemented as a method. In addition, the technical features of the method claim of the present disclosure and the technical features of the apparatus claim may be combined to be implemented as an apparatus, and the technical features of the method claim of the present disclosure and the technical features of the apparatus claim may be combined to be implemented as a method.

Claims

1. An image decoding method, performed by a decoding apparatus, comprising:

determining whether a width and a height of a current block are less than or equal to a maximum transform

block size;

when the width and the height are less than or equal to the maximum transform block size, obtaining a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block; obtaining a BDPCM direction flag representing a prediction direction for the current block based on the BDPCM flag;

deriving prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block; deriving residual coefficients of the first sample and the second sample based on received residual information; deriving a modified residual coefficient of the second sample by adding a residual coefficient of the first sample and a residual coefficient of the second sample; deriving residual samples for the first sample and the second sample based on the residual coefficient of the first sample and the modified residual coefficient of the second sample; and deriving reconstructed samples for the first sample and the second sample based on the prediction samples and the residual samples.

2. The image decoding method of claim 1, wherein when a value of the BDPCM direction flag is 0, the BDPCM direction flag represents that the prediction direction for the current block is a horizontal direction, wherein when the value of the BDPCM direction flag is 1, the BDPCM direction flag represents that the prediction direction for the current block is a vertical direction.

3. The image decoding method of claim 1, wherein the prediction direction for the current block is a horizontal direction, the neighboring sample is a left neighboring sample of the current block, and the first sample is a sample located in a first column of the current block.

4. The image decoding method of claim 1, wherein the prediction direction for the current block is a vertical direction, the neighboring sample is a top neighboring sample of the current block, and the first sample is a sample located in a first row of the current block.

5. The image decoding method of claim 2, wherein when the prediction direction is the horizontal direction, a horizontal intra prediction mode is derived as the intra prediction mode of the current block, wherein when the prediction direction is the vertical direction, a vertical intra prediction mode is derived as the intra prediction mode of the current block.

6. The image decoding method of claim 1, wherein when at least one of the width and the height is greater than the maximum transform block size, the BDPCM flag is not signaled, and wherein the BDPCM is not applied to the current block.

7. The image decoding method of claim 1, wherein when a value of the BDPCM flag is 1, the BDPCM flag represents that the BDPCM is applied to the current block and the BDPCM direction flag is present.

8. The image decoding method of claim 1, wherein a BPDCM constraint flag representing whether the BDPCM is constrained is signaled.

9. The image decoding method of claim 8, wherein when a value of the BPDCM constraint flag is 1, the BPDCM constraint flag represents that the BDPCM is not enable for an image.

10. An image encoding method, performed by an encoding apparatus, comprising:

determining whether a width and a height of a current block are less than or equal to a maximum transform block size;

when the width and the height are less than or equal to the maximum transform block size, generating a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block; generating a BDPCM direction flag representing a prediction direction for the current block;

deriving prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block; deriving residual samples for the first sample and the second sample based on the prediction samples; deriving residual coefficients of the first sample and the second sample based on the residual samples; generating residual information of the current block based on the BDPCM and the residual coefficients; and

encoding image information including the BDPCM flag, the BDPCM direction flag and the residual information.

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11. The image encoding method of claim 10, wherein the residual information includes syntax elements for the first sample representing a residual coefficient for the first sample and syntax elements for the second sample representing a difference between the residual coefficient for the first sample and a residual coefficient for the second sample.
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12. The image encoding method of claim 10, wherein when at least one of the width and the height is greater than the maximum transform block size, the BDPCM flag is not signaled, and wherein the BDPCM is not applied to the current block.
13. The image encoding method of claim 10, wherein a BPDCM constraint flag representing whether the BDPCM is constrained is signaled.
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14. The image encoding method of claim 13, wherein a value of the BPDCM constraint flag is 1, the BPDCM constraint flag represents that the BDPCM is not enable for an image.
15. A non-transitory computer-readable storage medium storing a bitstream including image information causing a decoding apparatus to perform an image decoding method, the image decoding method comprising:
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- determining whether a width and a height of a current block are less than or equal to a maximum transform block size;
- when the width and the height are less than or equal to the maximum transform block size, obtaining a Block-based Delta Pulse Code Modulation (BDPCM) flag representing whether BDPCM is applied to a current block;
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- obtaining a BDPCM direction flag representing a prediction direction for the current block based on the BDPCM flag;
- deriving prediction samples for a first sample and a second sample of the current block based on an intra prediction mode derived based on the BDPCM direction flag and a neighboring sample of the current block;
- deriving residual coefficients of the first sample and the second sample based on received residual information;
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- deriving a modified residual coefficient of the second sample by adding a residual coefficient of the first sample and a residual coefficient of the second sample;
- deriving residual samples for the first sample and the second sample based on the residual coefficient of the first sample and the modified residual coefficient of the second sample; and
- deriving reconstructed samples for the first sample and the second sample based on the prediction samples and the residual samples.
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FIG. 1

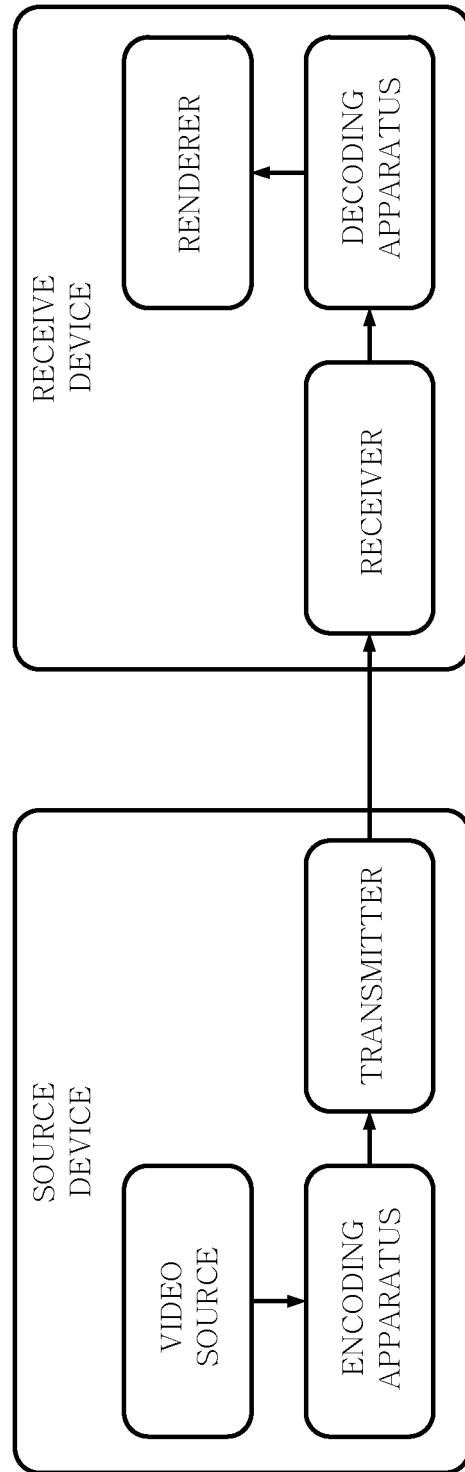


FIG. 2

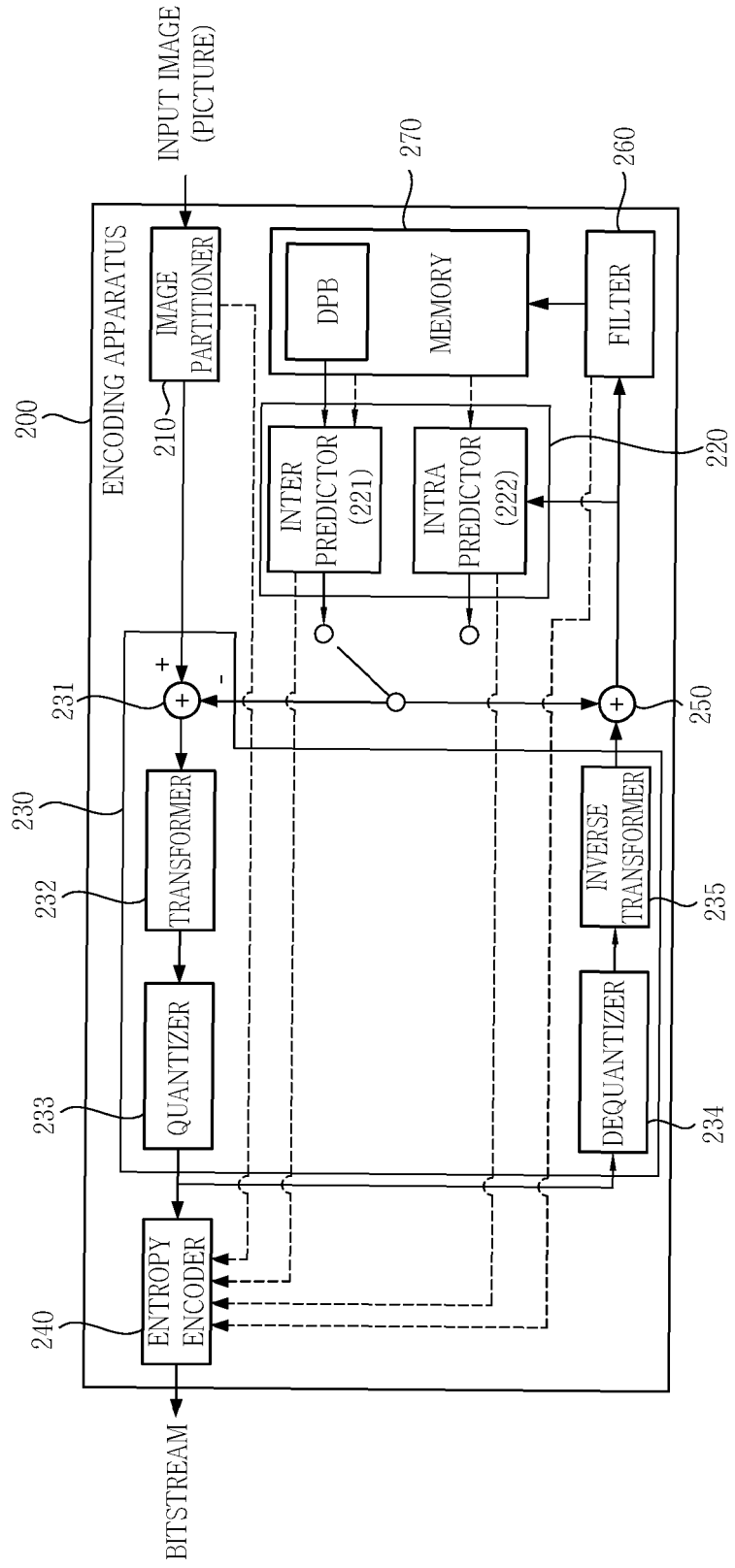


FIG. 3

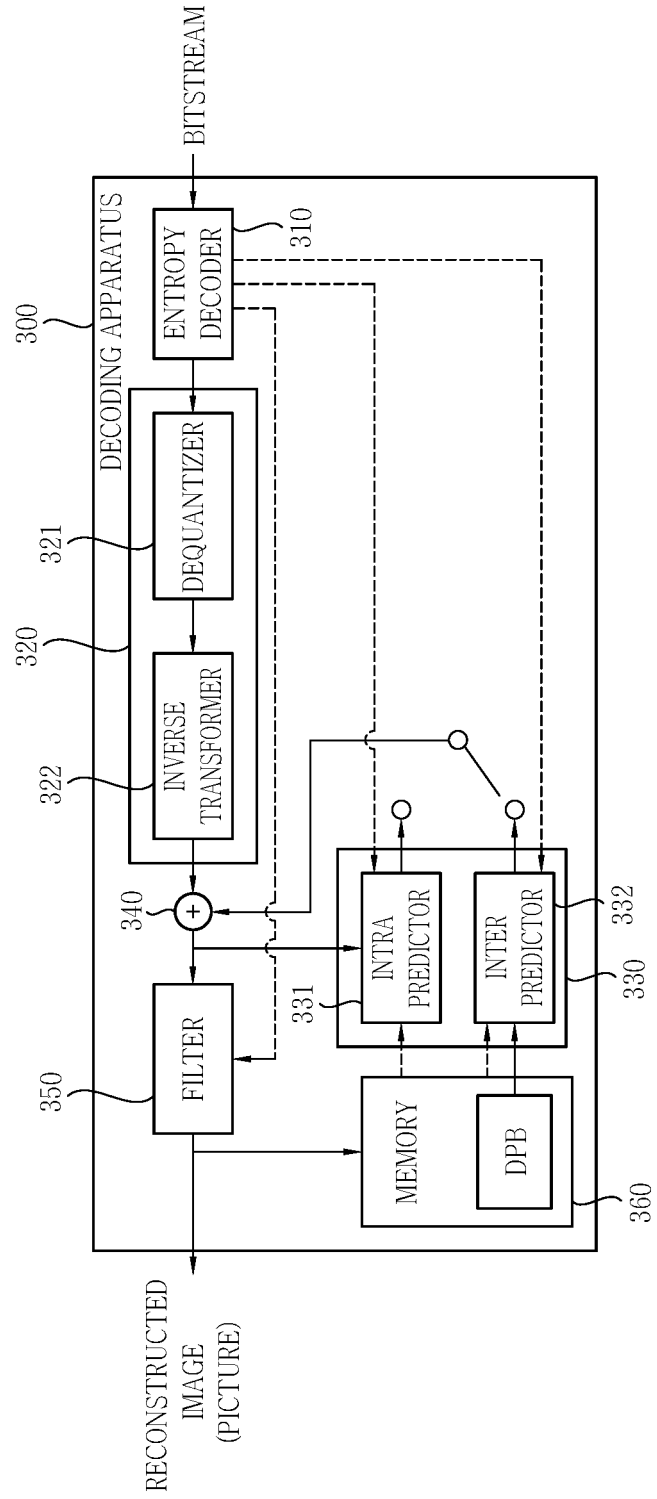


FIG. 4

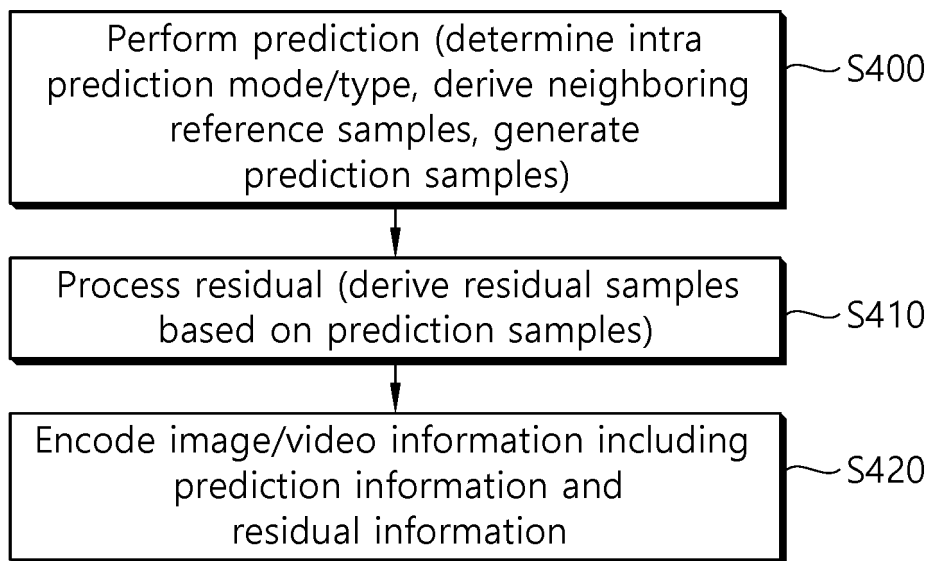


FIG. 5

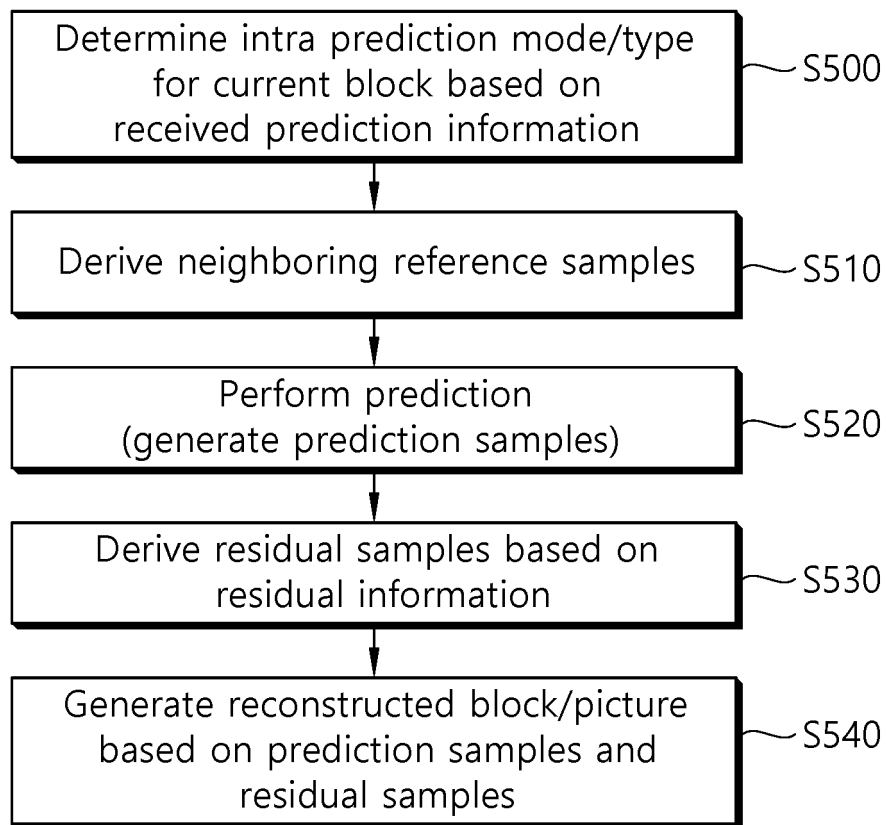


FIG. 6

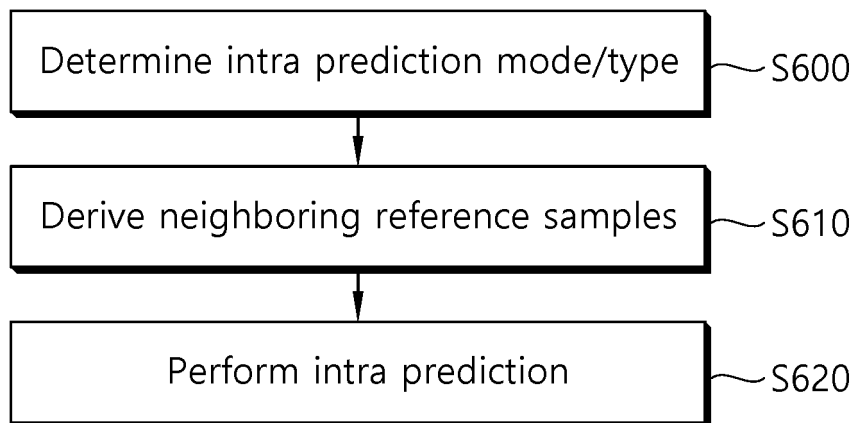


FIG. 7

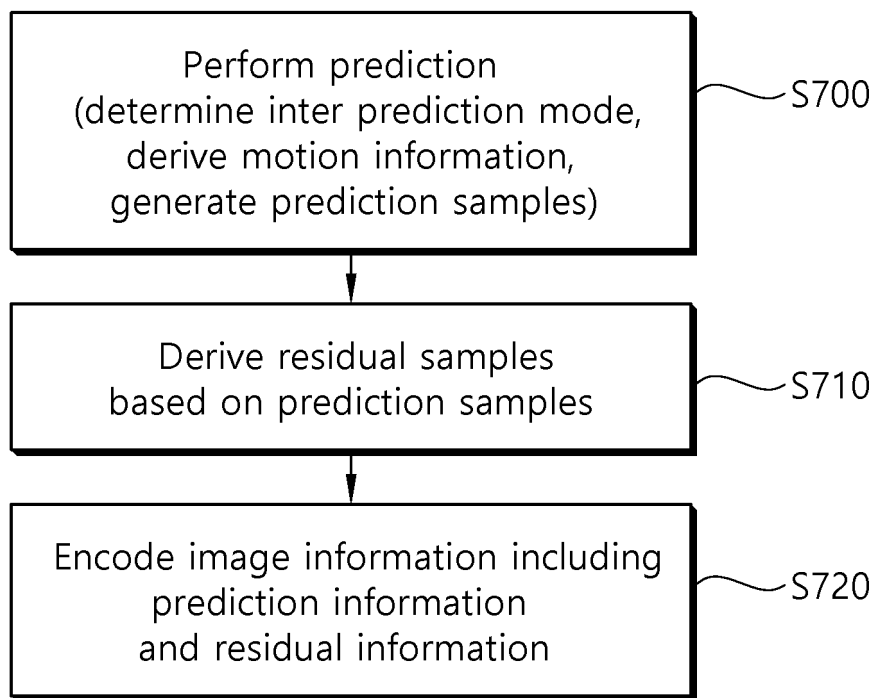


FIG. 8

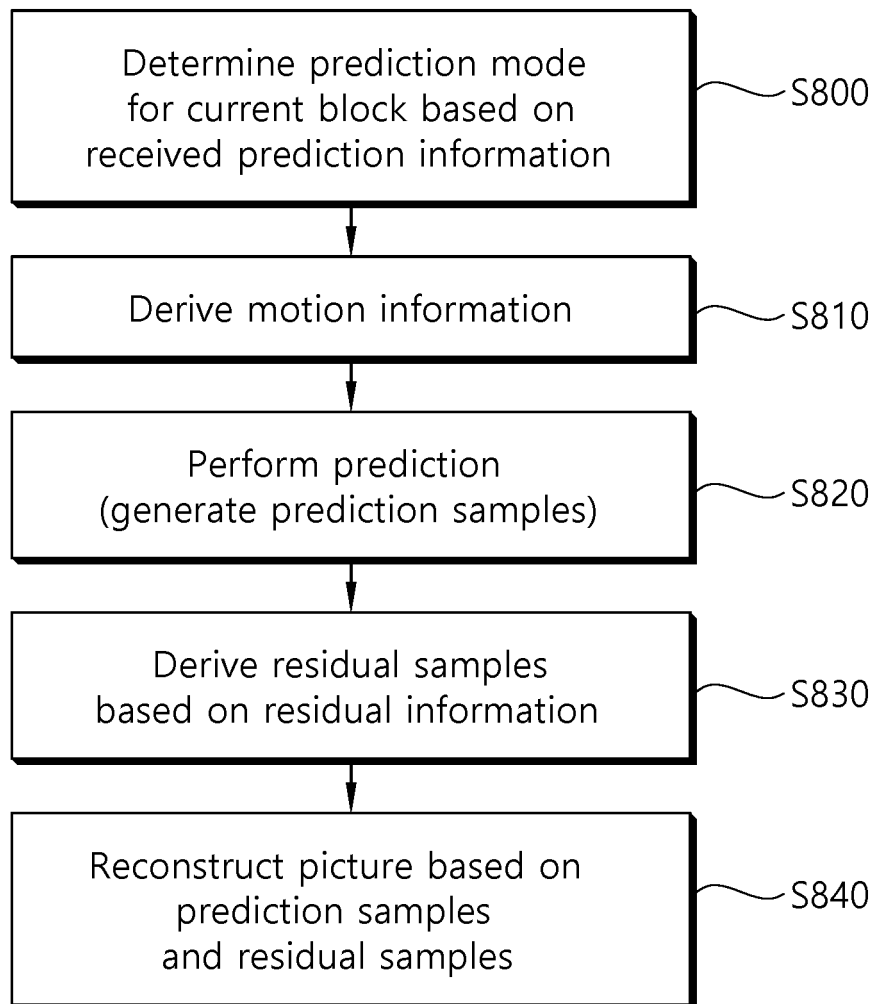


FIG. 9

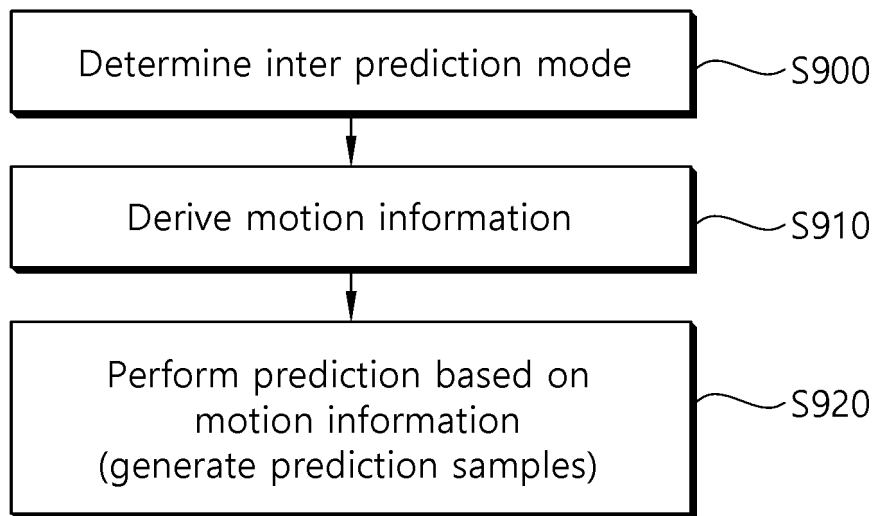


FIG. 10

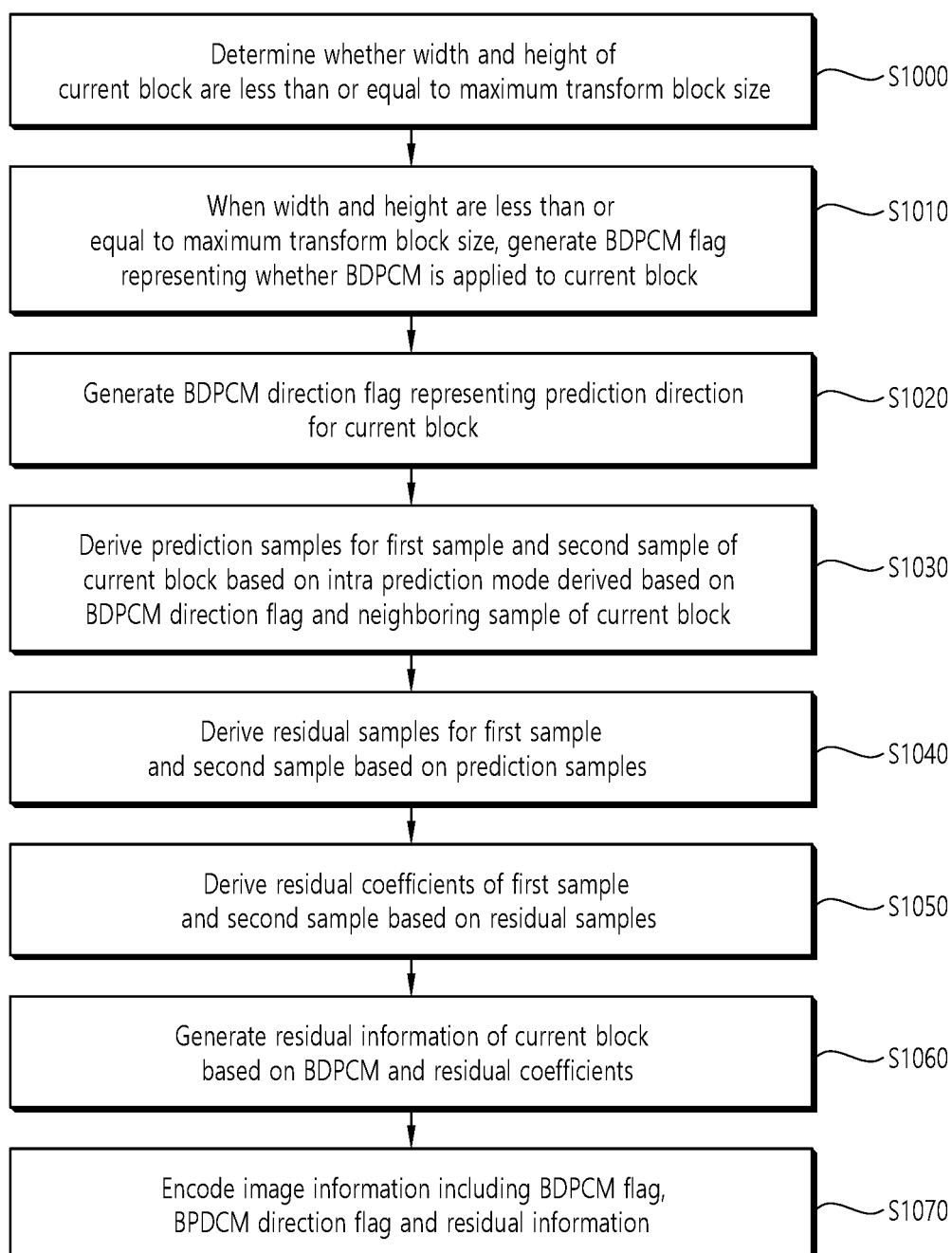
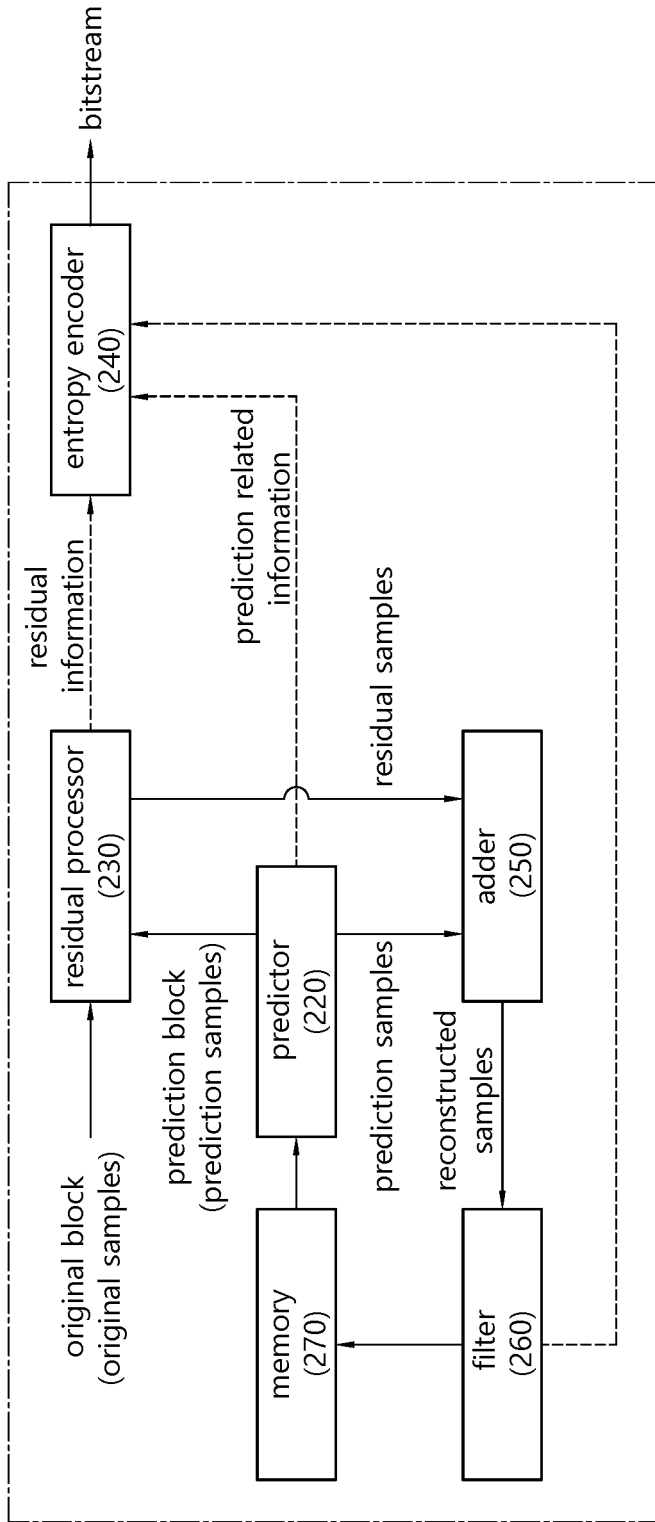


FIG. 11



encoding apparatus (200)

FIG. 12

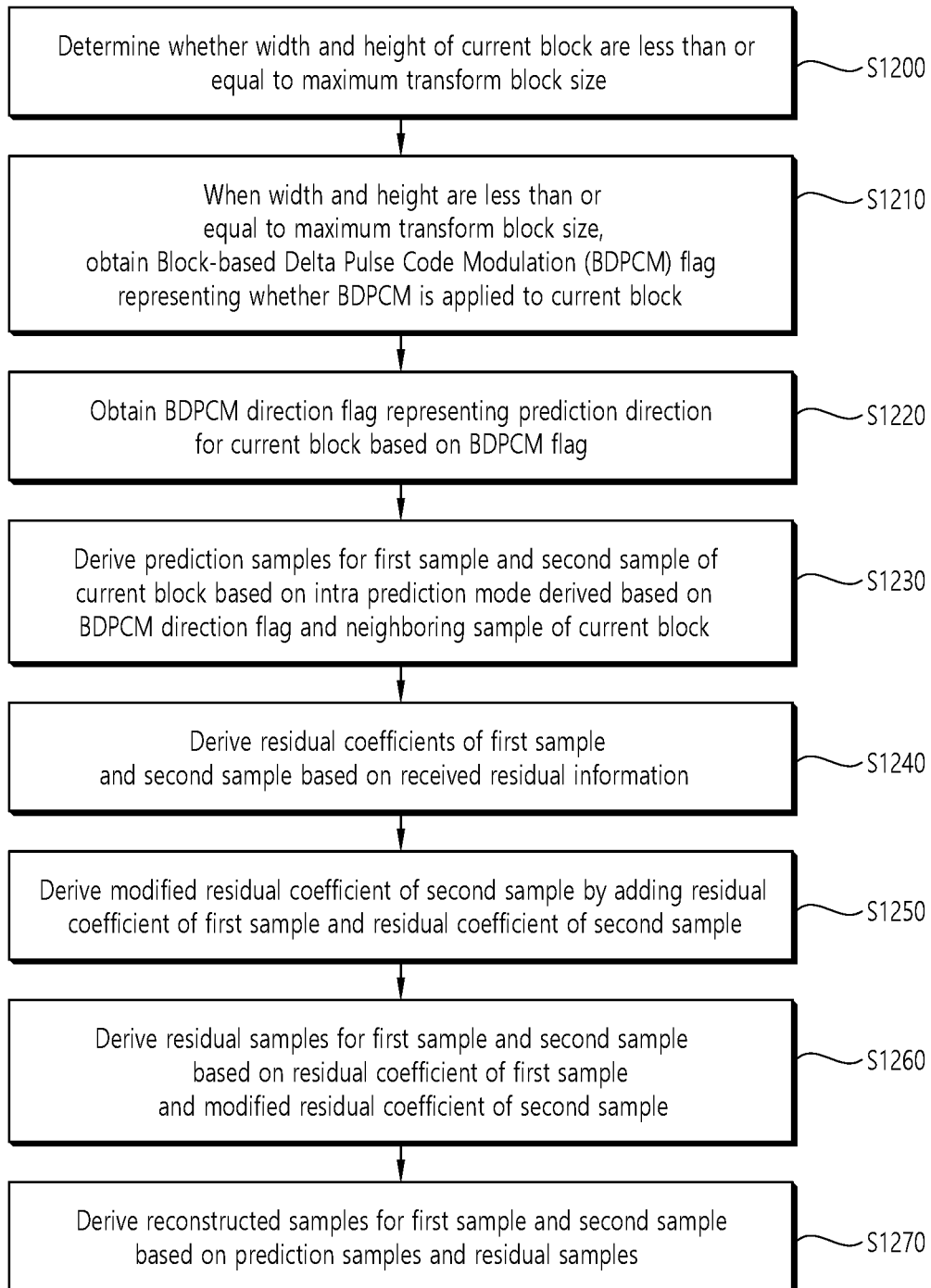


FIG. 13

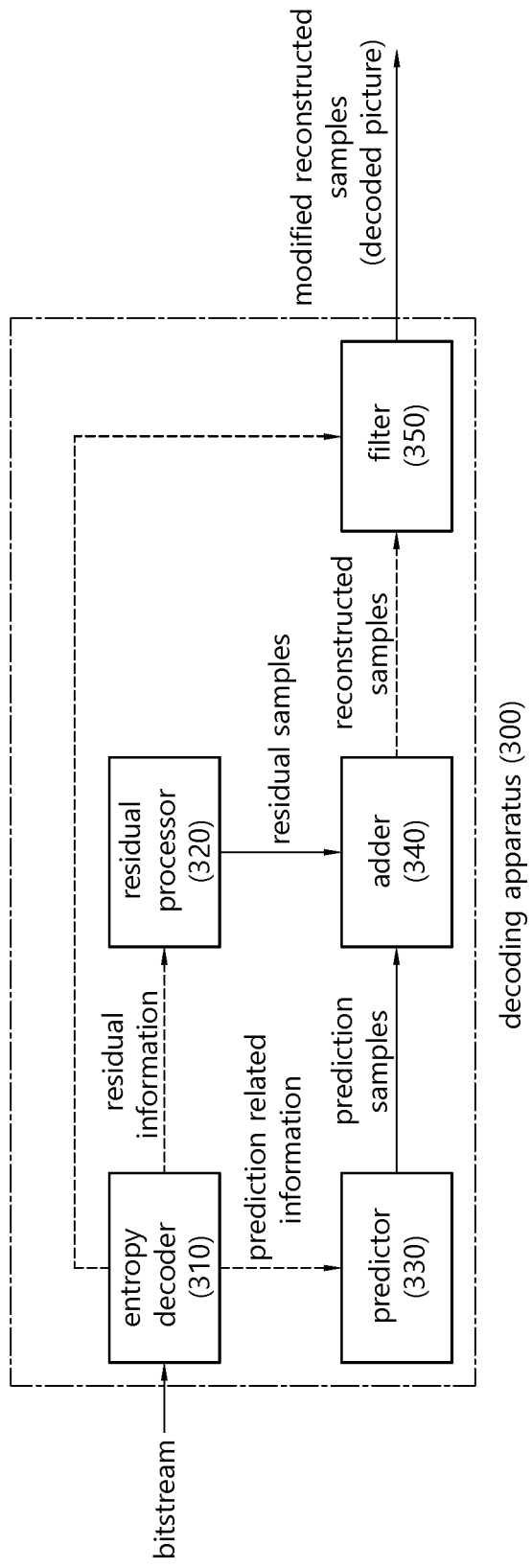
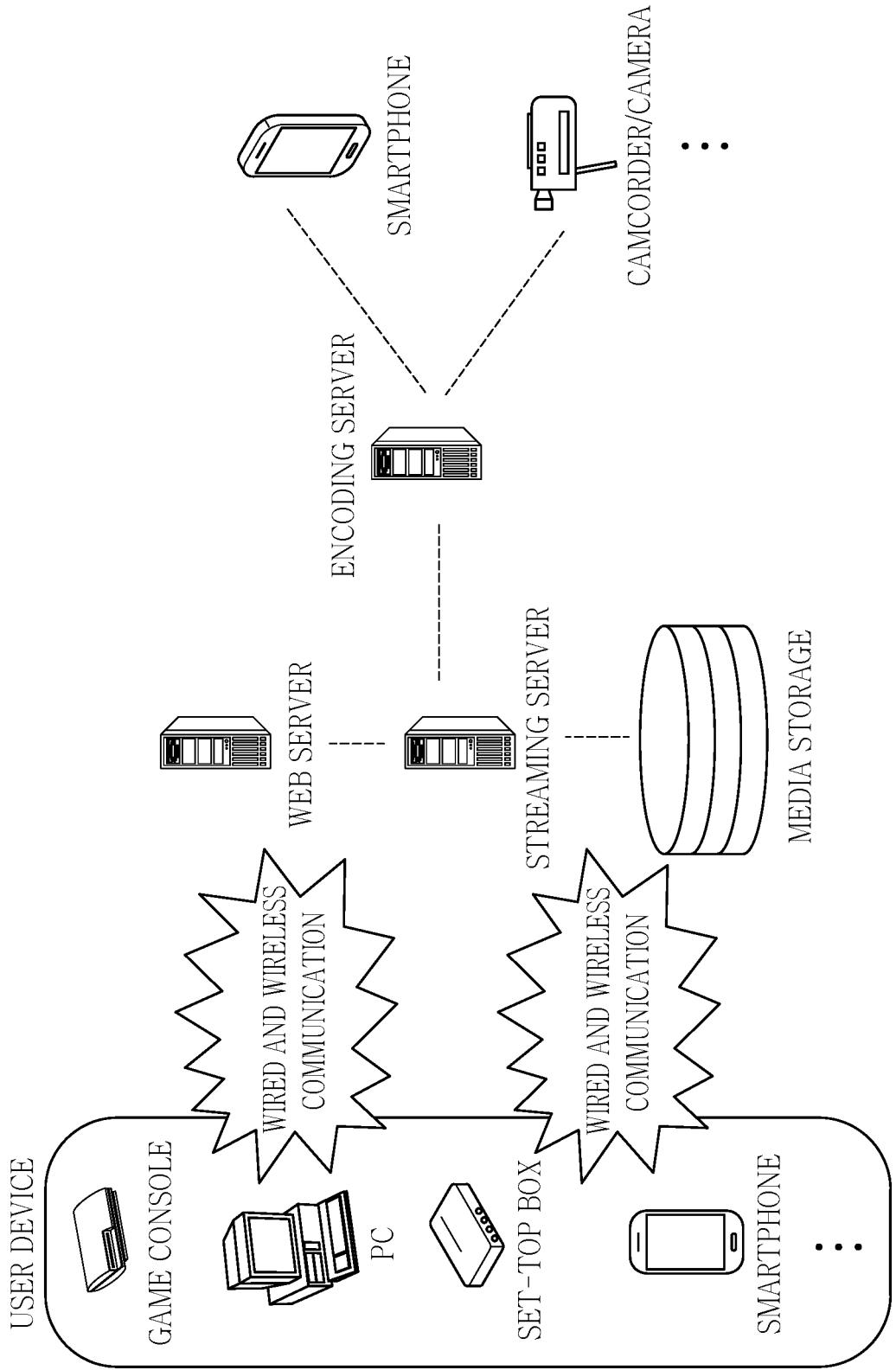


FIG. 14



INTERNATIONAL SEARCH REPORT

International application No.
PCT/KR2020/007812

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A. CLASSIFICATION OF SUBJECT MATTER
H04N 19/157(2014.01)i, H04N 19/70(2014.01)i, H04N 19/122(2014.01)i, H04N 19/11(2014.01)i, H04N 19/593(2014.01)i,
H04N 19/132(2014.01)i, H04N 19/176(2014.01)i
According to International Patent Classification (IPC) or to both national classification and IPC

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B. FIELDS SEARCHED
Minimum documentation searched (classification system followed by classification symbols)
H04N 19/157; H04N 19/91; H04N 19/96; H04N 19/70; H04N 19/122; H04N 19/11; H04N 19/593; H04N 19/132; H04N 19/176

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Documentation searched other than minimum documentation to the extent that such documents are included in the fields searched
Korean utility models and applications for utility models: IPC as above
Japanese utility models and applications for utility models: IPC as above

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Electronic data base consulted during the international search (name of data base and, where practicable, search terms used)
eKOMPASS (KIPO internal) & Keywords: BDPCM(block-based delta pulse code modulation), width, height, direction, residual, block, prediction, flag, intra, mode, constraint, coefficient

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C. DOCUMENTS CONSIDERED TO BE RELEVANT

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Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
Y	KARCZEWICZ, Marta et al. CE8-related: Quantized residual BDPCM. JVET-N0413. Joint Video Experts Team (JVET) of ITU-T SG 16 WP 3 and ISO/IEC JTC 1/SC 29/WG 11 14th Meeting: Geneva, 26 March 2019, [Retrieved on 02 September 2020], Retrieved from <URL: http://phenix.it-sudparis.eu/jvet/doc_end_user/current_document.php?id=6135 > See pages 1-2 and 6.	1-15
Y	BROSS, Benjamin et al. Versatile Video Coding (Draft 5). JVET-N1001-v8. Joint Video Experts Team (JVET) of ITU-T SG 16 WP 3 and ISO/IEC JTC 1/SC 29/WG 11 14th Meeting: Geneva, 11 June 2019, [Retrieved on 02 September 2020], Retrieved from <URL: http://phenix.it-sudparis.eu/jvet/doc_end_user/current_document.php?id=6640 > See pages 53-54, 62 and 88.	1-15
A	ABDOLI, Mohsen et al. CE8: BDPCM with horizontal/vertical predictor and independently decodable areas (test 8.3.1b). JVET-M0057. Joint Video Experts Team (JVET) of ITU-T SG 16 WP 3 and ISO/IEC JTC 1/SC 29/WG 11 13th Meeting: Marrakech, 10 January 2019, [Retrieved on 02 September 2020], Retrieved from < http://phenix.it-sudparis.eu/jvet/doc_end_user/current_document.php?id=4859 >	1-15

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Further documents are listed in the continuation of Box C. See patent family annex.


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* Special categories of cited documents:	"T" later document published after the international filing date or priority date and not in conflict with the application but cited to understand the principle or theory underlying the invention
"A" document defining the general state of the art which is not considered to be of particular relevance	"X" document of particular relevance; the claimed invention cannot be considered novel or cannot be considered to involve an inventive step when the document is taken alone
"E" earlier application or patent but published on or after the international filing date	"Y" document of particular relevance; the claimed invention cannot be considered to involve an inventive step when the document is combined with one or more other such documents, such combination being obvious to a person skilled in the art
"L" document which may throw doubts on priority claim(s) or which is cited to establish the publication date of another citation or other special reason (as specified)	"&" document member of the same patent family
"O" document referring to an oral disclosure, use, exhibition or other means	
"P" document published prior to the international filing date but later than the priority date claimed	

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Date of the actual completion of the international search 14 SEPTEMBER 2020 (14.09.2020)	Date of mailing of the international search report 15 SEPTEMBER 2020 (15.09.2020)
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INTERNATIONAL SEARCH REPORT

International application No.
PCT/KR2020/007812

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C (Continuation). DOCUMENTS CONSIDERED TO BE RELEVANT		
Category*	Citation of document, with indication, where appropriate, of the relevant passages	Relevant to claim No.
A	ABDOLI, Mohsen et al. AHG11: Block DPCM for Screen Content Coding. JVET-L0078. Joint Video Experts Team (JVET) of ITU-T SG 16 WP 3 and ISO/IEC JTC 1/SC 29/WG 11 12th Meeting: Macao. 08 October 2018, [Retrieved on 02 September 2020], Retrieved from <URL: http://phenix.it-sudparis.eu/jvet/doc_end_user/current_document.php?id=4159 > See pages 1-2.	1-15
A	US 2018-0084284 A1 (CANON KABUSHIKI KAISHA) 22 March 2018 See paragraph [0169]; and figure 3B.	1-15

Form PCT/ISA/210 (continuation of second sheet) (January 2015)

INTERNATIONAL SEARCH REPORT
Information on patent family members

International application No.
PCT/KR2020/007812

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Patent document cited in search report	Publication date	Patent family member	Publication date
US 2018-0084284 A1	22/03/2018	AU 2016-231584 A1 US 1066248 B2	05/04/2018 26/05/2020